

Most Permissive Semantics of Boolean Networks

Reconciling Qualitative and Abstract Modelling

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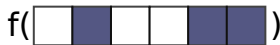
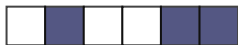
³ LSV, ENS Paris-Saclay, Inria Saclay, France



Introduction

Boolean Network (BN) $f : \mathbb{B}^n \rightarrow \mathbb{B}^n$

Configuration: $x \in \mathbb{B}^n$



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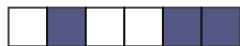
f_1

f_n

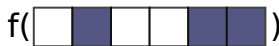
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synchronous update



$=$



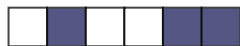
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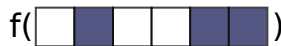
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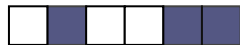


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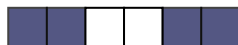


f_1

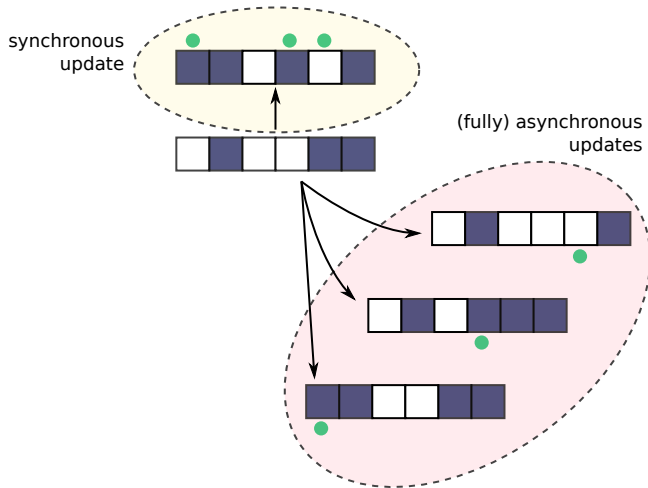
f_n



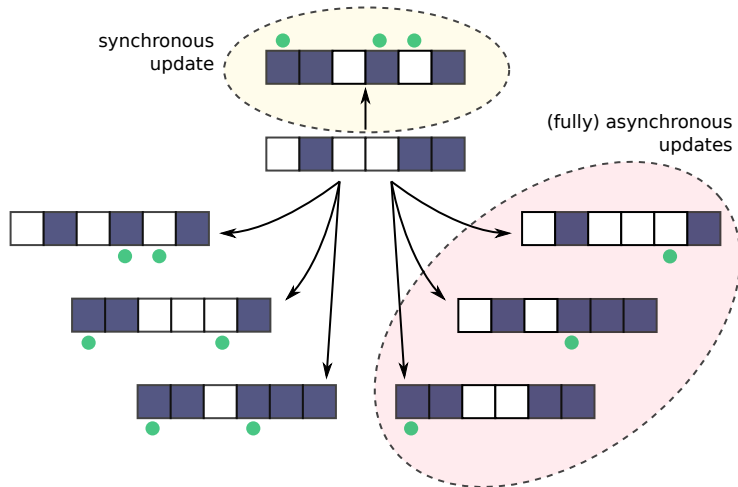
fully asynchronous updates



Generalized Asynchronicity

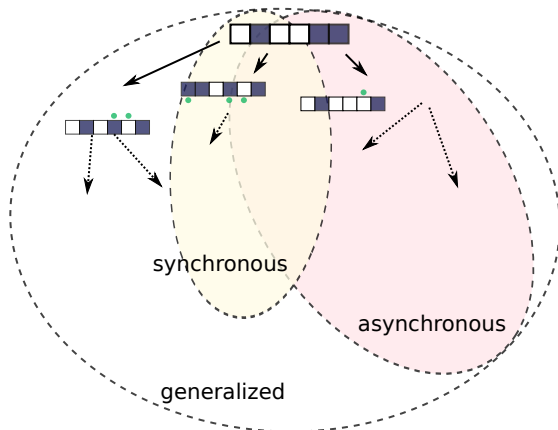


Generalized Asynchronicity

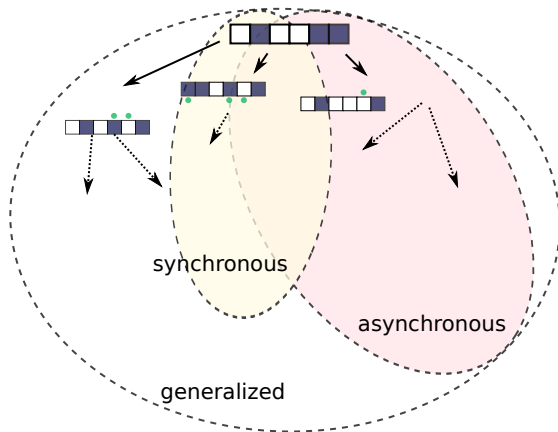


Is configuration x reachable from y ?
 \Rightarrow **PSPACE-complete** with update modes

Reachable configurations



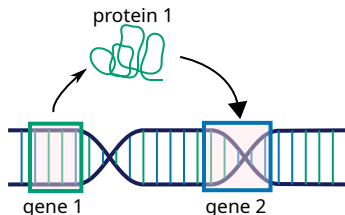
Reachable configurations



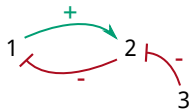
Can we reach configurations
beyond generalized asynchronicity?

