

Capturing and Reducing Dynamics of Large-scale Automata Networks

Loïc Paulevé

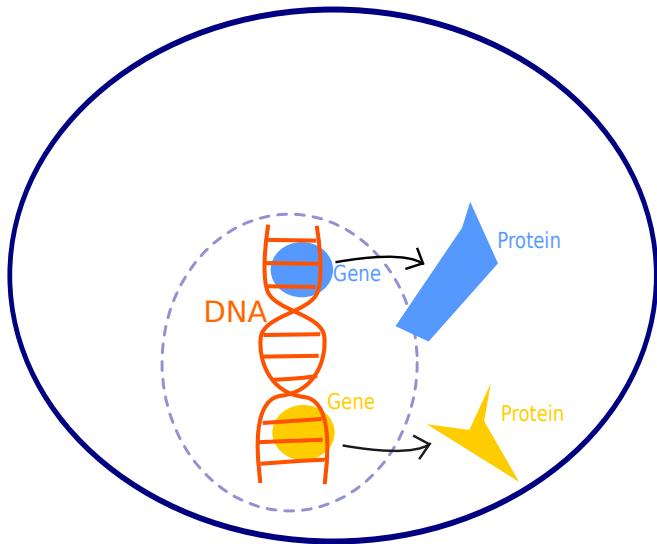
LRI, CNRS / Université Paris-Sud, Orsay, France – BioInfo team

`loic.pauleve@lri.fr`

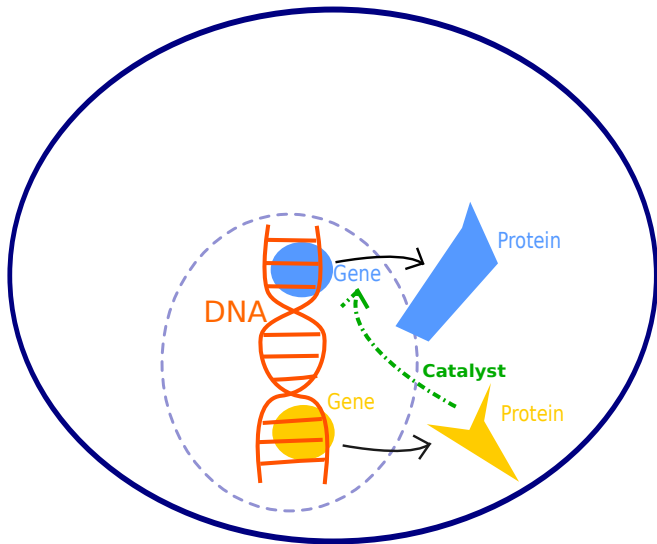
`http://loicpauleve.name`

March 26, 2015 - IBISC, Evry

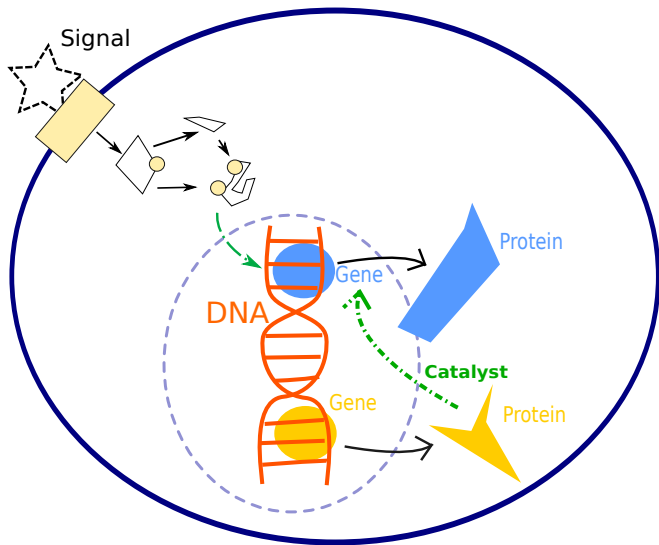
Biological Interaction Networks



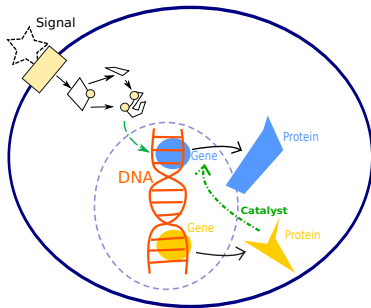
Biological Interaction Networks



Biological Interaction Networks



Biological Motivations



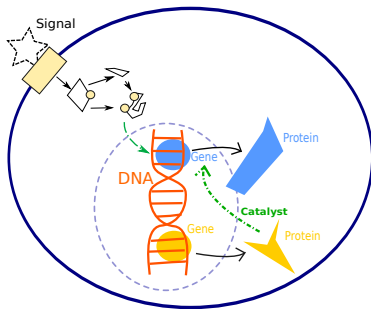
Prediction

- Cell response w.r.t. signal+environment
- Long-term behaviours (differentiation)

Control

- Mutations for modifying cell response
- Re-differentiation

Biological Motivations



Prediction

- Cell response w.r.t. signal+environment
- Long-term behaviours (differentiation)

Control

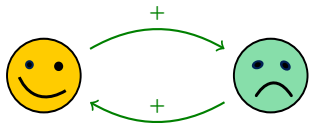
- Mutations for modifying cell response
- Re-differentiation

⇒ { **Models of the system dynamics**
 – Formal verification
 – Synthesis

Interaction Networks

Qualitative approach

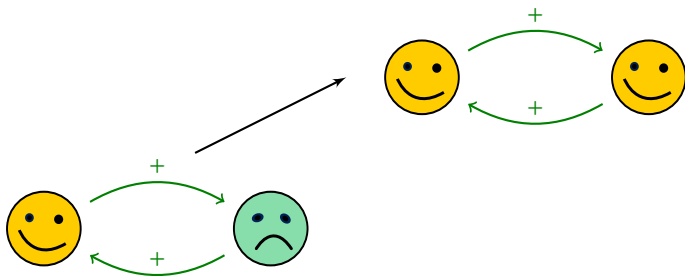
- **Interacting Entities** having simplistic behaviour (e.g.: happy/sad)
- Positive or negative **influences**
- **Dynamical system**: state of entities evolve with time
- **Complex system**: locally simple, emerging properties hard to predict



Interaction Networks

Qualitative approach

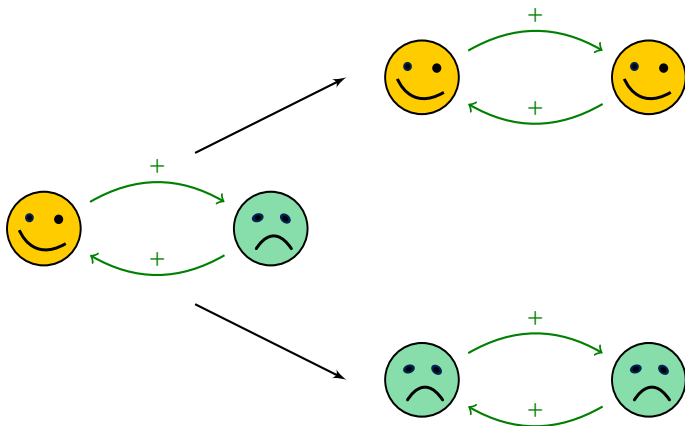
- **Interacting Entities** having simplistic behaviour (e.g.: happy/sad)
- Positive or negative **influences**
- **Dynamical system**: state of entities evolve with time
- **Complex system**: locally simple, emerging properties hard to predict



Interaction Networks

Qualitative approach

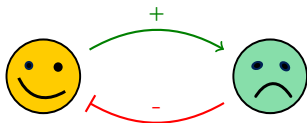
- **Interacting Entities** having simplistic behaviour (e.g.: happy/sad)
- Positive or negative **influences**
- **Dynamical system**: state of entities evolve with time
- **Complex system**: locally simple, emerging properties hard to predict



Interaction Networks

Qualitative approach

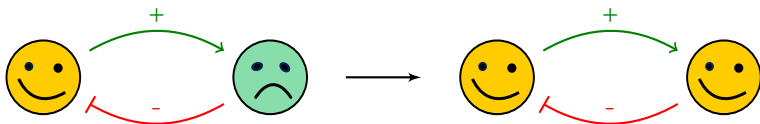
- **Interacting Entities** having simplistic behaviour (e.g.: happy/sad)
- Positive or negative **influences**
- **Dynamical system**: state of entities evolve with time
- **Complex system**: locally simple, emerging properties hard to predict



