

Abstract Modelling and Analysis of Large Biological Regulatory Networks

ETH Zurich - BISON Seminar - 4th April 2012

Loïc Paulevé

LIX, École Polytechnique, France
pauleve@lix.polytechnique.fr
<http://loicpauleve.name>

Joint work with Morgan Magnin and Olivier Roux
IRCCyN, École Centrale de Nantes, France (MeForBio team)

Overview

Computer science for systems biology

- Models for dynamical concurrent systems.
- Validation of the model / control of the system.
- We focus on Biological Regulatory Networks (BRNs).
- We introduce a new modelling framework: the Process Hitting.

Overview

Computer science for systems biology

- Models for dynamical concurrent systems.
- Validation of the model / control of the system.
- We focus on Biological Regulatory Networks (BRNs).
- We introduce a new modelling framework: the Process Hitting.

The Process Hitting [Paulevé, Magnin, Roux in TCSB 2011]

- Elementary framework for dynamical complex systems;
- Applied to BRNs; not limited to.
- Stochastic and Time dimensions (simulation + standard model checking).
- Software available (PINT - <http://process.hitting.free.fr>).

Overview

Computer science for systems biology

- Models for **dynamical concurrent systems**.
- **Validation** of the model / **control** of the system.
- We focus on **Biological Regulatory Networks** (BRNs).
- We introduce a new modelling framework: the **Process Hitting**.

The Process Hitting [Paulevé, Magnin, Roux in TCSB 2011]

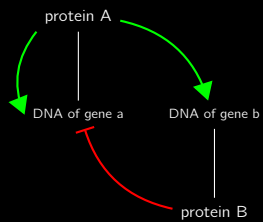
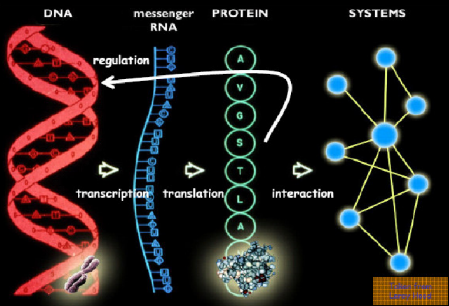
- *Elementary* framework for **dynamical complex systems**;
- Applied to BRNs; **not limited to**.
- **Stochastic and Time dimensions** (simulation + standard model checking).
- **Software** available (PINT - <http://process.hitting.free.fr>).

Large-scale model checking (discrete dynamical properties)

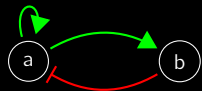
- Cope with state space explosion.
- **Static Analysis** by **Abstract Interpretation**
- Main result: efficient **reachability properties approximation** + clues for **control**.

Biological Regulatory Networks (BRNs)

The interaction graph



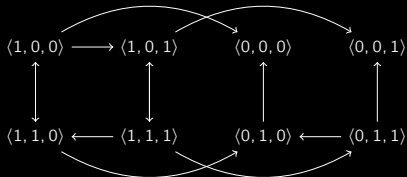
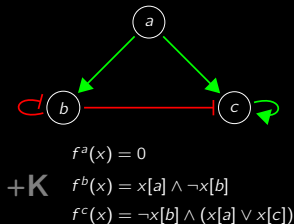
Interaction graph



Qualitative Networks

- Each component has a finite set of **qualitative levels** ($\{0, 1, 2\}$).
- Functions associate the **next level** given the **state of the regulators**.

Boolean example:



[René Thomas in *Journal of Theoretical Biology*, 1973]

[Richard, Comet, Bernot in *Modern Formal Methods and App.*, 2006]

Hybrid Modelling

Continuous features governing discrete transitions

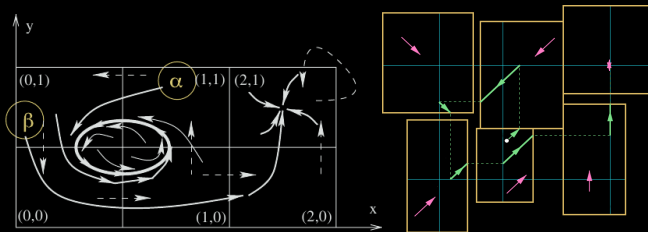
Introduce delays to actions

Stochastic Models

- Delays are **random variables** (generally exponential, i.e Markovian);
- \Rightarrow compute probabilities for observing behaviours.

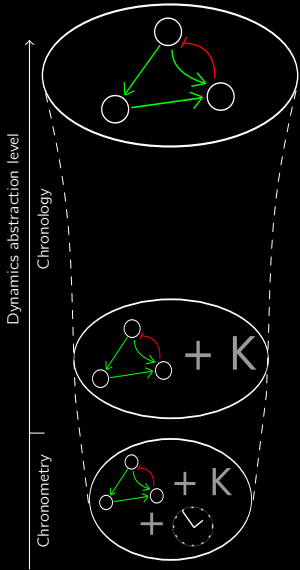
Stochastic Petri Nets / π -calculus, etc. [Heiner, Regev, Priami, Phillips, etc.]

Timed Models

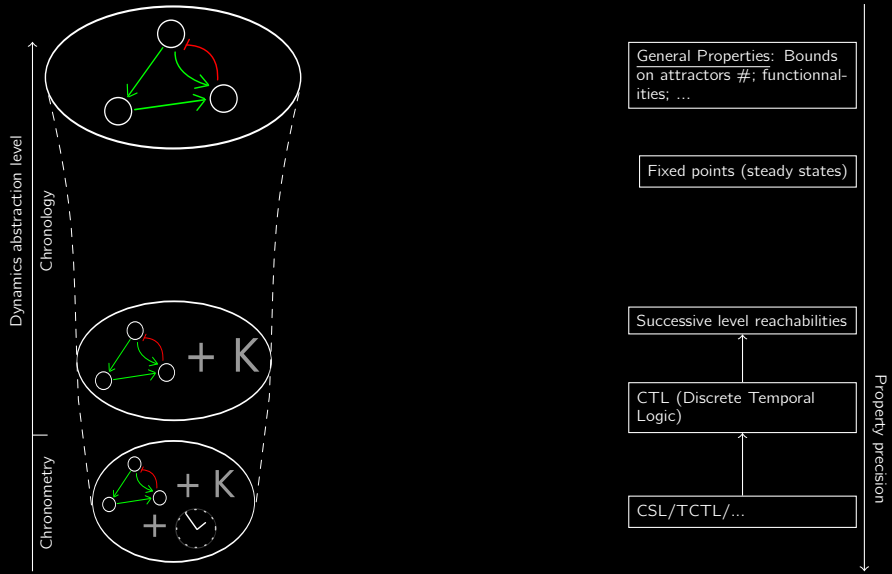


Timed / Hybrid Automata [Ahmad, Roux, Batt, Bockmayr, etc.]