Boolean networks for biological processes

Example with gene regulation

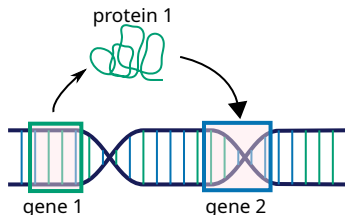


Influence graph

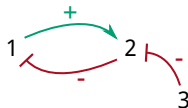


Boolean networks for biological processes

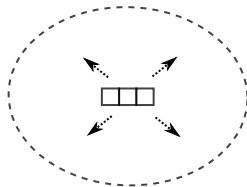
Example with gene regulation



Influence graph



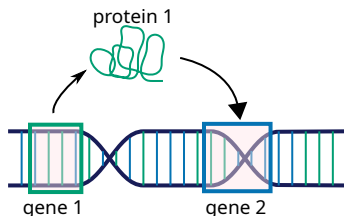
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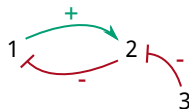
Boolean network $f_1(x) \triangleq \dots$
 $f_2(x) \triangleq \dots$ + update mode =
 $f_3(x) \triangleq \dots$

Boolean networks for biological processes

Example with gene regulation



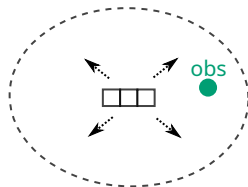
Influence graph



Boolean network

$$\begin{aligned} f_1(x) &\triangleq \dots \\ f_2(x) &\triangleq \dots \\ f_3(x) &\triangleq \dots \end{aligned} + \text{update mode} =$$

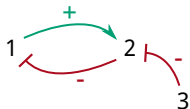
Reachable configurations



Validation w.r.t. observations (e.g. time series data)

⇒ we expect **measurements match with reachable configurations**

Qualitative vs abstract modelling



Boolean network

- logic of activity w.r.t. regulators
- *update mode* (sync, async, etc.)

Multilevel network

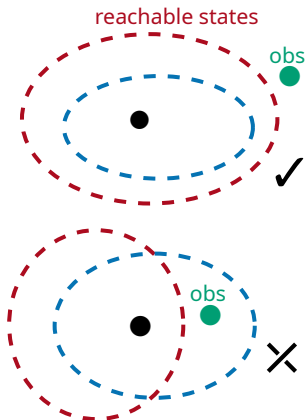
- + define activation thresholds

Quantitative model

information
↓

Consistency

analysis at Boolean level
transposable to multilevel?



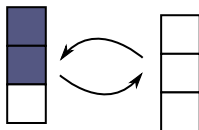
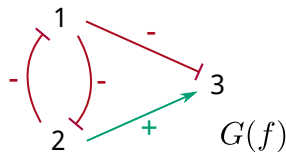
Update modes
of Boolean networks:
a bug...