Interaction Networks

Qualitative approach

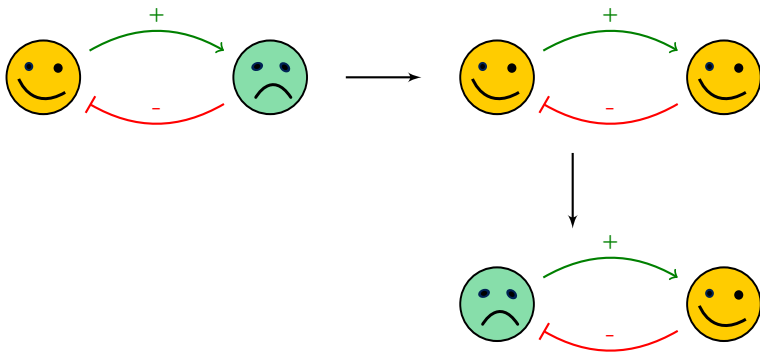
- **Interacting Entities** having simplistic behaviour (e.g.: happy/sad)
- Positive or negative **influences**
- **Dynamical system**: state of entities evolve with time
- **Complex system**: locally simple, emerging properties hard to predict



Interaction Networks

Qualitative approach

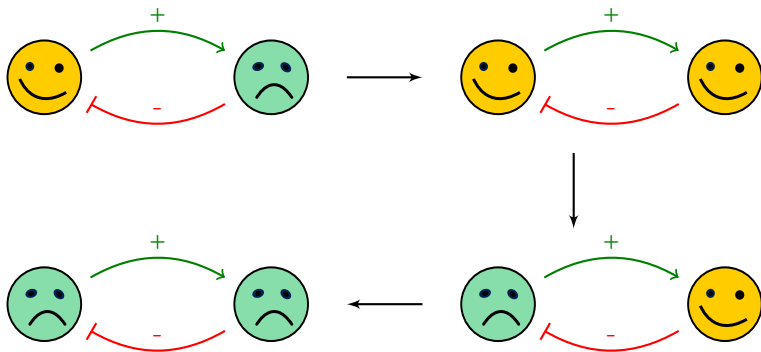
- Interacting Entities having simplistic behaviour (e.g.: happy/sad)
- Positive or negative influences
- Dynamical system: state of entities evolve with time
- Complex system: locally simple, emerging properties hard to predict



Interaction Networks

Qualitative approach

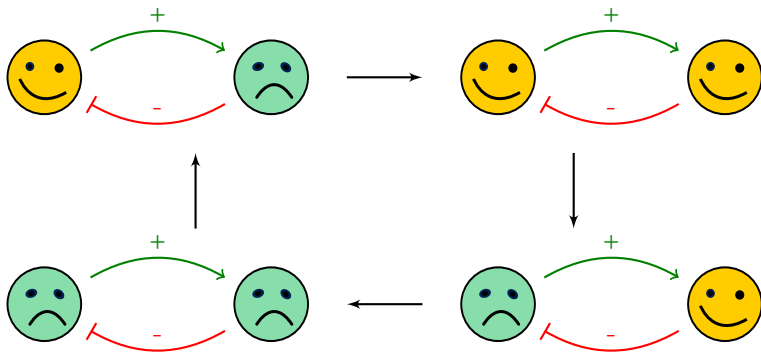
- Interacting Entities having simplistic behaviour (e.g.: happy/sad)
- Positive or negative influences
- Dynamical system: state of entities evolve with time
- Complex system: locally simple, emerging properties hard to predict



Interaction Networks

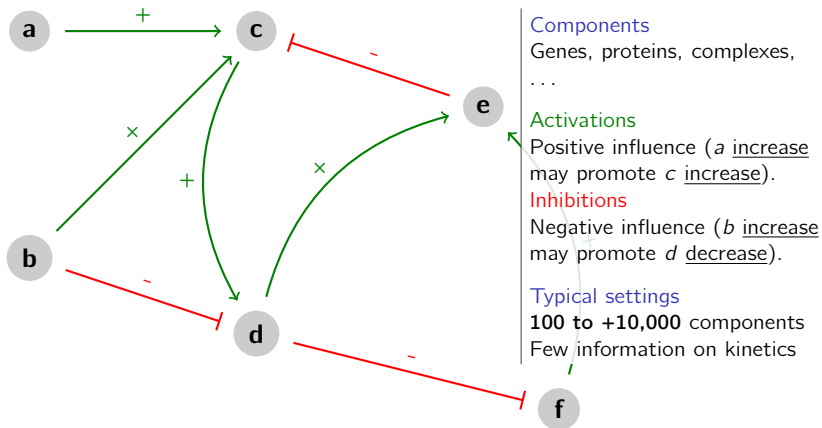
Qualitative approach

- **Interacting Entities** having simplistic behaviour (e.g.: happy/sad)
- Positive or negative **influences**
- **Dynamical system**: state of entities evolve with time
- **Complex system**: locally simple, emerging properties hard to predict



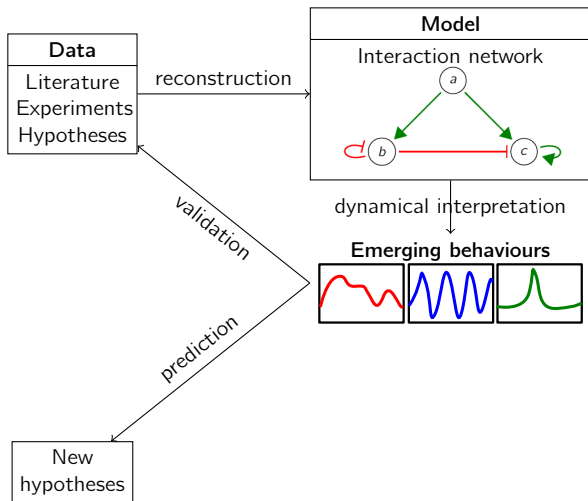
Interaction Networks

E.g., Signalling Networks, Gene Regulatory Networks



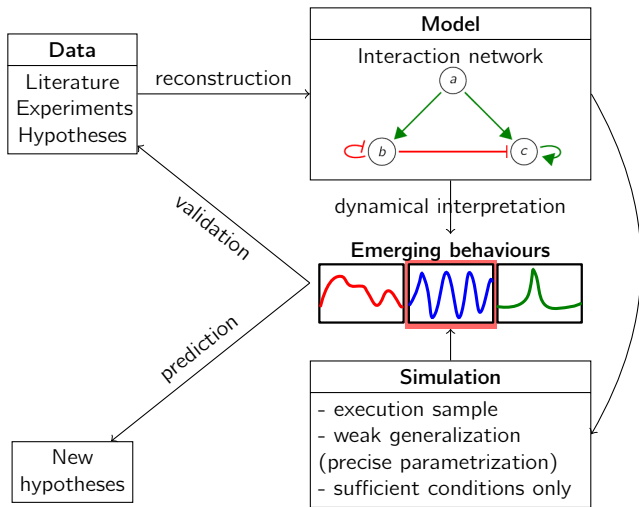
Formal Methods for Systems Biology

Aim: understand, analyse, control emerging dynamics.



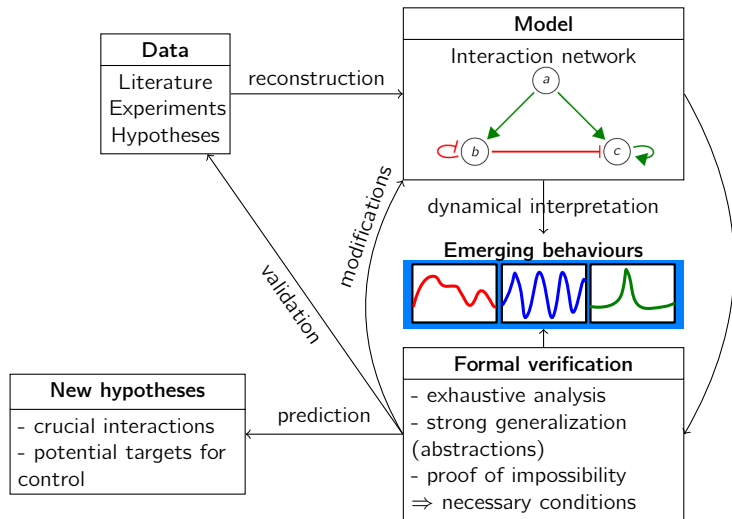
Formal Methods for Systems Biology

Aim: understand, analyse, control emerging dynamics.



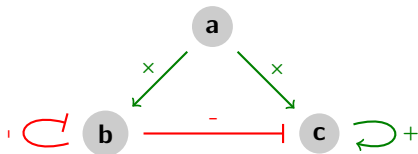
Formal Methods for Systems Biology

Aim: understand, analyse, control emerging dynamics.