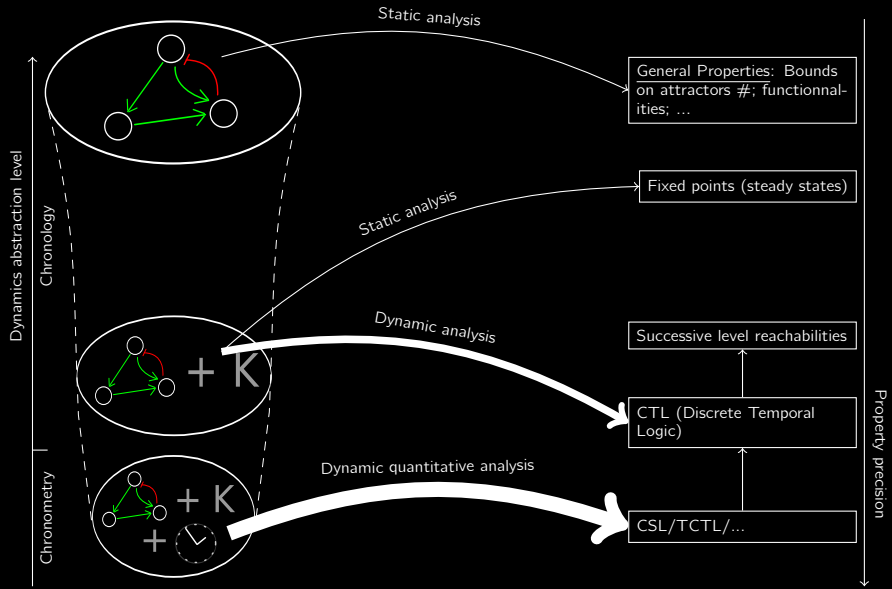
State of the Art



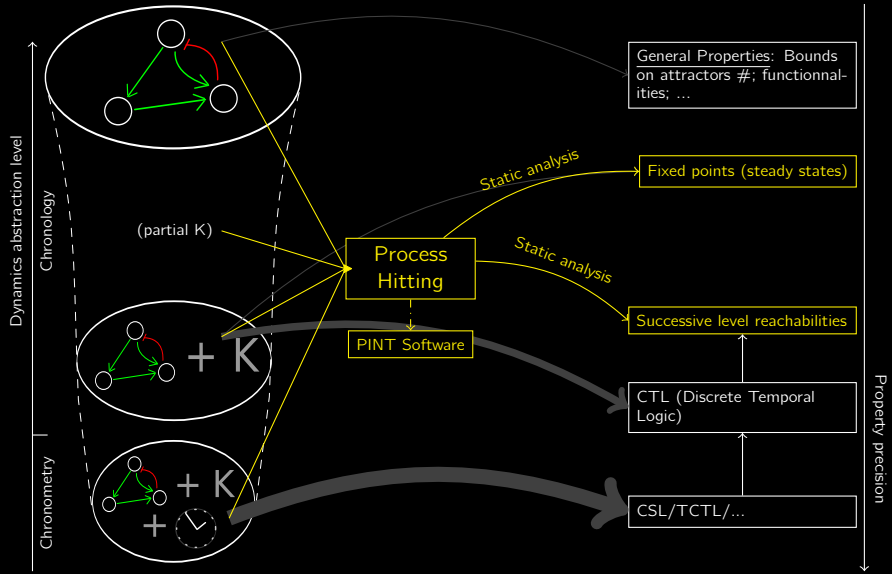
State of the Art



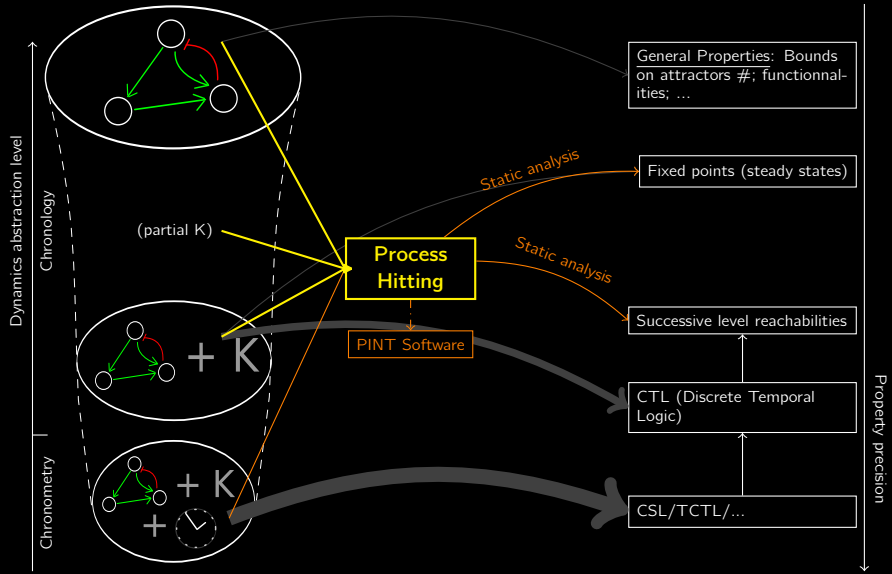
State of the Art



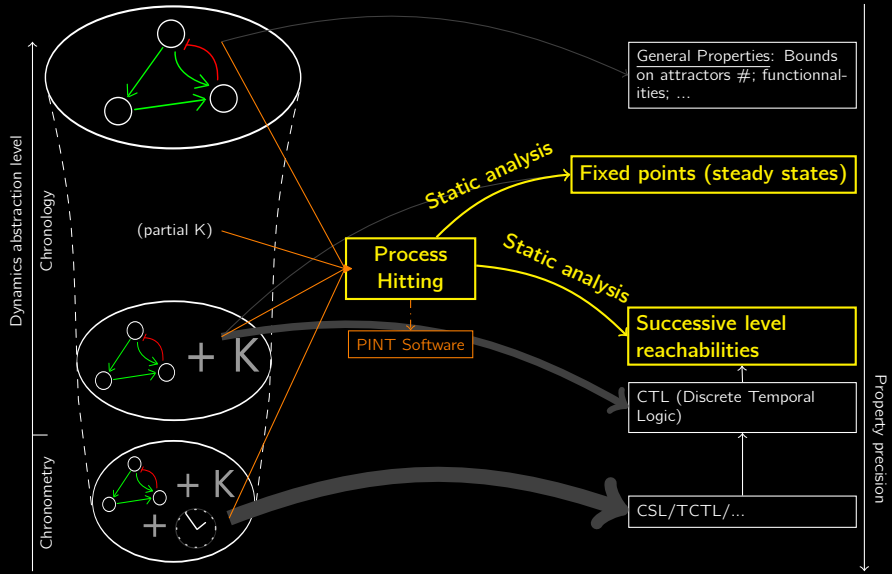
Contributions



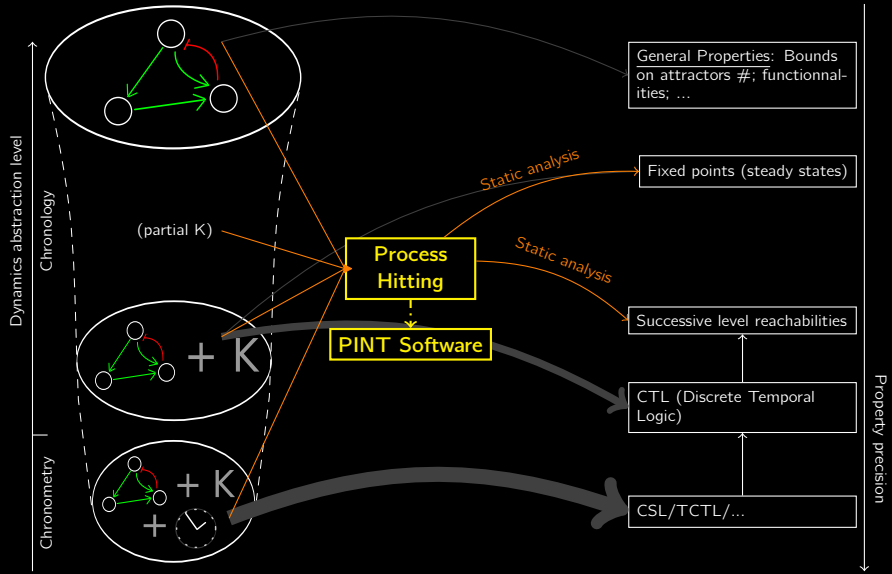
Outline



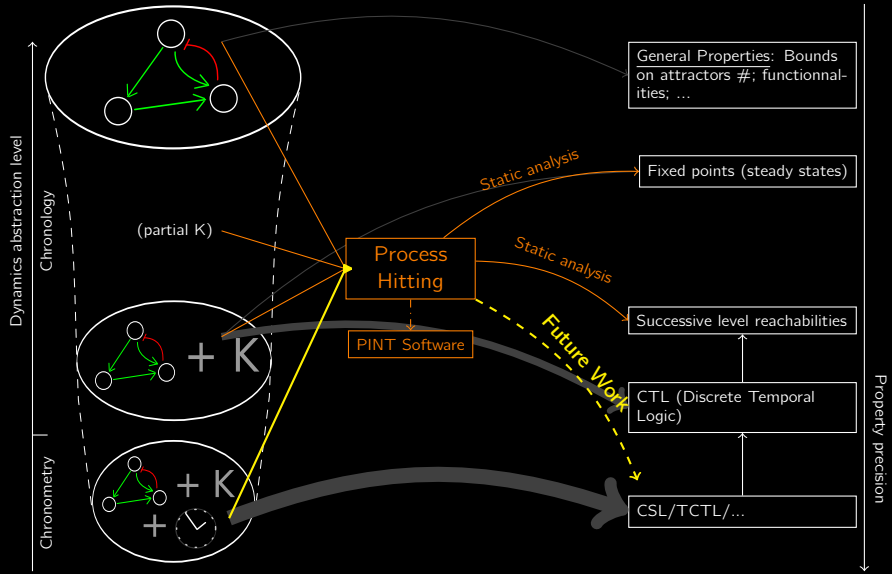
Outline



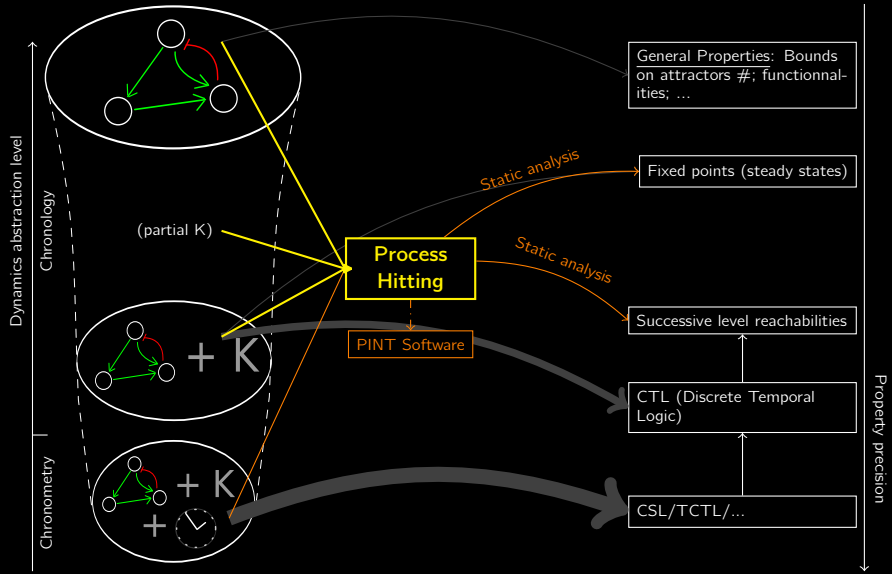
Outline



Outline

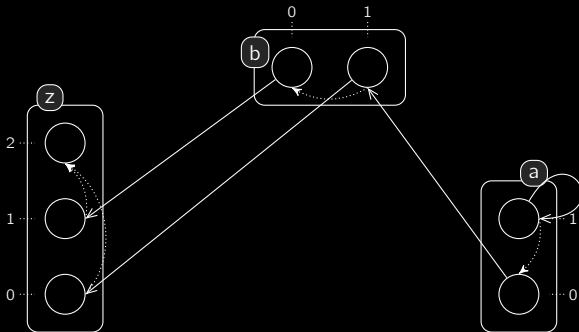


Outline



The Process Hitting Framework

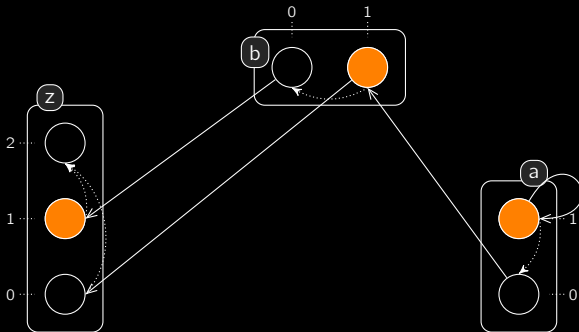
[Paulevé, Magnin, Roux in TCSB 2011]



- **Sorts:** a, b, z ; **Processes:** $a_0, a_1, b_0, b_1, z_0, z_1, z_2$;
- **Actions:** a_0 hits b_1 to make it bounce to b_0, \dots ;
- **States:** $\langle a_1, b_1, z_1 \rangle, \langle a_0, b_1, z_1 \rangle, \langle a_0, b_0, z_1 \rangle, \dots$;
- Restriction of Communicating Finite-State Machines (CFSM).

The Process Hitting Framework

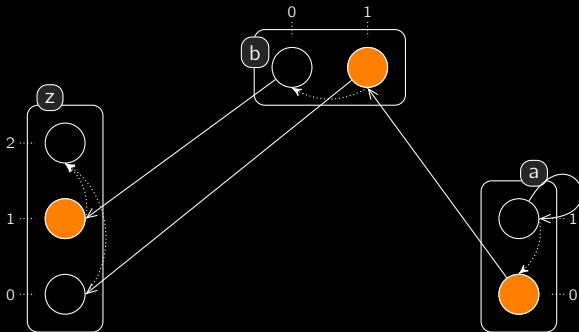
[Paulevé, Magnin, Roux in TCSB 2011]



- **Sorts:** a, b, z ; **Processes:** $a_0, a_1, b_0, b_1, z_0, z_1, z_2$;
- **Actions:** a_0 hits b_1 to make it bounce to b_0, \dots ;
- **States:** $\langle a_1, b_1, z_1 \rangle, \langle a_0, b_1, z_1 \rangle, \langle a_0, b_0, z_1 \rangle, \dots$;
- Restriction of Communicating Finite-State Machines (CFSM).

The Process Hitting Framework

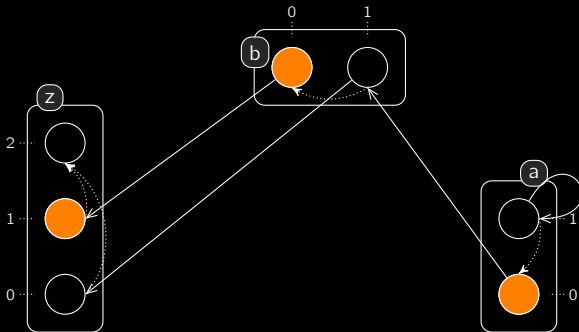
[Paulevé, Magnin, Roux in TCSB 2011]



- **Sorts:** a, b, z ; **Processes:** $a_0, a_1, b_0, b_1, z_0, z_1, z_2$;
- **Actions:** a_0 hits b_1 to make it bounce to b_0, \dots ;
- **States:** $\langle a_1, b_1, z_1 \rangle, \langle a_0, b_1, z_1 \rangle, \langle a_0, b_0, z_1 \rangle, \dots$;
- Restriction of Communicating Finite-State Machines (CFSM).