Motivating example (embedded in many actual biological networks)

$$f_1(x) \triangleq \neg x_2$$

$$f_2(x) \triangleq \neg x_1$$

$$f_3(x) \triangleq \neg x_1 \wedge x_2$$

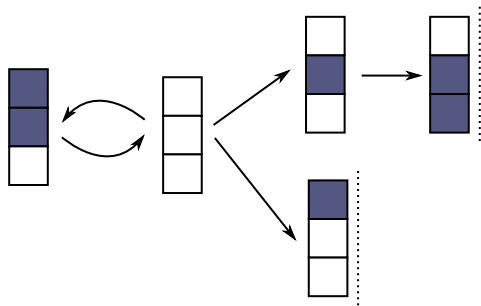
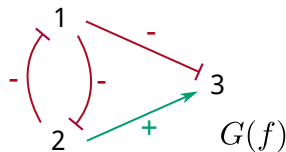


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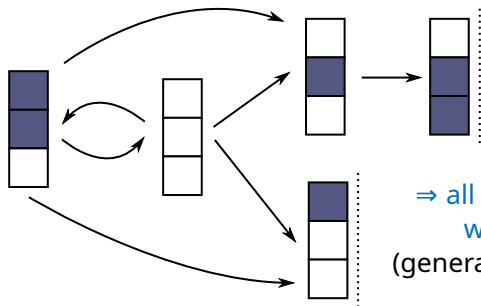
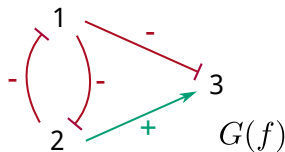


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\Rightarrow all configurations reachable
with any update mode
(generalized) asynchronous mode

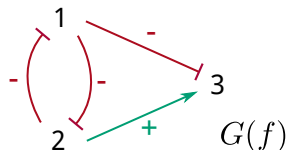
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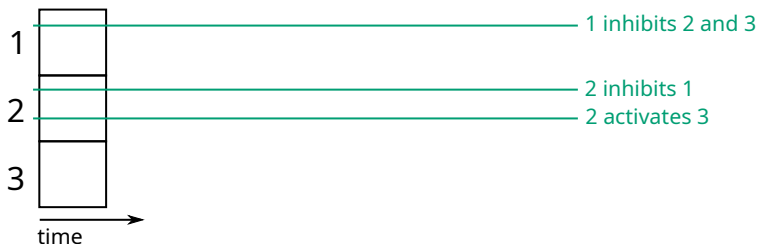
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Compatible **continuous/multilevel** dynamics:

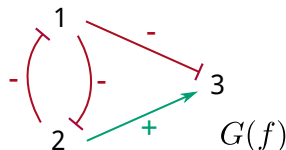


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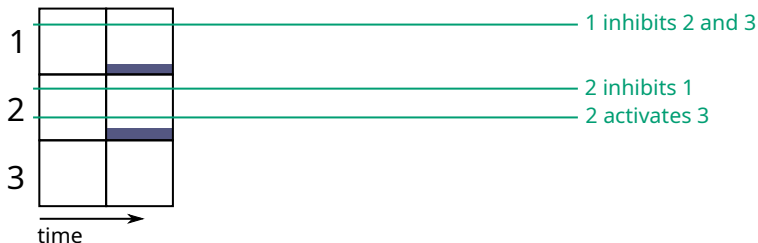
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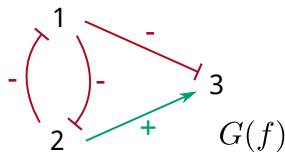


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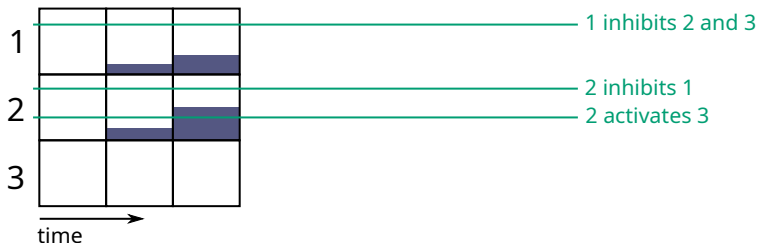
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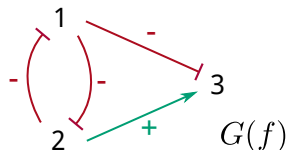