Dynamics of Qualitative Networks

Example in Boolean case



$$f^a(x) = 0$$

$$f^b(x) = x[a] \wedge \neg x[b]$$

$$f^c(x) = \neg x[b] \wedge (x[a] \vee x[c])$$

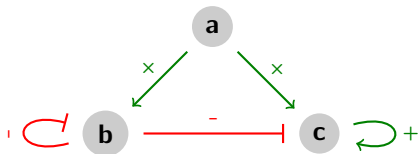
$\langle a, b, c \rangle$

$\langle 1, 0, 0 \rangle$

[René Thomas in Journal of Theoretical Biology, 1973] [A. Richard, J.-P. Comet, G. Bernot in Modern Formal Methods and Applications, 2006]

Dynamics of Qualitative Networks

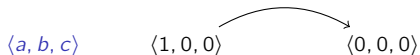
Example in Boolean case



$$f^a(x) = 0$$

$$f^b(x) = x[a] \wedge \neg x[b]$$

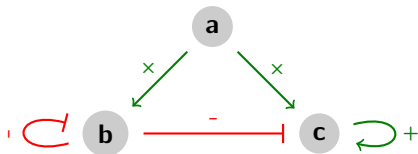
$$f^c(x) = \neg x[b] \wedge (x[a] \vee x[c])$$



[René Thomas in Journal of Theoretical Biology, 1973] [A. Richard, J.-P. Comet, G. Bernot in Modern Formal Methods and Applications, 2006]

Dynamics of Qualitative Networks

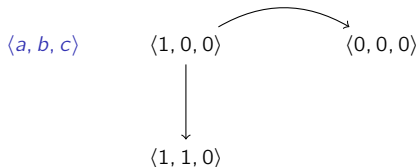
Example in Boolean case



$$f^a(x) = 0$$

$$f^b(x) = x[a] \wedge \neg x[b]$$

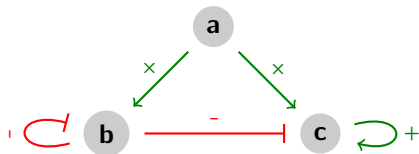
$$f^c(x) = \neg x[b] \wedge (x[a] \vee x[c])$$



[René Thomas in Journal of Theoretical Biology, 1973] [A. Richard, J.-P. Comet, G. Bernot in Modern Formal Methods and Applications, 2006]

Dynamics of Qualitative Networks

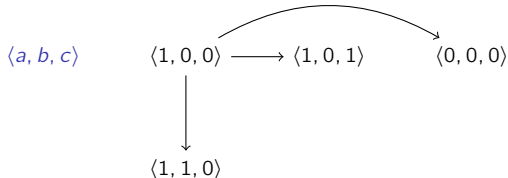
Example in Boolean case



$$f^a(x) = 0$$

$$f^b(x) = x[a] \wedge \neg x[b]$$

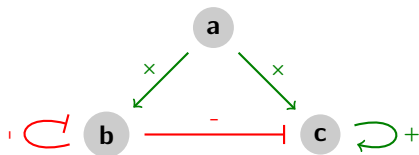
$$f^c(x) = \neg x[b] \wedge (x[a] \vee x[c])$$



[René Thomas in Journal of Theoretical Biology, 1973] [A. Richard, J.-P. Comet, G. Bernot in Modern Formal Methods and Applications, 2006]

Dynamics of Qualitative Networks

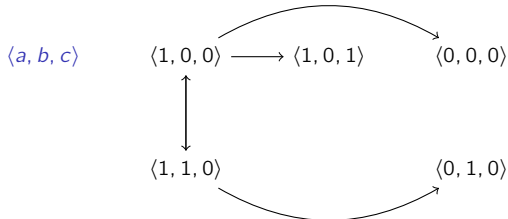
Example in Boolean case



$$f^a(x) = 0$$

$$f^b(x) = x[a] \wedge \neg x[b]$$

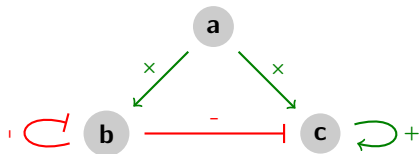
$$f^c(x) = \neg x[b] \wedge (x[a] \vee x[c])$$



[René Thomas in Journal of Theoretical Biology, 1973] [A. Richard, J.-P. Comet, G. Bernot in Modern Formal Methods and Applications, 2006]

Dynamics of Qualitative Networks

Example in Boolean case

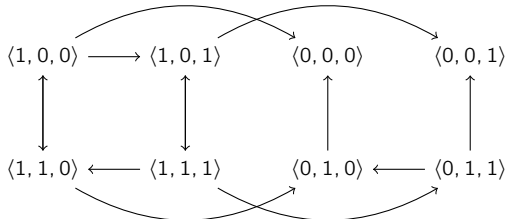


$$f^a(x) = 0$$

$$f^b(x) = x[a] \wedge \neg x[b]$$

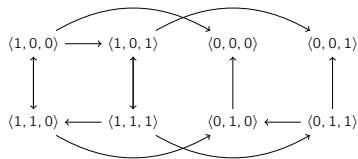
$$f^c(x) = \neg x[b] \wedge (x[a] \vee x[c])$$

$\langle a, b, c \rangle$



[René Thomas in Journal of Theoretical Biology, 1973] [A. Richard, J.-P. Comet, G. Bernot in Modern Formal Methods and Applications, 2006]

Formal Analysis of Dynamics

**Reachability**

- From given initial condition(s) (e.g. $\langle 1, 0, 0 \rangle$),
- is it possible to activate component b and then c ?

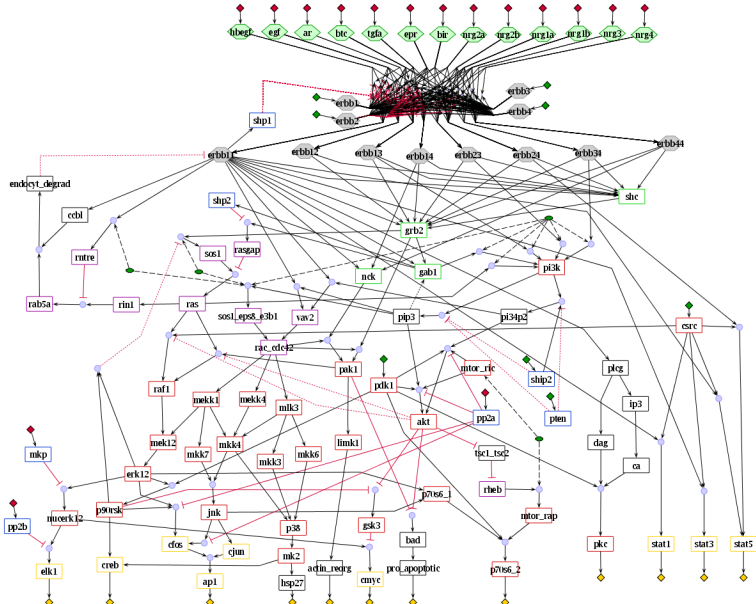
Control

- From given initial condition(s) (e.g. $\langle 1, 0, 0 \rangle$),
- how to prevent the activation of component c ?

Attractors

- What are the reachable long-term behaviours?
- How to jump from one attractor to another?

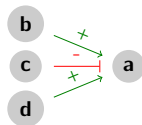
Issues with Large Interaction Networks



Issues with Large Interaction Networks

Modelling issues

- Partially-specified interactions.
- Boolean networks need to be fully specified (deterministic Boolean function f_a).
- Intractable enumeration of all models.



Analysis issues

- Combinatorial explosion of behaviours (e.g. $2^{100} - 10^{30}$ to $2^{10000} - 10^{3000}$ states).
- Large range of initial conditions to consider.
- Difficult to extract comprehensive proofs of (im)possibility.

Scalable analysis of **transient dynamics** of automata networks

Static analysis

Model \longrightarrow Abstraction \longrightarrow Decision (possibly incomplete)

Key ingredients

- **Concurrent** systems
- Transition-centered specification
- **Causality analysis** and abstraction

Results

- Prevent raw model-checking (PSPACE-complete)
- Derive **necessary or sufficient conditions** from abstractions
- Allow coupling with exhaustive analysis

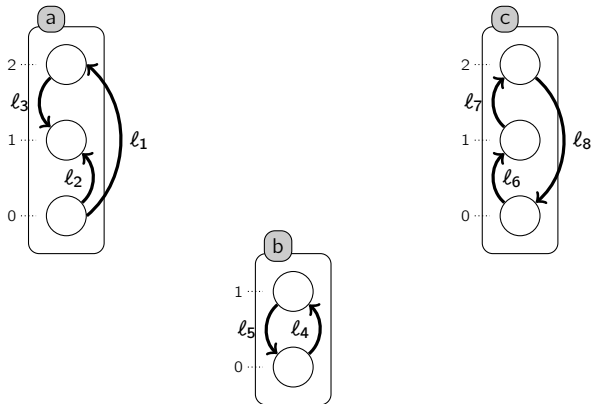
Outline

- 1 Automata Networks
- 2 Overview of results on reachability analysis
- 3 Local Causality Analysis
 - Local Causality Graph
 - Necessary conditions for reachability
- 4 Goal-oriented reduction

Outline

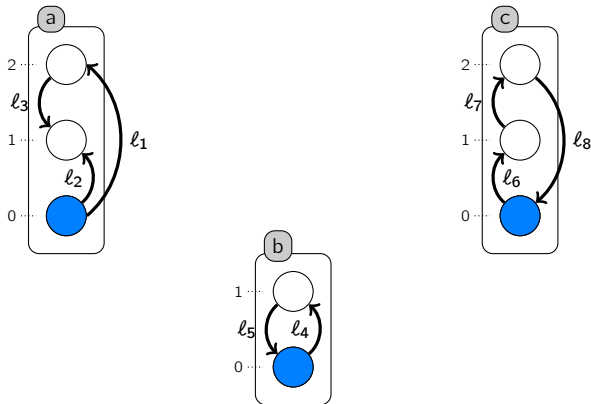
- 1 Automata Networks
- 2 Overview of results on reachability analysis
- 3 Local Causality Analysis
 - Local Causality Graph
 - Necessary conditions for reachability
- 4 Goal-oriented reduction