The Process Hitting Framework

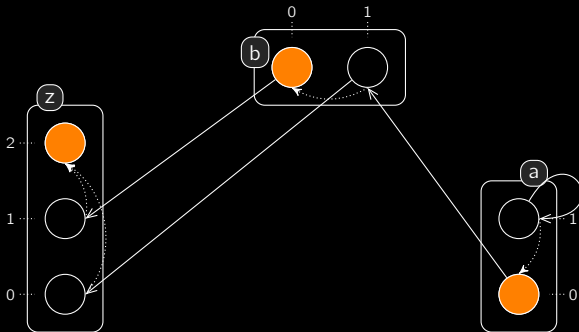
[Paulevé, Magnin, Roux in TCSB 2011]



- **Sorts:** a, b, z ; **Processes:** $a_0, a_1, b_0, b_1, z_0, z_1, z_2$;
- **Actions:** a_0 hits b_1 to make it bounce to b_0, \dots ;
- **States:** $\langle a_1, b_1, z_1 \rangle, \langle a_0, b_1, z_1 \rangle, \langle a_0, b_0, z_1 \rangle, \dots$;
- Restriction of Communicating Finite-State Machines (CFSM).

The Process Hitting Framework

[Paulevé, Magnin, Roux in TCSB 2011]

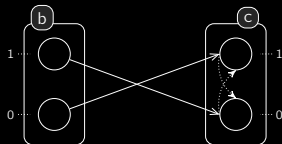
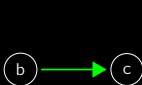


- **Sorts:** a, b, z ; **Processes:** $a_0, a_1, b_0, b_1, z_0, z_1, z_2$;
- **Actions:** a_0 hits b_1 to make it bounce to b_0, \dots ;
- **States:** $\langle a_1, b_1, z_1 \rangle, \langle a_0, b_1, z_1 \rangle, \langle a_0, b_0, z_1 \rangle, \dots$;
- Restriction of Communicating Finite-State Machines (CFSM).

Generalized Dynamics of BRNs

- Idea: the **most permissive** dynamics [Paulevé, Magnin, Roux in TCSB 2011].
- **Without knowledge of functions** between components.

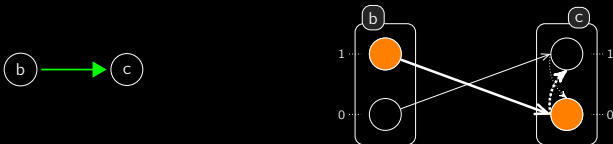
Boolean case:



Generalized Dynamics of BRNs

- Idea: the **most permissive** dynamics [Paulevé, Magnin, Roux in TCSB 2011].
- **Without knowledge of functions** between components.

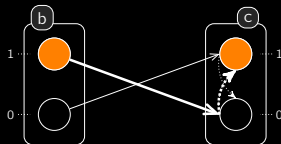
Boolean case:



Generalized Dynamics of BRNs

- Idea: the **most permissive** dynamics [Paulevé, Magnin, Roux in TCSB 2011].
- **Without knowledge of functions** between components.

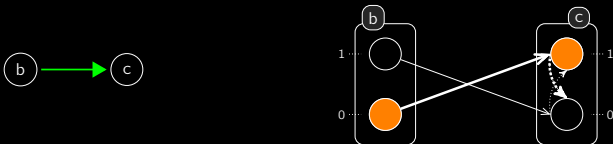
Boolean case:



Generalized Dynamics of BRNs

- Idea: the **most permissive** dynamics [Paulevé, Magnin, Roux in TCSB 2011].
- **Without knowledge of functions** between components.