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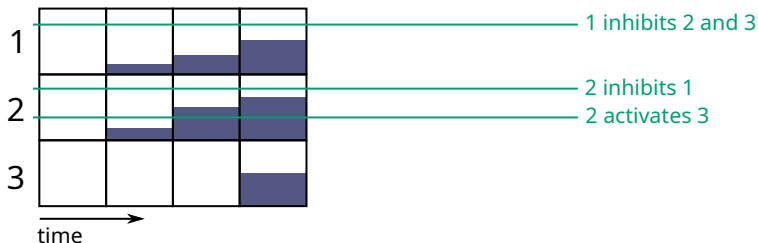
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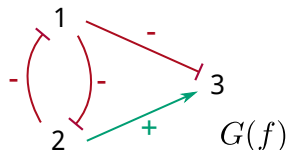


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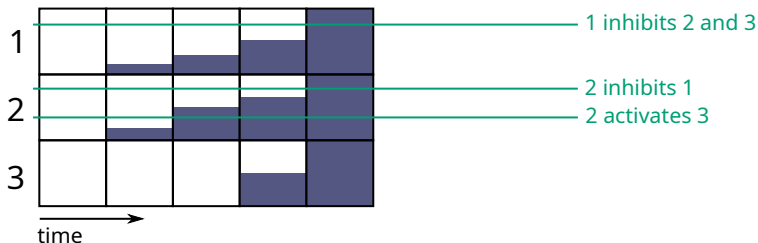
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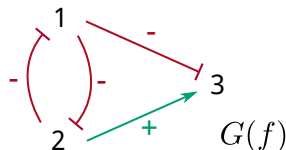


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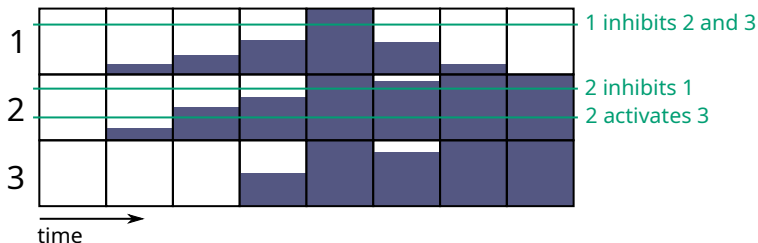
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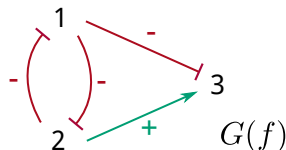


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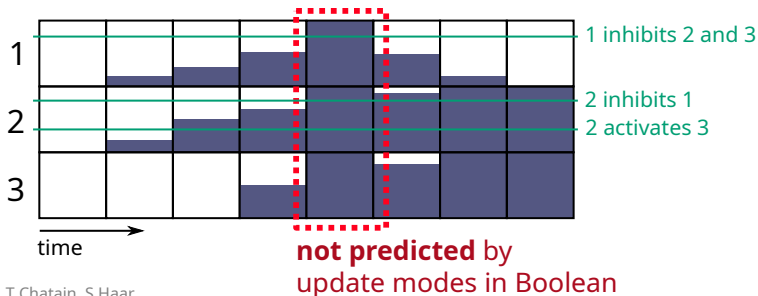
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Compatible **continuous/multilevel** dynamics:



Practical implications

Any update modes can miss possible transitions

Model inference from observations

⇒ Reject valid models (false negatives)

(wrongly conclude that some state are not reachable)

Prediction for reprogramming

Find mutations such that

1. y (goal phenotype) is reachable from x
2. z (bad phenotype) is not reachable from x

⇒ False positives (2)



⇒ False negatives (1)

**Most permissive semantics
of Boolean networks**
enabling new behaviours

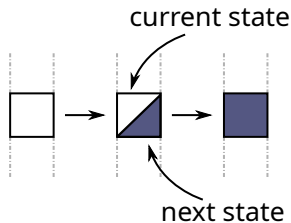
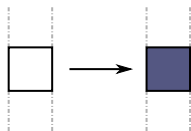
Most permissive semantics