Asynchronous Finite Automata Networks



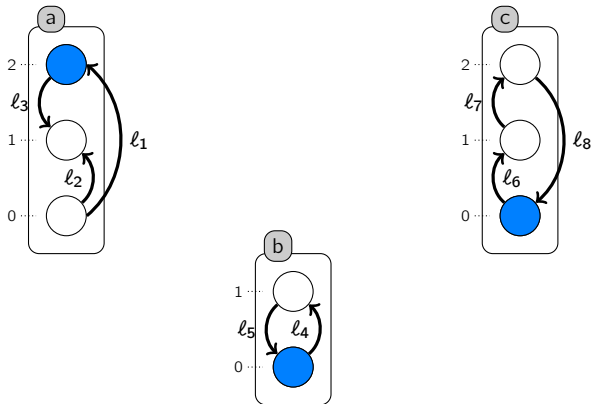
a:	$l_1 = \{c_0\}$	$l_2 = \{b_0\}$	$l_3 = \emptyset$
b:	$l_4 = \{a_2, c_1\}$	$l_5 = \{a_0\}$	
c:	$l_6 = \{b_0\}$	$l_7 = \{b_0, a_1\}$	$l_8 = \{b_1\}$

Asynchronous Finite Automata Networks



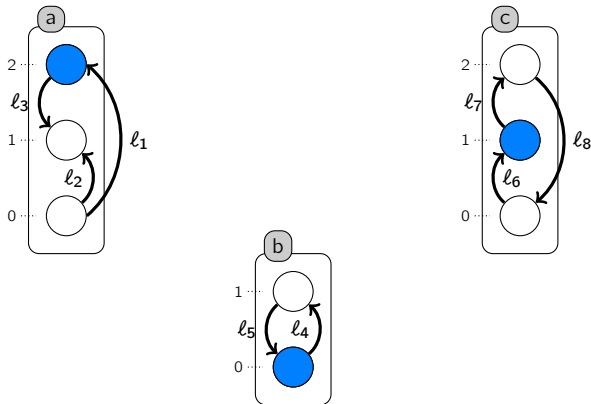
a:	$l_1 = \{c_0\}$	$l_2 = \{b_0\}$	$l_3 = \emptyset$
b:	$l_4 = \{a_2, c_1\}$	$l_5 = \{a_0\}$	
c:	$l_6 = \{b_0\}$	$l_7 = \{b_0, a_1\}$	$l_8 = \{b_1\}$

Asynchronous Finite Automata Networks



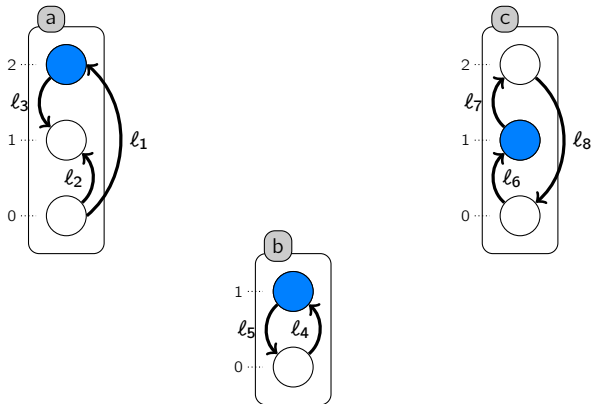
a:	$l_1 = \{c_0\}$	$l_2 = \{b_0\}$	$l_3 = \emptyset$
b:	$l_4 = \{a_2, c_1\}$	$l_5 = \{a_0\}$	
c:	$l_6 = \{b_0\}$	$l_7 = \{b_0, a_1\}$	$l_8 = \{b_1\}$

Asynchronous Finite Automata Networks



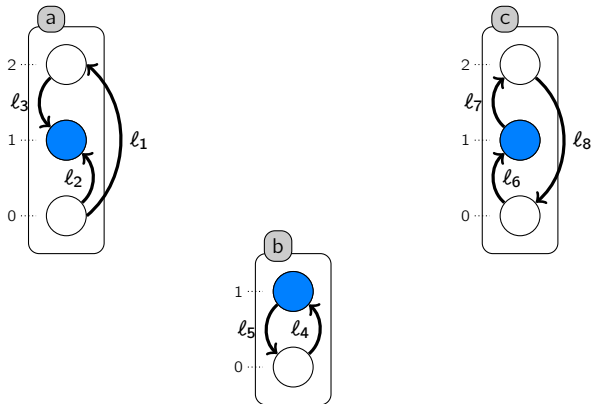
a:	$l_1 = \{c_0\}$	$l_2 = \{b_0\}$	$l_3 = \emptyset$
b:	$l_4 = \{a_2, c_1\}$	$l_5 = \{a_0\}$	
c:	$l_6 = \{b_0\}$	$l_7 = \{b_0, a_1\}$	$l_8 = \{b_1\}$

Asynchronous Finite Automata Networks



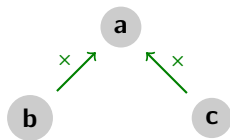
a:	$l_1 = \{c_0\}$	$l_2 = \{b_0\}$	$l_3 = \emptyset$
b:	$l_4 = \{a_2, c_1\}$	$l_5 = \{a_0\}$	
c:	$l_6 = \{b_0\}$	$l_7 = \{b_0, a_1\}$	$l_8 = \{b_1\}$

Asynchronous Finite Automata Networks



a:	$l_1 = \{c_0\}$	$l_2 = \{b_0\}$	$l_3 = \emptyset$
b:	$l_4 = \{a_2, c_1\}$	$l_5 = \{a_0\}$	
c:	$l_6 = \{b_0\}$	$l_7 = \{b_0, a_1\}$	$l_8 = \{b_1\}$

Transition-centered specification

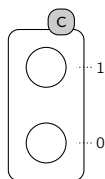
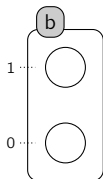
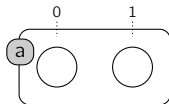


$$1. f^a(x) = x[b] \wedge x[c]$$

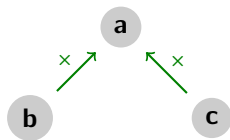
transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification

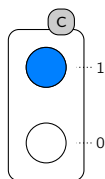
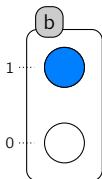
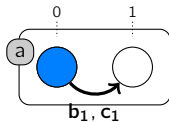


$$1. f^a(x) = x[b] \wedge x[c]$$

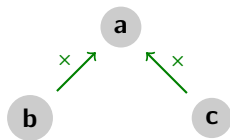
transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification

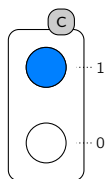
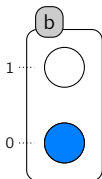
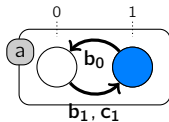


$$1. f^a(x) = x[b] \wedge x[c]$$

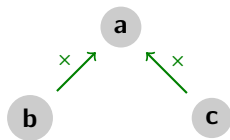
transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification

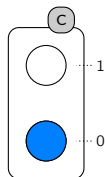
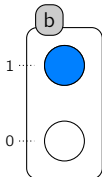
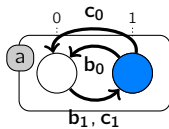


$$1. f^a(x) = x[b] \wedge x[c]$$

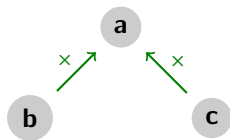
transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification



$$1. f^a(x) = x[b] \wedge x[c]$$

transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

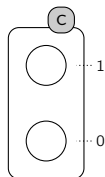
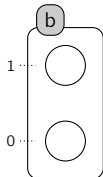
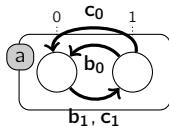
$$a_1 \rightarrow a_0: b_0 \vee c_0$$

$$2. \text{Non-deterministic } f^a$$

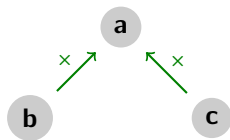
transitions:

$$a_0 \rightarrow a_1: b_1 \vee c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification



$$1. f^a(x) = x[b] \wedge x[c]$$

transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

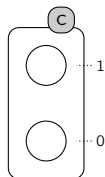
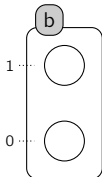
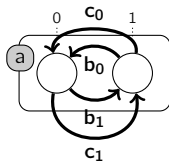
$$a_1 \rightarrow a_0: b_0 \vee c_0$$

$$2. \text{Non-deterministic } f^a$$

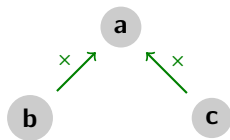
transitions:

$$a_0 \rightarrow a_1: b_1 \vee c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification