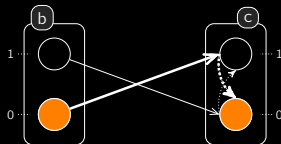
Boolean case:



Generalized Dynamics of BRNs

- Idea: the **most permissive** dynamics [Paulevé, Magnin, Roux in TCSB 2011].
- **Without knowledge of functions** between components.

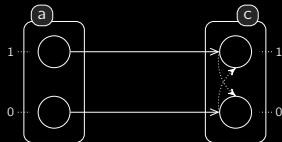
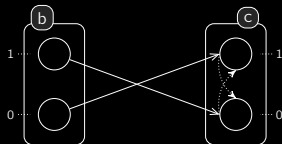
Boolean case:



Generalized Dynamics of BRNs

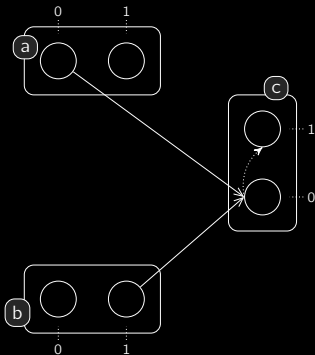
- Idea: the **most permissive** dynamics [Paulevé, Magnin, Roux in TCSB 2011].
- **Without knowledge of functions** between components.

Boolean case:



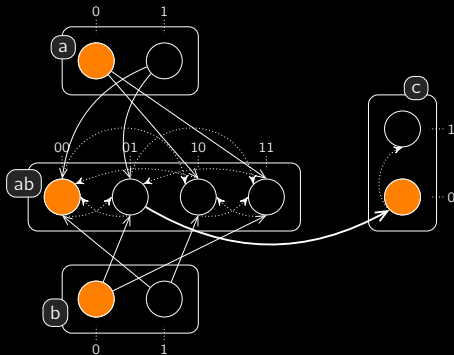
Refining with Cooperation

- Idea: $c_0 \rightarrow c_1$ when a_0 and b_1 are present.
- Introduction of a **cooperative sort** reflecting the state of the sorts a and b .



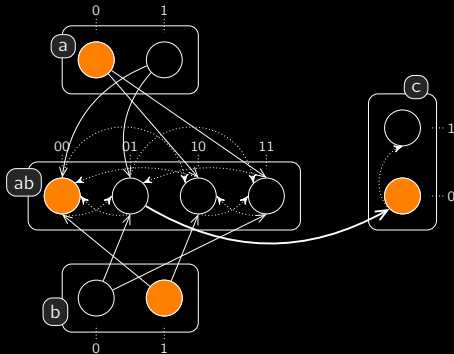
Refining with Cooperation

- Idea: $c_0 \rightarrow c_1$ when a_0 and b_1 are present.
- Introduction of a **cooperative sort** reflecting the state of the sorts a and b .



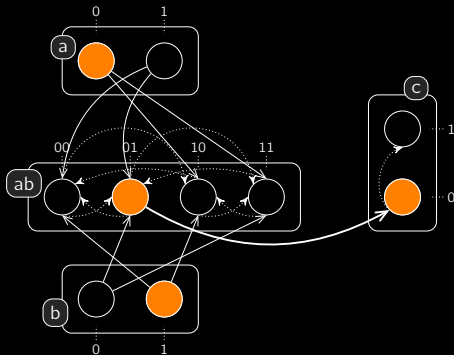
Refining with Cooperation

- Idea: $c_0 \rightarrow c_1$ when a_0 and b_1 are present.
- Introduction of a **cooperative sort** reflecting the state of the sorts a and b .



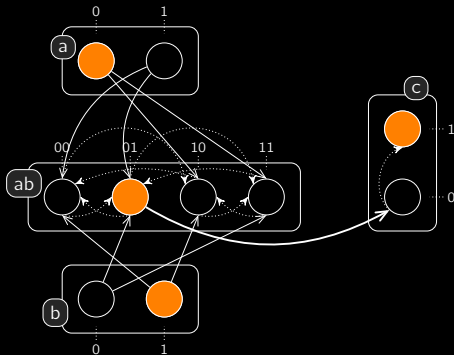
Refining with Cooperation

- Idea: $c_0 \rightarrow c_1$ when a_0 and b_1 are present.
- Introduction of a **cooperative sort** reflecting the state of the sorts a and b .



Refining with Cooperation

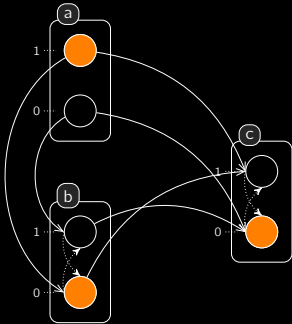
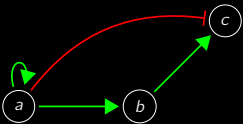
- Idea: $c_0 \rightarrow c_1$ when a_0 and b_1 are present.
- Introduction of a **cooperative sort** reflecting the state of the sorts a and b .



⇒ introduce a temporal shift; **similar to complexes**.

Toy example

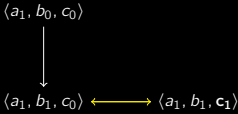
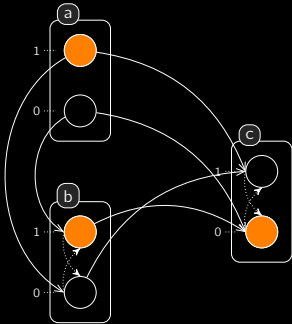
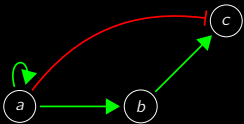
Incoherent feed-forward loop



$$\begin{array}{ccc} \langle a_1, b_0, c_0 \rangle & & \\ \downarrow & & \\ \langle a_1, b_1, c_0 \rangle & \longleftrightarrow & \langle a_1, b_1, c_1 \rangle \end{array}$$

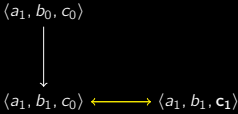
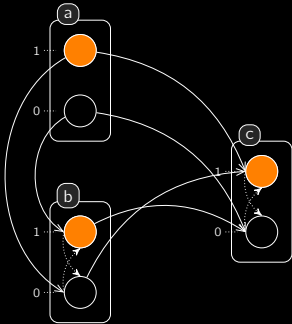
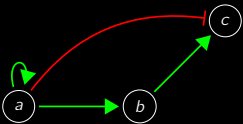
Toy example

Incoherent feed-forward loop



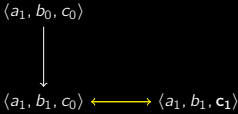
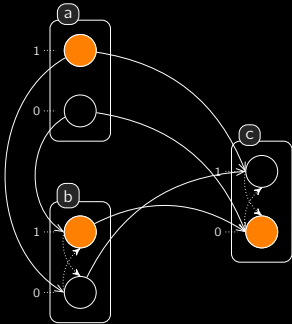
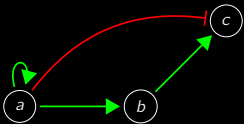
Toy example

Incoherent feed-forward loop



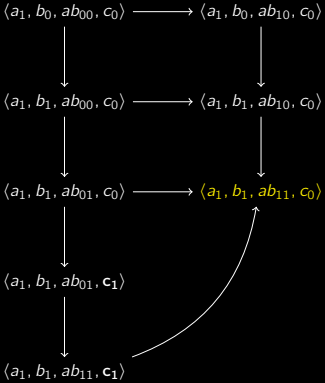
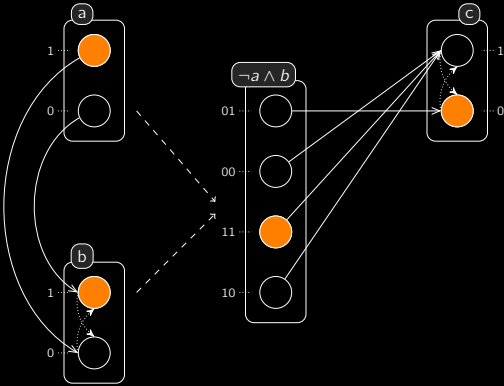
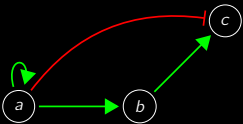
Toy example

Incoherent feed-forward loop

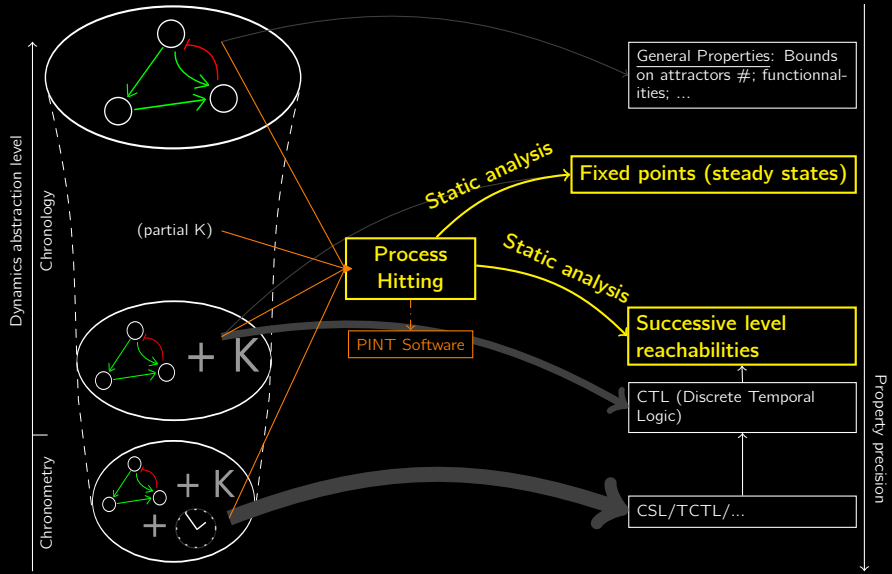


Toy example

Incoherent feed-forward loop

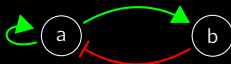


Outline



Static Analysis of BRNs using the Interaction Graph

An interaction graph can describe a **large set of different dynamics**.