- **delay between firing and application** of state change

⇒ allow interleaving other state changes

- in "intermediate" states  

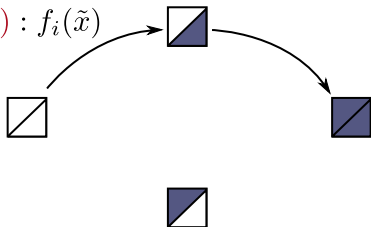
other components choose what they see



Most permissive semantics

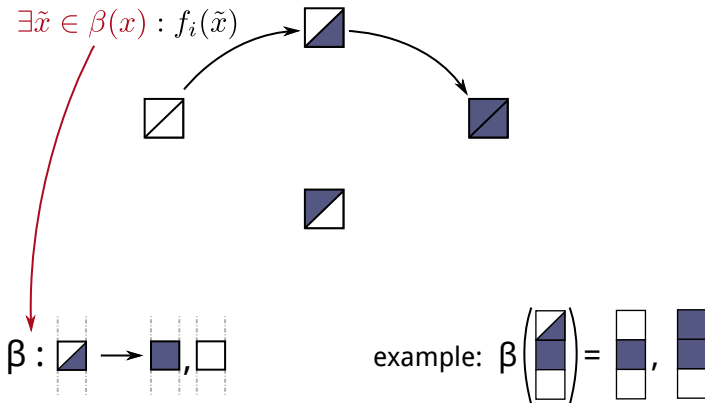
Rules for state of component i:

$$\exists \tilde{x} \in \beta(x) : f_i(\tilde{x})$$



Most permissive semantics

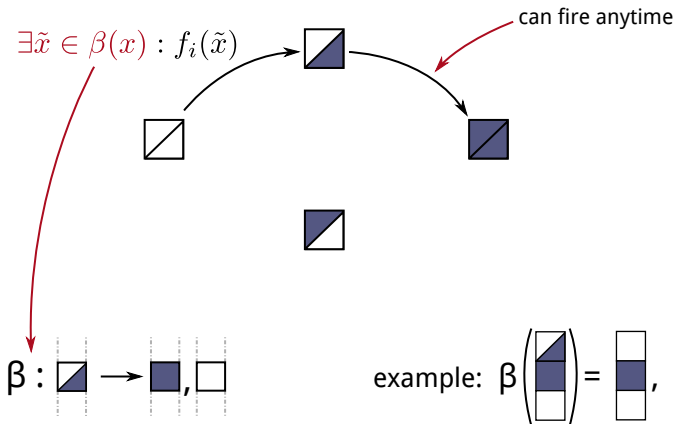
Rules for state of component i :



Choose value of "changing" components
(act as choosing an activation threshold)

Most permissive semantics

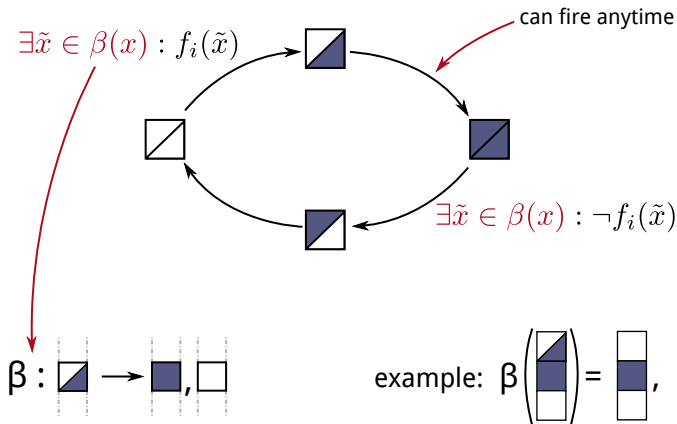
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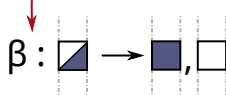
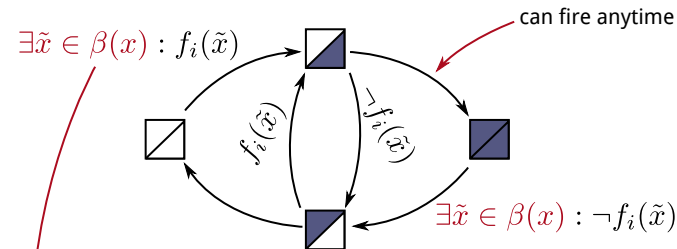
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Most permissive semantics

Rules for state of component i :



example: $\beta \left(\begin{array}{|c|} \hline \diagup \\ \hline \end{array} \right) = \begin{array}{|c|} \hline \text{dark blue} \\ \hline \end{array}, \begin{array}{|c|} \hline \text{dark blue} \\ \hline \end{array}$