$$1. f^a(x) = x[b] \wedge x[c]$$

transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

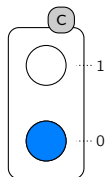
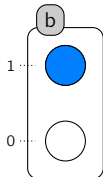
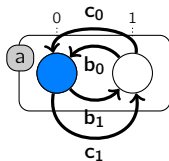
$$a_1 \rightarrow a_0: b_0 \vee c_0$$

$$2. \text{Non-deterministic } f^a$$

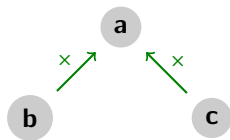
transitions:

$$a_0 \rightarrow a_1: b_1 \vee c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification



$$1. f^a(x) = x[b] \wedge x[c]$$

transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

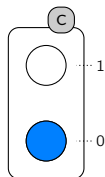
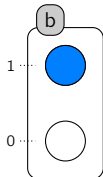
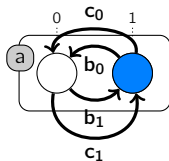
$$a_1 \rightarrow a_0: b_0 \vee c_0$$

$$2. \text{Non-deterministic } f^a$$

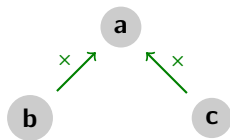
transitions:

$$a_0 \rightarrow a_1: b_1 \vee c_1$$

$$a_1 \rightarrow a_0: b_0 \vee c_0$$



Transition-centered specification



$$1. f^a(x) = x[b] \wedge x[c]$$

transitions:

$$a_0 \rightarrow a_1: b_1 \wedge c_1$$

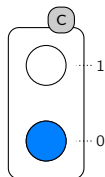
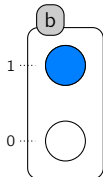
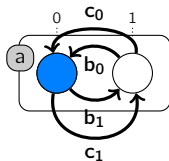
$$a_1 \rightarrow a_0: b_0 \vee c_0$$

$$2. \text{Non-deterministic } f^a$$

transitions:

$$a_0 \rightarrow a_1: b_1 \vee c_1$$

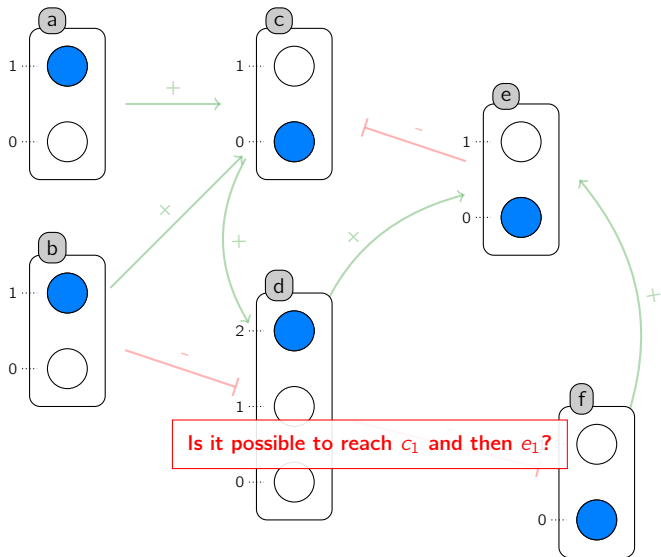
$$a_1 \rightarrow a_0: b_0 \vee c_0$$



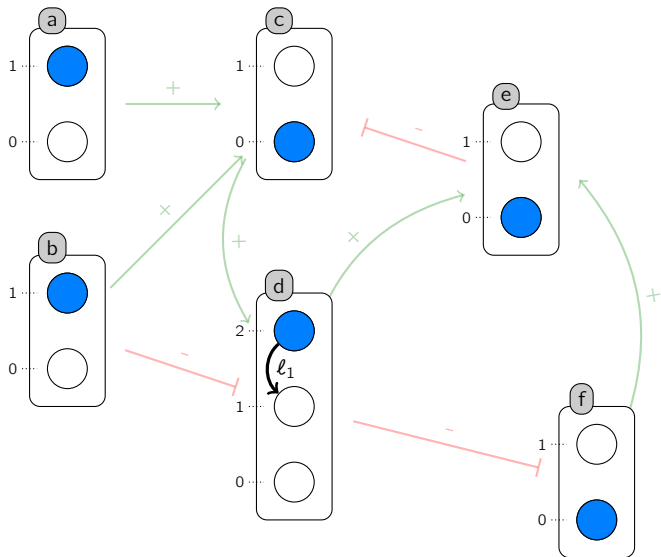
Outline

- 1 Automata Networks
- 2 Overview of results on reachability analysis
- 3 Local Causality Analysis
 - Local Causality Graph
 - Necessary conditions for reachability
- 4 Goal-oriented reduction