Relationships between the interaction graph and dynamical properties:

- Multi-stationnarity requires a positive circuit (René Thomas conjecture) [Soule in ComPlexUs, 2003] [Richard, Comet in Discrete Appl. Math., 2007].
- Sustained oscillations require a negative circuit (René Thomas conjecture) [Remy, et al. in Adv. Appl. Math., 2008] [Richard in Adv. Appl. Math., 2010].
- The maximum number of fixed points can be characterized [Aracena in Bul. of Mathematical Biology, 2008]; [Richard in Discrete Appl. Math., 2009].
- Topological Fixed Points [Paulevé, Richard in CRAS 2010].
- etc.

(See [Paulevé, Richard at SASB'11] for a short survey).

Static Analysis of Process Hittings

Intuition

- Simplicity of the Process Hitting \Rightarrow models with **simple structures**.
- **Efficient static derivation** of dynamical properties.

Static Analysis of Process Hittings

Intuition

- Simplicity of the Process Hitting \Rightarrow models with **simple structures**.
- **Efficient static derivation** of dynamical properties.

Fixed Points

- Complete enumeration of fixed points.
- Reduction to the n -cliques of an n -partite graph.

Static Analysis of Process Hittings

Intuition

- Simplicity of the Process Hitting \Rightarrow models with **simple structures**.
- **Efficient static derivation** of dynamical properties.

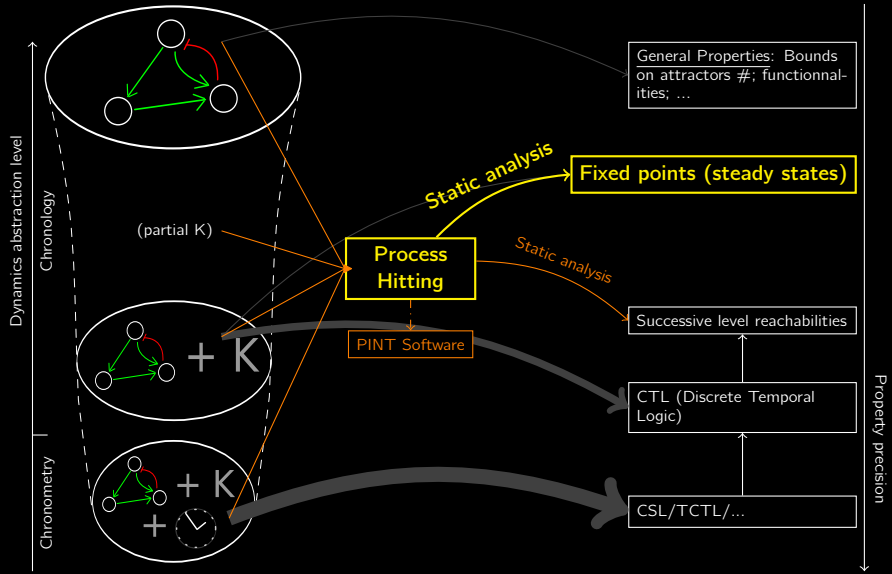
Fixed Points

- Complete enumeration of fixed points.
- Reduction to the n -cliques of an n -partite graph.

Successive reachability properties $\text{EF } a_i \wedge (\text{EF } b_j \wedge \dots)$

- **Limited complexity** but may be inconclusive (**Yes/No/Inconc**).
- Abstract interpretation techniques.
- Extraction of **key processes** (towards control).

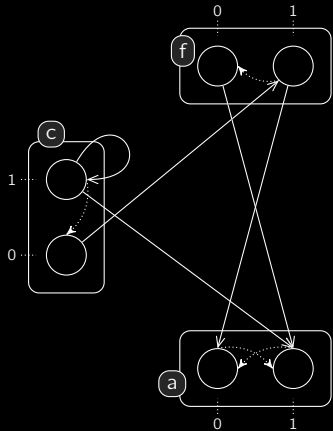
Outline



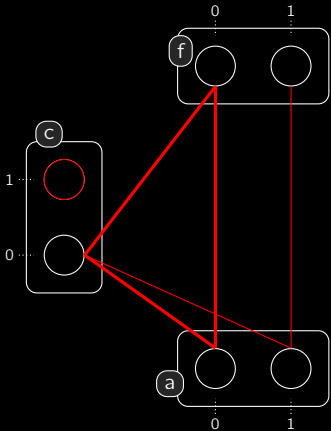
Fixed Points

[Paulevé, Magnin, Roux in TCSB 2011]

Process Hitting



Hitless graph

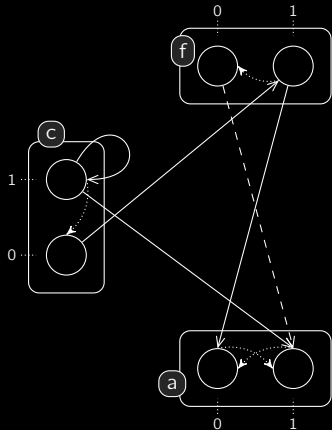


n-cliques are fixed points

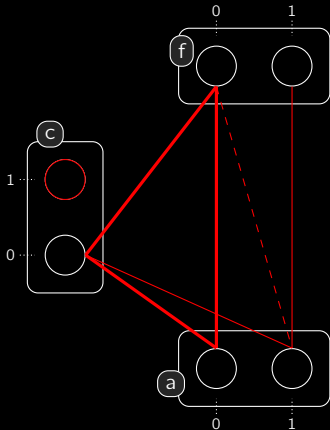
Fixed Points

[Paulevé, Magnin, Roux in TCSB 2011]

Process Hitting



Hitless graph

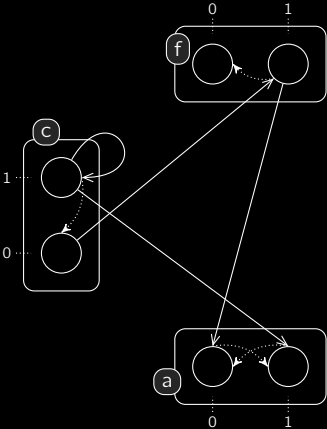


n-cliques are fixed points

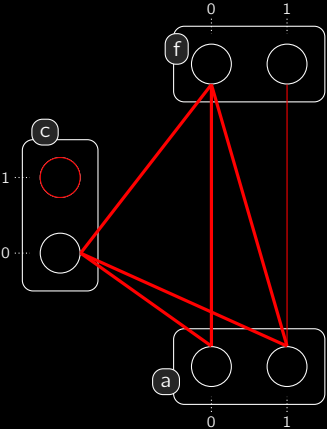
Fixed Points

[Paulevé, Magnin, Roux in TCSB 2011]

Process Hitting

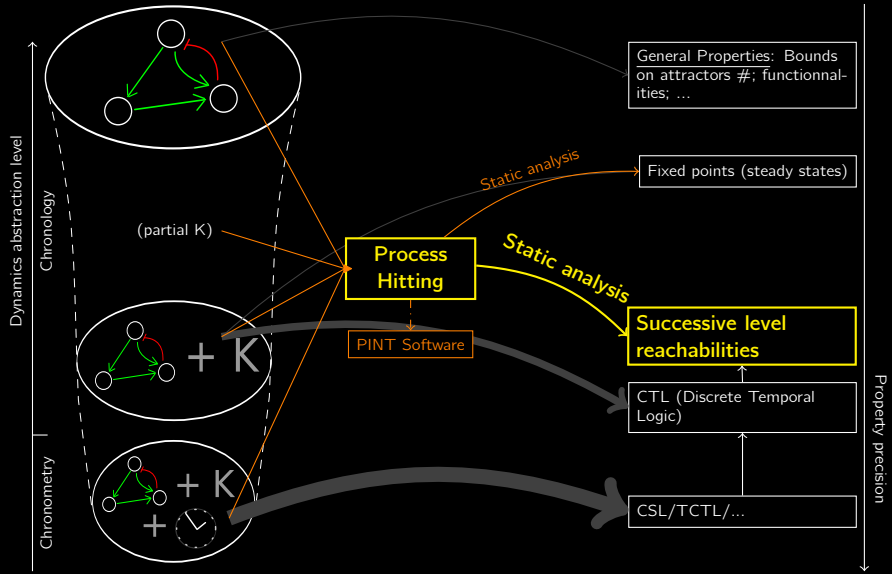


Hitless graph



n-cliques are fixed points

Outline



Static Analysis of Successive Reachability Properties

[Paulevé, Magnin, Roux in MSCS 2012]

Successive Reachability \mathcal{R}

- Given a Process Hitting \mathcal{PH} with an initial state,
- is it possible to reach the process a_i ? ...
- then the process b_j ? ...etc.