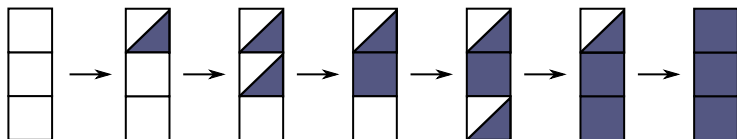
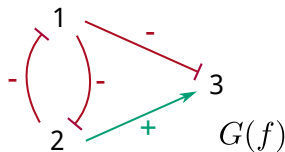
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Application to motivating example

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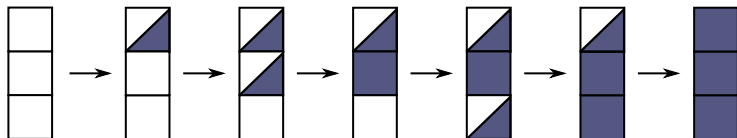
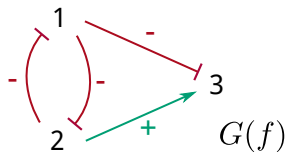


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\Rightarrow valid with respect to multivalued refinements

Properties of the most permissive semantics

Correct abstraction of multilevel/quantitative systems:

- includes all the **transitions of every update mode**
- multilevel **refinements only remove behaviours**

- **Reachability** (configuration y is reachable from x):

⇒ comput. in **quadratic iterations**

(PTIME with locally-monotonic networks, or encoded as BDDs/Petri nets/...;

NP otherwise; instead of PSPACE-complete with update modes)

⇒ **no need for simulations / model-checking / ...**

⇒ scalable to thousands of components

- **Attractors are hypercubes** (minimal trap spaces)

⇒ finding **attractors is in NP** (instead of PSPACE-complete)

Refinements of Boolean Networks

A multivalued network

$$F : \mathbb{M}^n \rightarrow \{\uparrow, -, \downarrow\}$$

is a refinement of a Boolean network f iff

$$F_i(x) = \uparrow \implies \exists x' \in \beta(x) : f_i(x') = 1$$

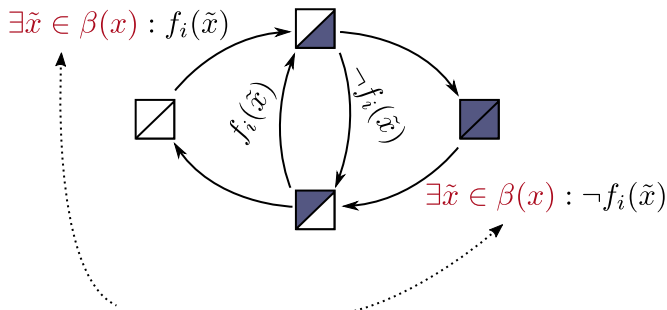
$$F_i(x) = \downarrow \implies \exists x' \in \beta(x) : f_i(x') = 0$$

**Most permissive semantics weakly simulates
any multivalued refinement with *any update mode***

(can be extended to ODEs)

Reachability with the most permissive semantics

Cost of one transition in component i



NP (SAT) in general;

Linear with

- locally-monotonic networks
- when f is encoded as BDDs/Petri nets/...

Reachability with the most permissive semantics

Deciding reachability requires quadratic transitions

Main property:

y reachable from $x \Leftrightarrow$ there exists a path of length $\leq 3n$ transitions

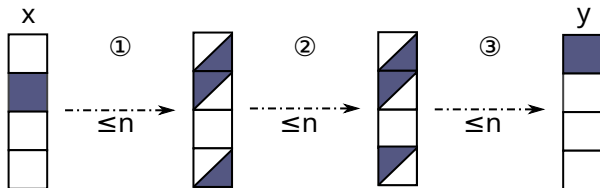


Reachability with the most permissive semantics

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Main property:

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- ① - only transitions to "in-between" states*
- ② - orient towards final states
- ③ - converge to final states

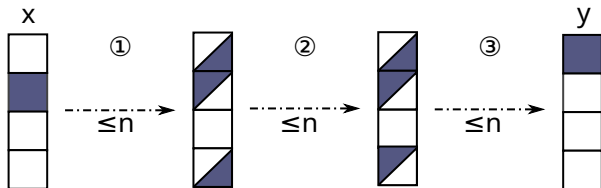
*: some components must not be updated!