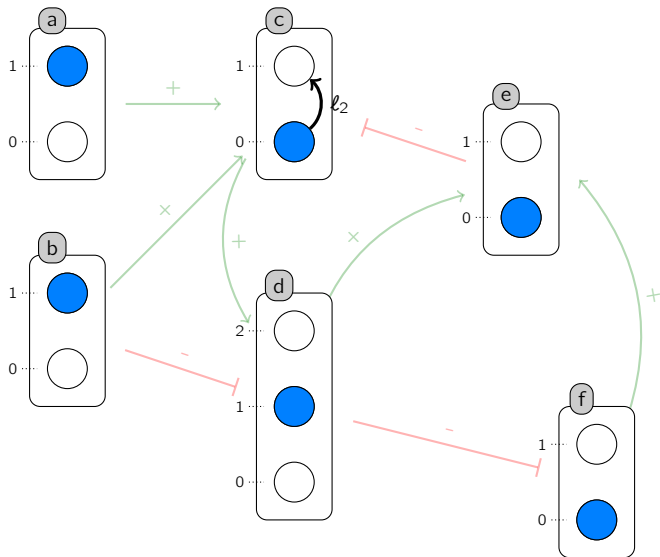
Reachability



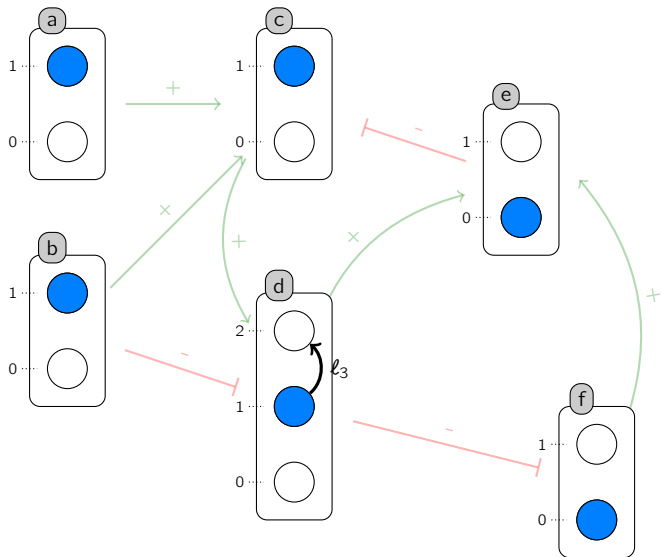
Reachability



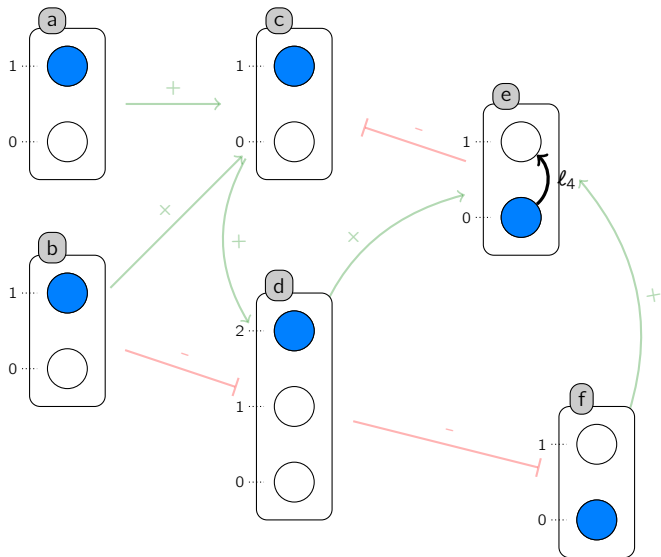
Reachability



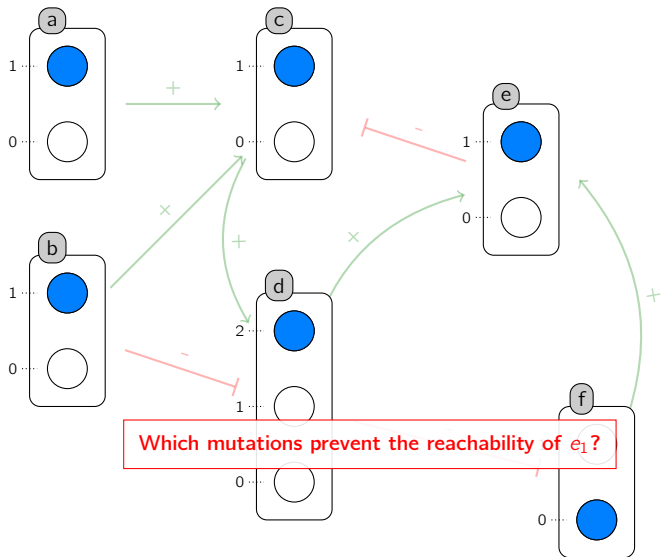
Reachability



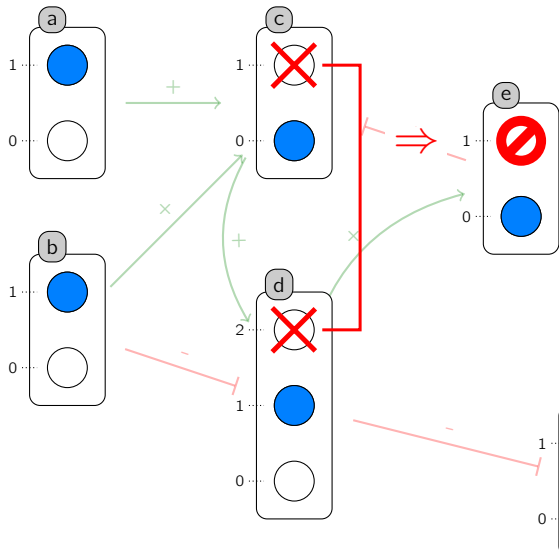
Reachability



Reachability



Cut Sets for Reachability



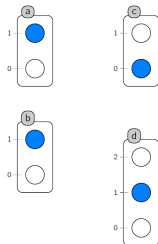
Set of **local states** that if all disabled **break reachability** from given initial states

e.g. $\{c_1, d_2\}$

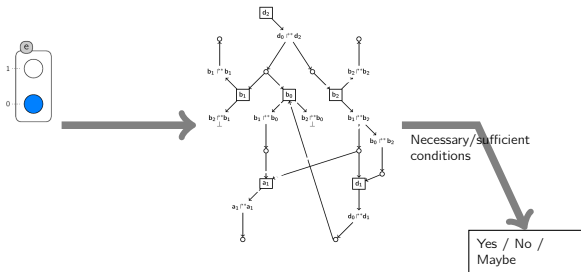
Applications

- Potential **therapeutic targets**
- Refute model if reachability still occurs in the modified (real) system

Reachability Analysis with Abstract Interpretation

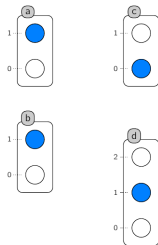
Automata Network
+ reachability prop.

Graph of Local Causality

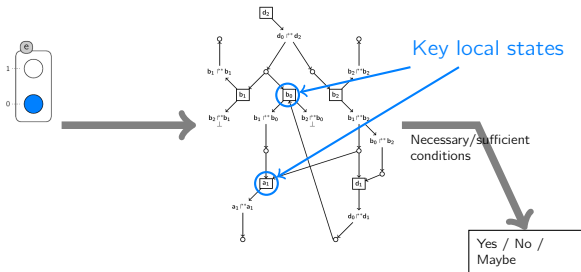


- Over- and under-approximations of local reachability properties.
- Low complexity: $\text{poly}(\text{nb. automata}) \times \exp(\text{nb of procs in one automaton})$
 \implies efficient with a small number of processes per automaton, while a very large number of automata can be handled.

Reachability Analysis with Abstract Interpretation

Automata Network
+ reachability prop.

Graph of Local Causality



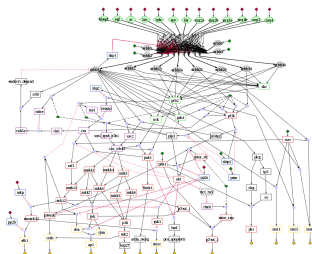
- Over- and under-approximations of local reachability properties.
- Low complexity: $\text{poly}(\text{nb. automata}) \times \exp(\text{nb of procs in one automaton})$
 \implies efficient with a small number of processes per automaton, while a very large number of automata can be handled.
- Key local states: necessary for reachability satisfiability (control).

Applications

Large signalling networks - reachability

Model	NuSMV	ITS	PINT
EGFR (20)	[3s-KO]	[1s-150s]	0.007s
TCR (40)	[1s-KO]	[0.6s-KO]	0.004s
TCR (94)	KO	KO	0.030s
EGFR (104)	KO	[9mn-KO]	0.050s

- Range over initial states / reachability prop.
- In those cases: always conclusive.

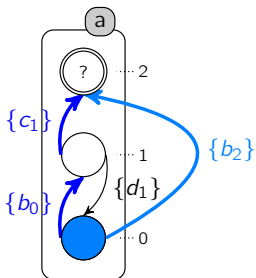
TGF- β signalling - ANR BioTempo, N. Theret (INSERM), G. Andrieux (IRISA)

- 9,000 interaction components
 - Identification of key processes for a particular activation
 - Dynamics: 2^{9000} states, PINT: reachability < 1s, key components < 10min
- ⇒ first formal analysis of dynamics at such a large scale

Outline

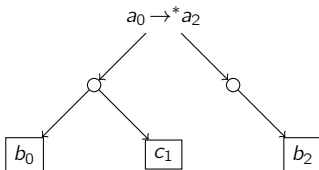
- ① Automata Networks
- ② Overview of results on reachability analysis
- ③ Local Causality Analysis
 - Local Causality Graph
 - Necessary conditions for reachability
- ④ Goal-oriented reduction

Local Causality

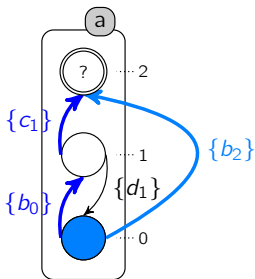


$$\text{local-cause}(a_0 \rightarrow^* a_2) = \{a_0 \xrightarrow{b_0} a_1 \xrightarrow{c_1} a_2, \\ a_0 \xrightarrow{b_2} a_2\}$$

$$\text{local-cause}^\#(a_0 \rightarrow^* a_2) = \{\{b_0, c_1\}, \{b_2\}\}$$

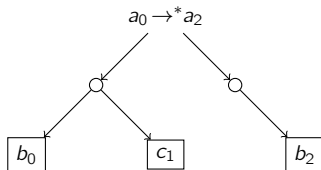


Local Causality



$$\text{local-cause}(a_0 \rightarrow^* a_2) = \{a_0 \xrightarrow{b_0} a_1 \xrightarrow{c_1} a_2, \\ a_0 \xrightarrow{b_2} a_2\}$$

$$\text{local-cause}^\#(a_0 \rightarrow^* a_2) = \{\{b_0, c_1\}, \{b_2\}\}$$

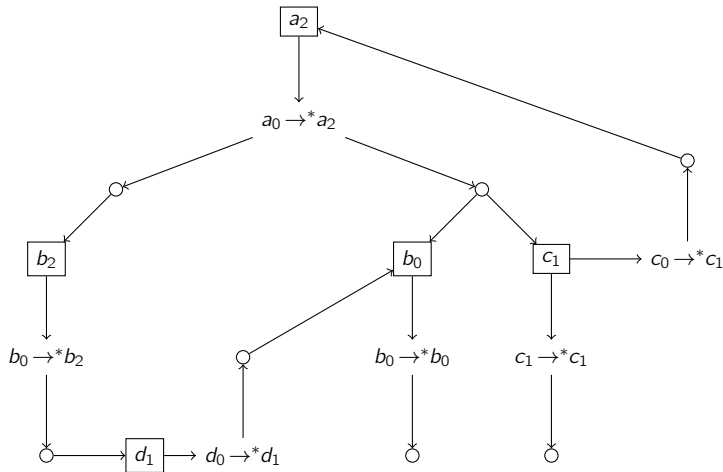


For any trace π starting at some global state s with $a_0 \in s$ and reaching a_2 :

- either $a_0 \xrightarrow{b_0} a_1 \xrightarrow{c_1} a_2$ or $a_0 \xrightarrow{b_2} a_2$ is a sub-trace of π ;
- either b_1 and c_0 , or b_2 are reached before a_2 in π .

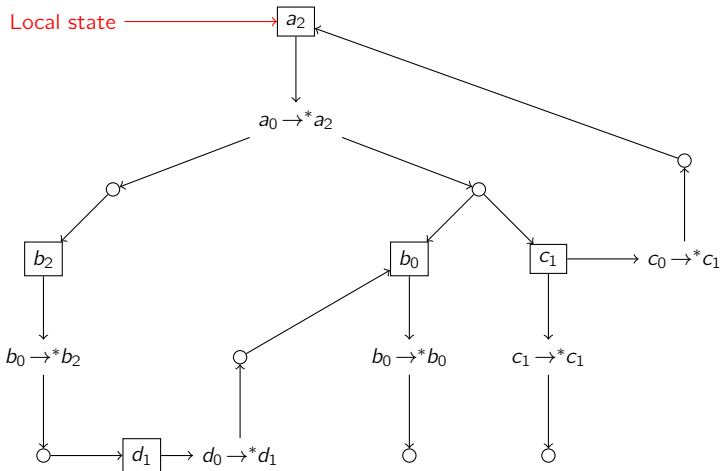
Local Causality Graph

- Causality of a_2 .
- Initial context $\varsigma = \{a \mapsto \{0\}; b \mapsto \{0\}; c \mapsto \{0, 1\}; d \mapsto \{0\}\}$.