Static Analysis of Successive Reachability Properties

[Paulevé, Magnin, Roux in MSCS 2012]

Successive Reachability \mathcal{R}

- Given a Process Hitting \mathcal{PH} with an initial state,
- is it possible to reach the process a_i ? ...
- then the process b_j ? ...etc.

Difficulties: combinatorial explosion of dynamics to explore.

Static Analysis of Successive Reachability Properties

[Paulevé, Magnin, Roux in MSCS 2012]

Successive Reachability \mathcal{R}

- Given a Process Hitting \mathcal{PH} with an initial state,
- is it possible to reach the process a_i ? ...
- then the process b_j ? ... etc.

Difficulties: combinatorial explosion of dynamics to explore.

Chosen approach

Over-approximations

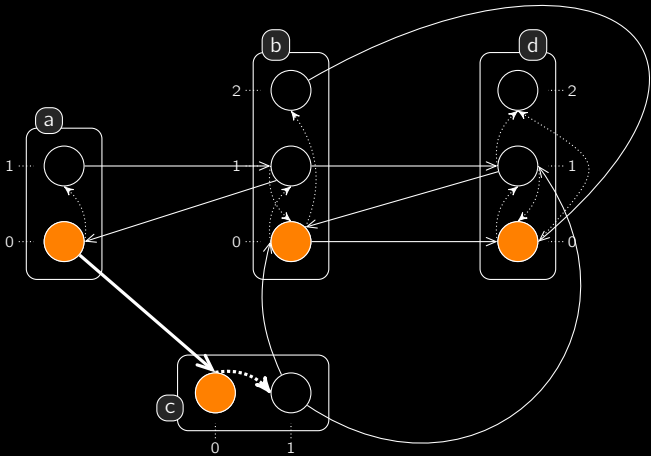
\mathcal{PH} does not satisfy $\mathcal{P} \implies \mathcal{R}$ is impossible.

Under-approximations

\mathcal{PH} satisfies $\mathcal{Q} \implies \mathcal{R}$ is possible.

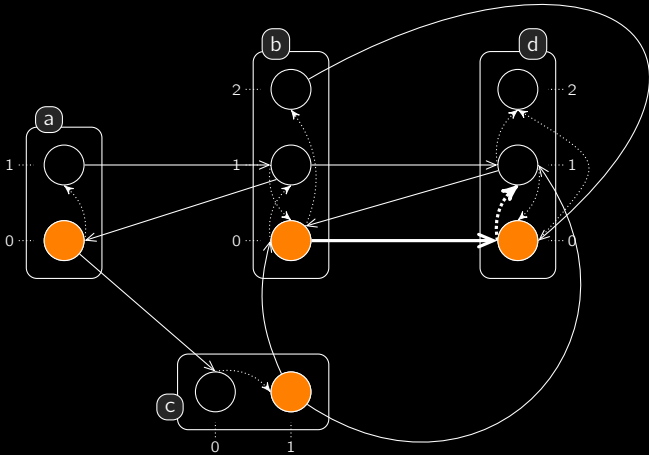
Requirement: checking \mathcal{P} (\mathcal{Q}) is fast.

Scenarios



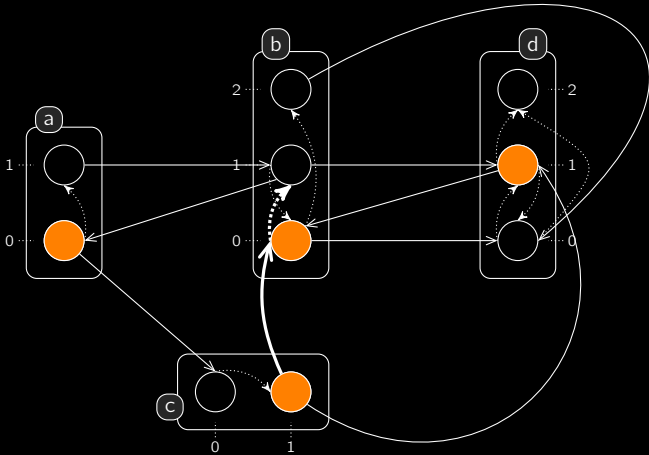
$$a_0 \rightarrow c_0 \vdash c_1 :: b_0 \rightarrow d_0 \vdash d_1 :: c_1 \rightarrow b_0 \vdash b_1 :: b_1 \rightarrow d_1 \vdash d_2$$

Scenarios



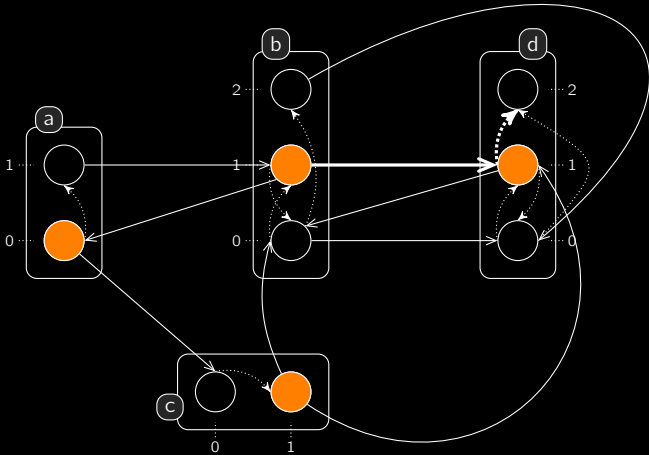
$$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$$

Scenarios



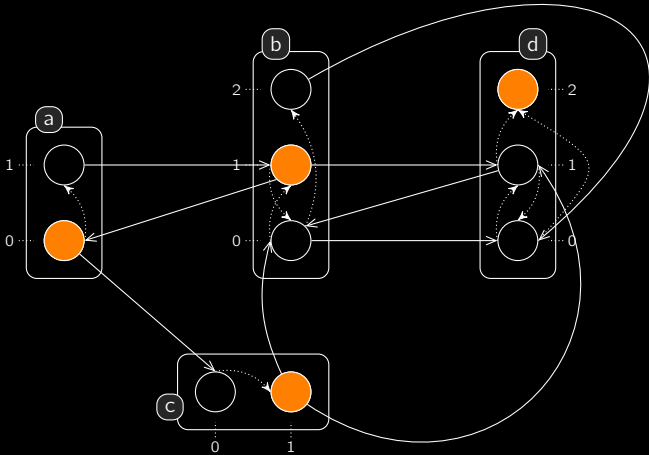
$$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$$

Scenarios



$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: \textcolor{blue}{b_1} \rightarrow \textcolor{blue}{d_1} \uparrow \textcolor{blue}{d_2}$

Scenarios



$$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$$

Two Complementary Abstractions of Scenarios

$$a_0 \rightarrow c_0 \dot{\mapsto} c_1 :: b_0 \rightarrow d_0 \dot{\mapsto} d_1 :: c_1 \rightarrow b_0 \dot{\mapsto} b_1 :: b_1 \rightarrow d_1 \dot{\mapsto} d_2$$

Abstraction by Objective Sequences

- $c_0 \dot{\mapsto}^* c_1 :: d_0 \dot{\mapsto}^* d_1 :: b_0 \dot{\mapsto}^* b_1 :: d_1 \dot{\mapsto}^* d_2;$

Two Complementary Abstractions of Scenarios

$$a_0 \rightarrow c_0 \dot{\vdash} c_1 :: b_0 \rightarrow d_0 \dot{\vdash} d_1 :: c_1 \rightarrow b_0 \dot{\vdash} b_1 :: b_1 \rightarrow d_1 \dot{\vdash} d_2$$