Reachability with the most permissive semantics

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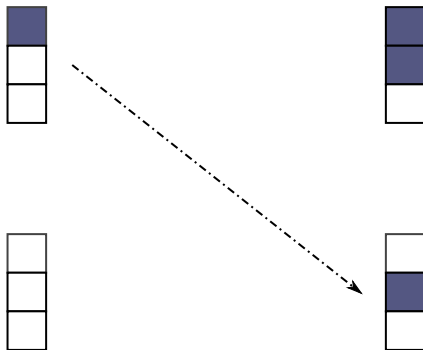
*: some components must not be updated!

NP in general
PTIME w/
locally-monotonic;
BDDs; Petri nets..

Attractors with the most permissive semantics

Attractor: smallest set of configurations without outgoing transitions

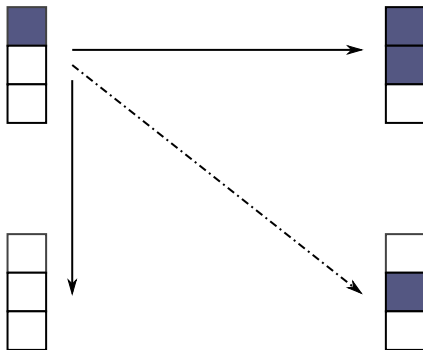
Attractors are hypercubes



Attractors with the most permissive semantics

Attractor: smallest set of configurations without outgoing transitions

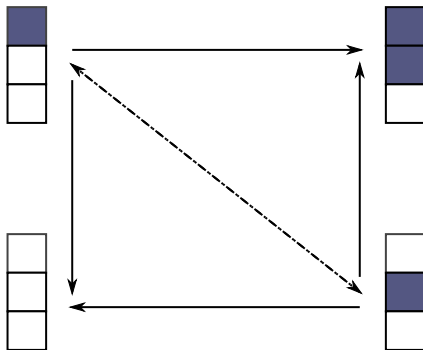
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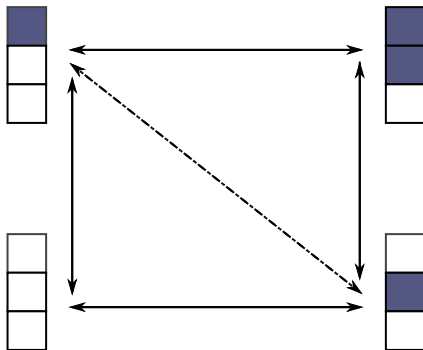
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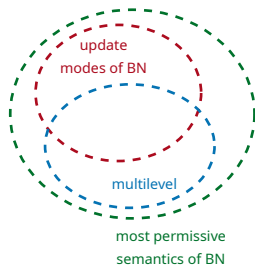
Attractors are hypercubes



Attractors of most permissive semantics = **minimal trap spaces**

Existence of attractor within hypercube is in **NP**

Is most permissive semantics restrictive?



Minimality of abstraction

to any "most permissive" transition,
there is corresponding multilevel transition
(future work: "most permissive" paths)

- **fixpoints** (stable states) are **preserved**
 - **trap spaces**: known to be relevant for reasoning with **attractors**
[Klarner et al in Nat. Comp. 2015] [Naldi in Front. Phys. 2018]
- ⇒ most permissive semantics seems still adequate to model **differentiation processes** !

Applications

Prototype python library + ASP (SAT) implementation

<https://github.com/pauleve/mpbn>

Model inference from time series (reachability)

⇒ CaspoTS implements most permissive reachability

<https://github.com/bioasp/caspots>

Computation of reachable attractors

⇒ In the order of ms for networks tested so far (~100 nodes)

WiP with most permissive semantics:

- model inference from differentiation data [Stéphanie Chevalier]
- prediction for reprogramming

Conclusion

Update modes of Boolean networks (sync, async, etc.):

- difficult to justify (strong implications on dynamics)
 - can miss important behaviours [CHP at AUTOMATA'18]
- ⇒ lead to reject valid models of biological systems...
- have limited tractability (model-checking, ...)

Most permissive semantics:

- correct abstraction: guarantees that adding information (multilevel, thresholds) will only remove behaviours
 - simpler complexity: reachability PTIME, attractors NP
- ⇒ much higher tractability

Future work: most permissive for multilevel networks