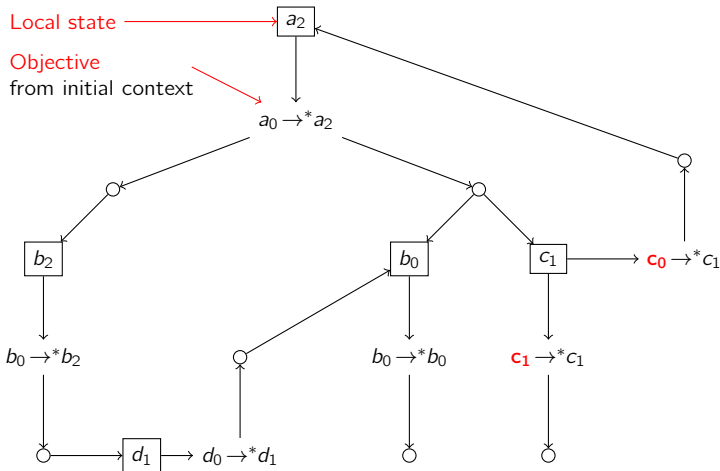
Local Causality Graph

- Causality of a_2 .
- Initial context $\varsigma = \{a \mapsto \{0\}; b \mapsto \{0\}; c \mapsto \{0, 1\}; d \mapsto \{0\}\}$.



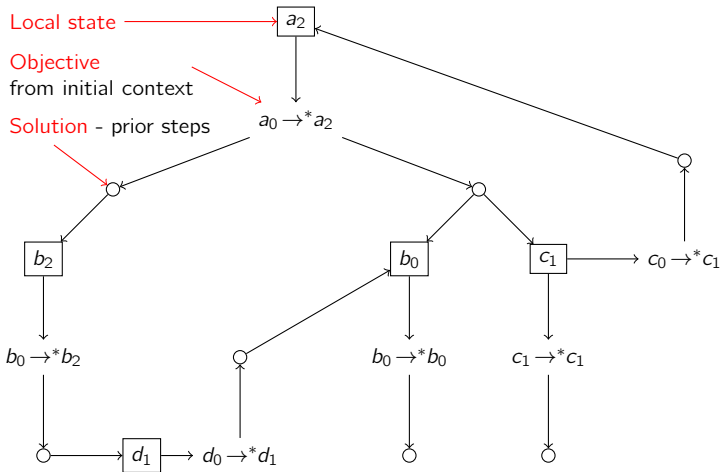
Local Causality Graph

- Causality of a_2 .
- Initial context $\varsigma = \{a \mapsto \{0\}; b \mapsto \{0\}; c \mapsto \{0, 1\}; d \mapsto \{0\}\}$.



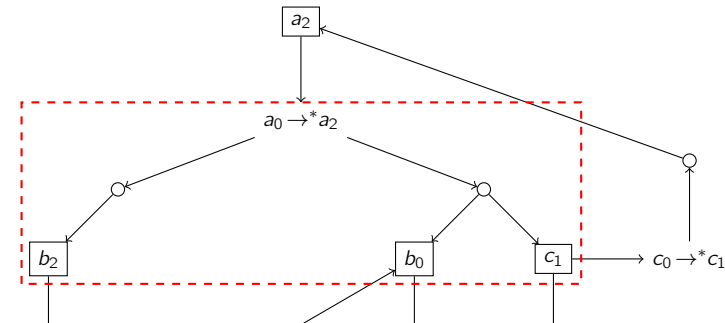
Local Causality Graph

- Causality of a_2 .
- Initial context $\varsigma = \{a \mapsto \{0\}; b \mapsto \{0\}; c \mapsto \{0, 1\}; d \mapsto \{0\}\}$.



Local Causality Graph

- Causality of a_2 .
- Initial context $\varsigma = \{a \mapsto \{0\}; b \mapsto \{0\}; c \mapsto \{0, 1\}; d \mapsto \{0\}\}$.

**Objective completeness criteria**

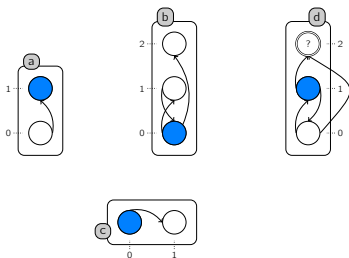
Objective is impossible from any state if at least one local state of each solution is disabled.

E.g. $a_0 \rightarrow^* a_2$ is impossible in $\mathcal{M} \ominus \{b_2, b_0\}$ and in $\mathcal{M} \ominus \{b_2, c_1\}$



Necessary conditions for reachability

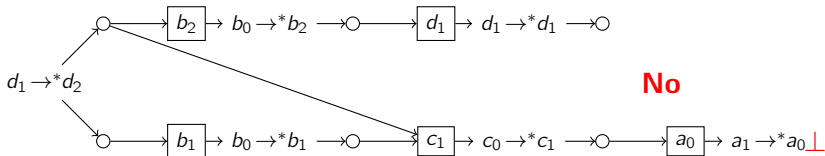
Example



Necessary condition for d_2 reachability from ς :

There exists a traversal of the LCG s.t.:

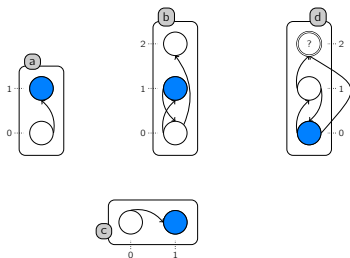
- objective \rightarrow follow at least one solution;
- local state \rightarrow follow all objectives;
- no cycle.



(Complexity: $\text{poly}(\text{nb. automata}) + \exp(\text{nb. local states per automaton})$)

Necessary conditions for reachability

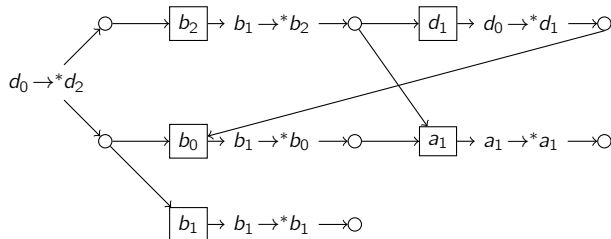
Example



Necessary condition for d_2 reachability from ς :

There exists a traversal of the LCG s.t.:

- objective \rightarrow follow at least one solution;
- local state \rightarrow follow all objectives;
- no cycle.



Inconc

(Complexity: $\text{poly}(\text{nb. automata}) + \exp(\text{nb. local states per automaton})$)

Outline

- ① Automata Networks
- ② Overview of results on reachability analysis
- ③ Local Causality Analysis
 - Local Causality Graph
 - Necessary conditions for reachability
- ④ Goal-oriented reduction

Goal-oriented reduction

Motivations

Local causality analysis in previous work. . .

- . . . **decide efficiently** reachability properties (and cut sets)
- . . . but **can be inconclusive** (abstractions).

We may still want to do **exhaustive explorations** of the state space. . .

- . . . to **ensure conclusiveness**
- . . . to ensure that we are **not missing cut-sets** for reachability
- . . . to do any more precise analysis.

Can **local causality analysis** drives **exhaustive analysis** of the state space?

Model reductions

- merge/remove components/transitions,
- try to preserve some properties.

Goal-oriented reduction of automata networks

- dedicated to a given reachability property (reach a_i , then b_j, \dots);
- reduction by removing transitions;
- conserve all minimal traces satisfying a reachability property.

Minimal traces (sequences of transitions)

A trace $\pi \models P$ is minimal w.r.t. P iff there is no sub-trace $\pi' \subsetneq \pi$ s.t. $\pi' \models P$.

Examples for $P = \text{reach } a_i$:

- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, a_0 \xrightarrow{b_1, c_1} a_i$ (YES)
- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, d_0 \xrightarrow{c_1} d_1, a_0 \xrightarrow{b_1, c_1} a_i$ (NO)
- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, b_1 \xrightarrow{a_0} b_0, d_0 \xrightarrow{c_1} d_1, b_0 \xrightarrow{d_1} b_1, a_0 \xrightarrow{b_1, c_1} a_i$ (NO)

Model reductions

- merge/remove components/transitions,
- try to preserve some properties.

Goal-oriented reduction of automata networks

- dedicated to a given reachability property (reach a_i , then b_j, \dots);
- reduction by removing transitions;
- conserve all minimal traces satisfying a reachability property.

Minimal traces (sequences of transitions)

A trace $\pi \models P$ is minimal w.r.t. P iff there is no sub-trace $\pi' \subsetneq \pi$ s.t. $\pi' \models P$.