Abstraction by Objective Sequences

- $c_0 \dot{\vdash}^* c_1 :: d_0 \dot{\vdash}^* d_1 :: b_0 \dot{\vdash}^* b_1 :: d_1 \dot{\vdash}^* d_2;$
- $b_0 \dot{\vdash}^* b_1 :: d_0 \dot{\vdash}^* d_2$

Two Complementary Abstractions of Scenarios

$$a_0 \rightarrow c_0 \dot{\vdash} c_1 :: b_0 \rightarrow d_0 \dot{\vdash} d_1 :: c_1 \rightarrow b_0 \dot{\vdash} b_1 :: b_1 \rightarrow d_1 \dot{\vdash} d_2$$

Abstraction by Objective Sequences

- $c_0 \dot{\vdash}^* c_1 :: d_0 \dot{\vdash}^* d_1 :: b_0 \dot{\vdash}^* b_1 :: d_1 \dot{\vdash}^* d_2$;
- $b_0 \dot{\vdash}^* b_1 :: d_0 \dot{\vdash}^* d_2$
- $d_0 \dot{\vdash}^* d_2, \dots$

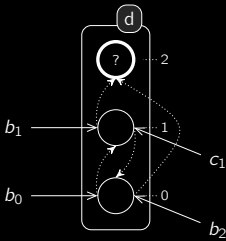
Two Complementary Abstractions of Scenarios

$$a_0 \rightarrow c_0 \overset{!}{\rightarrow} c_1 :: b_0 \rightarrow d_0 \overset{!}{\rightarrow} d_1 :: c_1 \rightarrow b_0 \overset{!}{\rightarrow} b_1 :: b_1 \rightarrow d_1 \overset{!}{\rightarrow} d_2$$

Abstraction by Objective Sequences

- $c_0 \overset{!}{\rightarrow}^* c_1 :: d_0 \overset{!}{\rightarrow}^* d_1 :: b_0 \overset{!}{\rightarrow}^* b_1 :: d_1 \overset{!}{\rightarrow}^* d_2$;
- $b_0 \overset{!}{\rightarrow}^* b_1 :: d_0 \overset{!}{\rightarrow}^* d_2$
- $d_0 \overset{!}{\rightarrow}^* d_2, \dots$

Abstraction by Bounce Sequences



E.g.: $b_0 \rightarrow d_0 \overset{!}{\rightarrow} d_1 :: b_1 \rightarrow d_1 \overset{!}{\rightarrow} d_2$ ($d_0 \overset{!}{\rightarrow}^* d_2$)

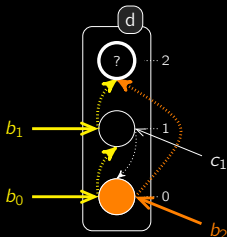
Two Complementary Abstractions of Scenarios

$$a_0 \rightarrow c_0 \uparrow^* c_1 :: b_0 \rightarrow d_0 \uparrow^* d_1 :: c_1 \rightarrow b_0 \uparrow^* b_1 :: b_1 \rightarrow d_1 \uparrow^* d_2$$

Abstraction by Objective Sequences

- $c_0 \uparrow^* c_1 :: d_0 \uparrow^* d_1 :: b_0 \uparrow^* b_1 :: d_1 \uparrow^* d_2$;
- $b_0 \uparrow^* b_1 :: d_0 \uparrow^* d_2$
- $d_0 \uparrow^* d_2, \dots$

Abstraction by Bounce Sequences



E.g.: $b_0 \rightarrow d_0 \uparrow^* d_1 :: b_1 \rightarrow d_1 \uparrow^* d_2$ ($d_0 \uparrow^* d_2$)

\Rightarrow can be computed off-line:

- $\text{BS}(d_0 \uparrow^* d_2) = \{b_0 \rightarrow d_0 \uparrow^* d_1 :: b_1 \rightarrow d_1 \uparrow^* d_2, b_2 \rightarrow d_0 \uparrow^* d_2\}$;
- $\text{BS}^\wedge(d_0 \uparrow^* d_2) = \{\{b_0, b_1\}, \{b_2\}\}$.

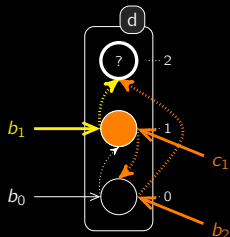
Two Complementary Abstractions of Scenarios

$$a_0 \rightarrow c_0 \uparrow^* c_1 :: b_0 \rightarrow d_0 \uparrow^* d_1 :: c_1 \rightarrow b_0 \uparrow^* b_1 :: b_1 \rightarrow d_1 \uparrow^* d_2$$

Abstraction by Objective Sequences

- $c_0 \uparrow^* c_1 :: d_0 \uparrow^* d_1 :: b_0 \uparrow^* b_1 :: d_1 \uparrow^* d_2$;
- $b_0 \uparrow^* b_1 :: d_0 \uparrow^* d_2$
- $d_0 \uparrow^* d_2, \dots$

Abstraction by Bounce Sequences



E.g.: $b_0 \rightarrow d_0 \uparrow^* d_1 :: b_1 \rightarrow d_1 \uparrow^* d_2$ ($d_0 \uparrow^* d_2$)

\Rightarrow can be computed off-line:

- $BS(d_0 \uparrow^* d_2) = \{b_0 \rightarrow d_0 \uparrow^* d_1 :: b_1 \rightarrow d_1 \uparrow^* d_2, b_2 \rightarrow d_0 \uparrow^* d_2\}$;
- $BS^\wedge(d_0 \uparrow^* d_2) = \{\{b_0, b_1\}, \{b_2\}\}$.
- $BS(d_1 \uparrow^* d_2) = \{b_1 \rightarrow d_1 \uparrow^* d_2, c_1 \rightarrow d_1 \uparrow^* d_0 :: b_2 \rightarrow d_0 \uparrow^* d_2\}$;
- $BS^\wedge(d_1 \uparrow^* d_2) = \{\{b_1\}, \{b_2, c_1\}\}$.

Abstract Interpretation of Scenarios

Scenarios – Successively playable actions.

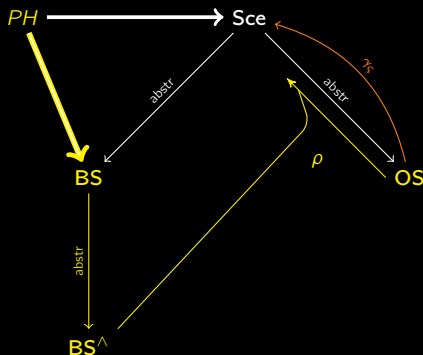
- E.g. $\delta = a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$.

Context — For each sort, subset of **initial processes**.

- E.g. $\varsigma = \langle a_0, \{b_0, b_2\}, c_0, d_0 \rangle$.

Overall approach

- 2 complementary abstractions;
- Bounce Sequences **BS**;
- Objective Sequences **OS**;
- Concretization:
 $\gamma_\varsigma : \mathbf{OS} \mapsto \wp(\mathbf{Sce})$;
- Refinements:
 $\rho : \mathbf{OS} \mapsto \wp(\mathbf{OS})$;
- $\gamma_\varsigma(\omega) = \gamma_\varsigma(\rho(\omega))$.



Objective Sequence Refinements

$$\gamma_{\varsigma}(\omega) = \{\delta \in \mathbf{Sce} \mid \omega \text{ abstracts } \delta \wedge \text{support}(\delta) \subseteq \varsigma\}.$$

Objective Refinement by \mathbf{BS}^{\wedge} : ρ^{\wedge}

| $\mathbf{Obj} \times \wp(\mathbf{BS}^{\wedge})$ | $\wp(\mathbf{OS})$ |
|---|--|
| $d_0 \mapsto^* d_2$ $,$ $\{\{b_0, b_1\}, \{b_2\}\}$ | $\star \mapsto^* b_0 :: b_0 \mapsto^* b_1 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_1 :: b_1 \mapsto^* b_0 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_2 :: d_0 \mapsto^* d_2$ |
| $\gamma_{\varsigma}(d_0 \mapsto^* d_2)$ | $= \gamma_{\varsigma}(\rho^{\wedge}(d_0 \mapsto^* d_2, \mathbf{BS}^{\wedge}(d_0 \mapsto^* d_2)))$ |

Objective Sequence Refinements

$$\gamma_{\varsigma}(\omega) = \{\delta \in \mathbf{Sce} \mid \omega \text{ abstracts } \delta \wedge \text{support}(\delta) \subseteq \varsigma\}.$$