Examples for $P = \text{reach } a_i$:

- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, a_0 \xrightarrow{b_1, c_1} a_i$ (YES)
- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, \mathbf{d_0} \xrightarrow{\mathbf{c_1}} \mathbf{d_1}, a_0 \xrightarrow{b_1, c_1} a_i$ (NO)
- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, b_1 \xrightarrow{a_0} b_0, d_0 \xrightarrow{c_1} d_1, b_0 \xrightarrow{d_1} b_1, a_0 \xrightarrow{b_1, c_1} a_i$ (NO)

Model reductions

- merge/remove components/transitions,
- try to preserve some properties.

Goal-oriented reduction of automata networks

- dedicated to a given reachability property (reach a_i , then b_j, \dots);
- reduction by removing transitions;
- conserve all minimal traces satisfying a reachability property.

Minimal traces (sequences of transitions)

A trace $\pi \models P$ is minimal w.r.t. P iff there is no sub-trace $\pi' \subsetneq \pi$ s.t. $\pi' \models P$.

Examples for $P = \text{reach } a_i$:

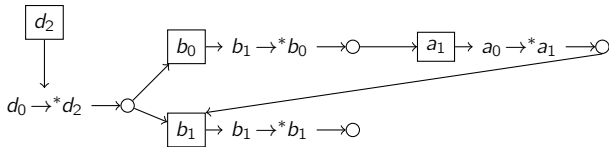
- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, a_0 \xrightarrow{b_1, c_1} a_i$ (YES)
- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, d_0 \xrightarrow{c_1} d_1, a_0 \xrightarrow{b_1, c_1} a_i$ (NO)
- $b_0 \xrightarrow{c_0} b_1, c_0 \xrightarrow{b_1} c_1, \mathbf{b_1} \xrightarrow{\mathbf{a_0}} \mathbf{b_0}, \mathbf{d_0} \xrightarrow{\mathbf{c_1}} \mathbf{d_1}, \mathbf{b_0} \xrightarrow{\mathbf{d_1}} \mathbf{b_1}, a_0 \xrightarrow{b_1, c_1} a_i$ (NO)

Reduction for single local reachability

Sketch

- 1 Compute LCG \mathcal{G} from initial context for given local reachability property
- 2 Remove impossible objectives
- 3 Extends its context with local states nodes + intermediates given by local-cause
- 4 Repeat until fixpoint $\rightarrow \lceil \mathcal{G} \rceil$

\Rightarrow keep only transitions in $\bigcup \{ \text{tr}(\text{local-cause}(a_i \rightarrow^* a_j)) \mid a_i \rightarrow^* a_j \in \lceil \mathcal{G} \rceil \}$

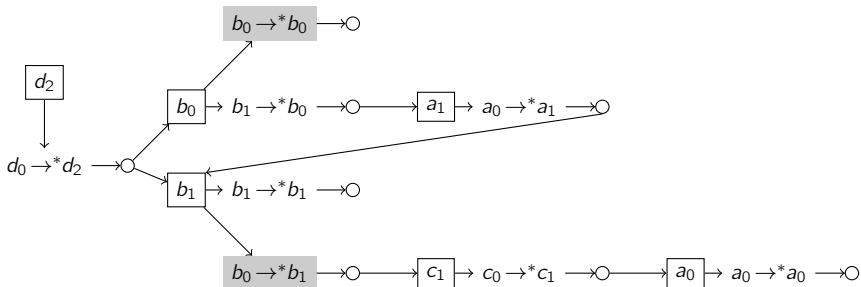


Reduction for single local reachability

Sketch

- 1 Compute LCG \mathcal{G} from initial context for given local reachability property
- 2 Remove impossible objectives
- 3 Extends its context with local states nodes + intermediates given by local-cause
- 4 Repeat until fixpoint $\rightarrow \lceil \mathcal{G} \rceil$

\Rightarrow keep only transitions in $\bigcup \{ \text{tr}(\text{local-cause}(a_i \rightarrow^* a_j)) \mid a_i \rightarrow^* a_j \in \lceil \mathcal{G} \rceil \}$

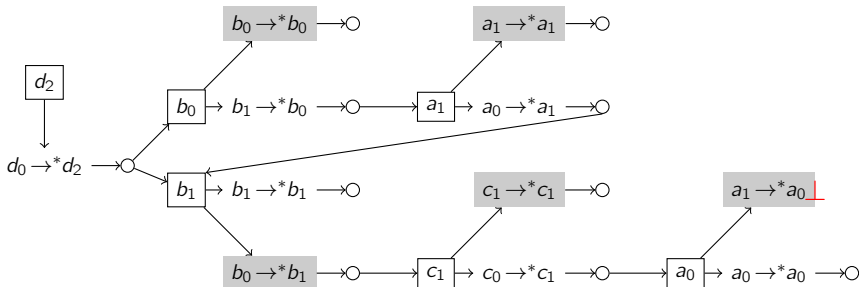


Reduction for single local reachability

Sketch

- 1 Compute LCG \mathcal{G} from initial context for given local reachability property
- 2 Remove impossible objectives
- 3 Extends its context with local states nodes + intermediates given by local-cause
- 4 Repeat until fixpoint $\rightarrow [\mathcal{G}]$

\Rightarrow keep only transitions in $\bigcup \{ \text{tr}(\text{local-cause}(a_i \rightarrow^* a_j)) \mid a_i \rightarrow^* a_j \in [\mathcal{G}] \}$



Goal-oriented reduction

Theorem

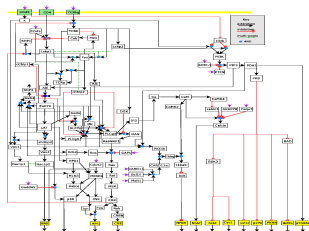
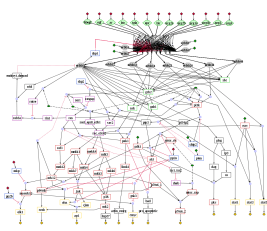
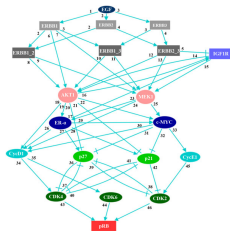
Given an AN $\mathcal{A} = (\Sigma, S, T)$, a global state $s \in S$, and one automaton local state a_i , for all minimal trace π from s to a_i , $\text{tr}(\pi) \subset \text{tr}(\lceil \mathcal{G} \rceil)$.

Consequence

The AN $\mathcal{A} = (\Sigma, S, \text{tr}(\lceil \mathcal{G} \rceil))$ conserves all minimal traces for reaching a_i from s .

Results

Preliminary benchmarks with single reachability



Model		# tr	NuSMV		ITS		# states
			time	mem	time	mem	
Egf-r (20)	normal	68	0.1s	15Mb	0.35s	19Mb	4.200
	reduced	43	0.03s	11Mb	0.13s	8Mb	722
Egf-r (104) profile 1	normal	378	75s	2.1Gb	0.8s	750Mb	$\approx 10^7$
	reduced	0	-	-	-	-	1
Egf-r (104) profile 2	normal	378	KO	KO	540s	1.5Gb	$> 8.10^{14}$
	reduced	211	52s	100Mb	3.4s	100Mb	$\approx 6.10^7$
TCell-r (94)	normal	217	KO	KO	KO	KO	?
	reduced	42	10s	190Mb	0.25s	15Mb	60.000

For all cases, reduction step took between 0.01 and 0.1s.

Analysis of transient dynamics

- Understand what is reachable from particular states
- Necessary for capturing key intermediate components
- Difficult: model-checking is PSPACE-complete

Local causality abstractions in Automata Networks

- Exploit concurrency in transition-centered models
- Low complexity - tractable on very large networks
- Most analyses applies to any updating schedule

Goal-oriented reduction

- Intertwining between static and dynamics analysis
- Drives the exploration of the state space
- More to come: on-the-fly reduction, application for model identification, etc.

SASB'15

6th International Workshop on Static Analysis and Systems Biology

8 September 2015 - Saint-Malo (France)

<https://www.lri.fr/sasb2015/>

Scope:

- Quantitative and qualitative models
- Topology vs dynamics
- Model reduction
- Abstract interpretation frameworks
- Practical methods for tackling biological models..



Program Co-Chairs

- Loïc Paulevé, CNRS/LRI, Univ. Paris-Sud, France
- Nathalie Théret, INSERM, Rennes, France

Program Committee

- Reka Albert, Pennsylvania State University, USA
- Jérôme Feret, Inria/École Normale Sup., France
- Giuditta Franco, University of Verona, Italy
- Johnatan Hayman, University of Cambridge, UK
- Thomas Hinze, University of Jena, Germany
- Cédric Lhoussaine, Université de Lille, France
- Gethin Norman, University of Glasgow, UK
- Tatjana Petrov, IST Austria
- David Safranek, Masaryk Univ., Czech Republic
- Thomas Sauter, University of Luxembourg
- Sylvain Sené, Aix-Marseille Université, France
- Andrei Zinovyev, Institut Curie, France
- Paolo Zuliani, Newcastle University, UK

Deadline for paper submission: 29th May 2015 (proceedings in ENTCS)

Questions?