Objective Refinement by \mathbf{BS}^{\wedge} : ρ^{\wedge}

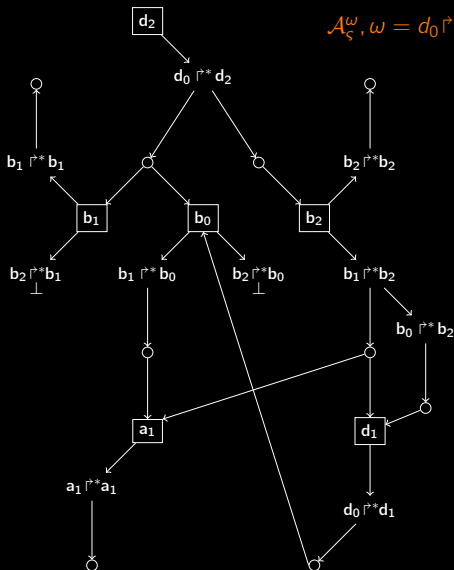
| $\mathbf{Obj} \times \wp(\mathbf{BS}^{\wedge})$ | $\wp(\mathbf{OS})$ |
|---|--|
| $d_0 \mapsto^* d_2$, $\{\{b_0, b_1\}, \{b_2\}\}$ | $\star \mapsto^* b_0 :: b_0 \mapsto^* b_1 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_1 :: b_1 \mapsto^* b_0 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_2 :: d_0 \mapsto^* d_2$ |
| $\gamma_{\varsigma}(d_0 \mapsto^* d_2)$ | $= \gamma_{\varsigma}(\rho^{\wedge}(d_0 \mapsto^* d_2, \mathbf{BS}^{\wedge}(d_0 \mapsto^* d_2)))$ |

Generalization to \mathbf{OS} refinements: $\tilde{\rho}$

| $\mathbf{OS} \times \wp(\mathbf{BS}^{\wedge})$ | $\wp(\mathbf{OS})$ |
|--|---|
| $\omega, \mathbf{BS}^{\wedge}$ | interleave $\begin{pmatrix} \omega' \\ \omega_{1..n-1} \end{pmatrix} :: \omega_{n.. \omega }$ where $n \in \mathbb{I}^{\omega}$ and $\omega' :: \omega_n \in \rho^{\wedge}(\omega_n, \mathbf{BS}^{\wedge}(\omega_n))$ |
| $\gamma_{\varsigma}(\omega)$ | $= \gamma_{\varsigma}(\tilde{\rho}(\omega, \mathbf{BS}^{\wedge}))$ |

Abstract Structure of Process Hitting

$$\mathcal{A}_S^\omega, \omega = d_0 \dot{\vdash}^* d_2, \varsigma = \langle a_1, \{b_1, b_2\}, c_1, d_0 \rangle$$



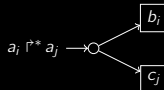
Legend

Requirement

$$a_j \longrightarrow a_i \dot{\vdash}^* a_j$$

Solution

$$(\{b_i, c_j\} \in \text{BS}^\wedge(a_i \dot{\vdash}^* a_j))$$



Continuity

$$a_i \dot{\vdash}^* a_j \longrightarrow a_k \dot{\vdash}^* a_j$$

Trivial solution

$$a_i \dot{\vdash}^* a_j \longrightarrow \bigcirc$$

No solution

$$a_i \dot{\vdash}^* a_j \perp$$

Approximations of Successive Reachability

Over-
approximations

- Un-ordered approximation.
- Ordered approximation.
- Ordered Approximation with occurrences order constraints.

No / Inconc



Successive Reachability



Under-
approximations

- Un-ordered approximation.
- Ordered approximation.

Yes / Inconc

Approximations of Successive Reachability

Over-
approximations

- Un-ordered approximation.
- Ordered approximation.
- Ordered Approximation with occurrences order constraints.

No / Inconc



Successive Reachability



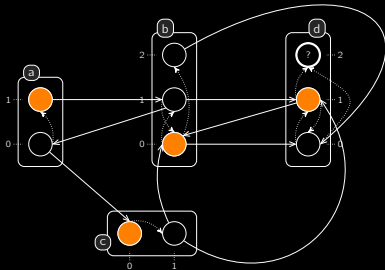
Under-
approximations

- Un-ordered approximation.
- Ordered approximation.

Yes / Inconc

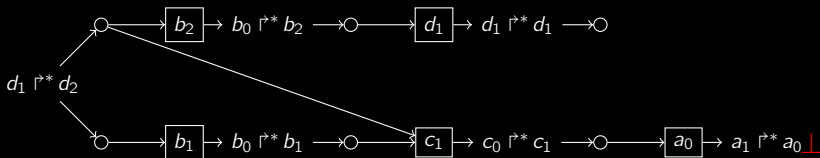
Un-ordered Over-approximation

Example



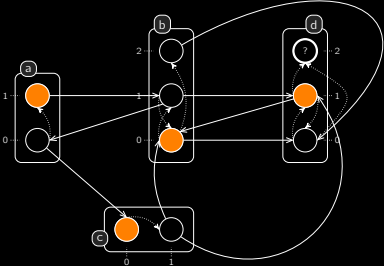
Necessary condition for $\gamma_{\zeta}(\omega) \neq \emptyset$:
 From each objective within ω , there exists a traversal of $\mathcal{A}_{\zeta}^{\omega}$ such that:

- objective \rightarrow follow at least one solution;
- process \rightarrow follow all objectives;
- no cycle.



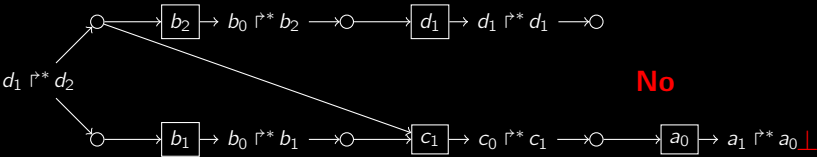
Un-ordered Over-approximation

Example



Necessary condition for $\gamma_{\zeta}(\omega) \neq \emptyset$:
From each objective within ω , there exists a traversal of $\mathcal{A}_{\zeta}^{\omega}$ such that:

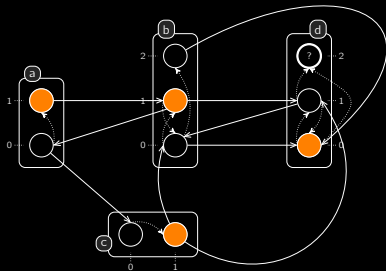
- objective \rightarrow follow at least one solution;
- process \rightarrow follow all objectives;
- no cycle.



No

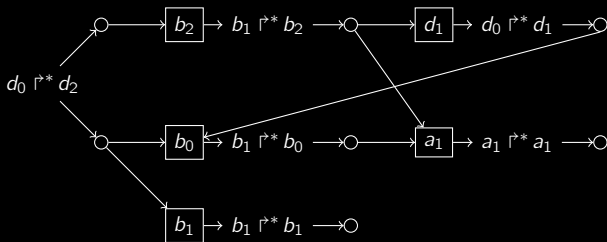
Un-ordered Over-approximation

Example



Necessary condition for $\gamma_{\zeta}(\omega) \neq \emptyset$:
 From each objective within ω , there exists a traversal of $\mathcal{A}_{\zeta}^{\omega}$ such that:

- objective \rightarrow follow at least one solution;
- process \rightarrow follow all objectives;
- no cycle.



Inconc

Approximations of Successive Reachability

Over-approximations

- Un-ordered approximation.
- Ordered approximation.
- Ordered Approximation with occurrences order constraints.

No / Inconc



Successive Reachability



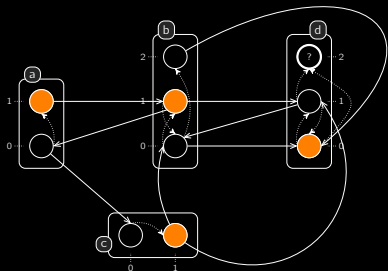
Under-approximations

- Un-ordered approximation.
- Ordered approximation.

Yes / Inconc

Un-ordered Under-approximation

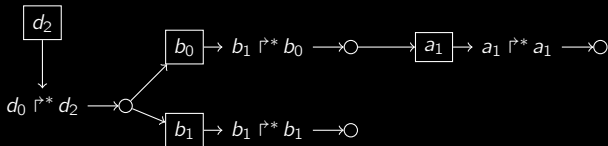
Example



Sufficient condition for $\gamma_\zeta(\omega) \neq \emptyset$:

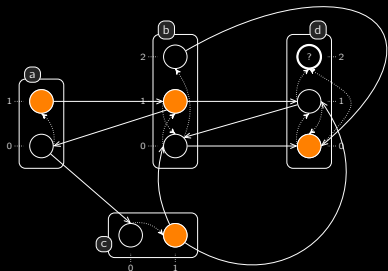
- $\lceil \mathcal{B}_\zeta^\omega \rceil$ has **no cycle**;
- each objective has **at least one solution**.

$\lceil \mathcal{B}_\zeta^\omega \rceil$: saturated \mathcal{A}_ζ^ω .



Un-ordered Under-approximation

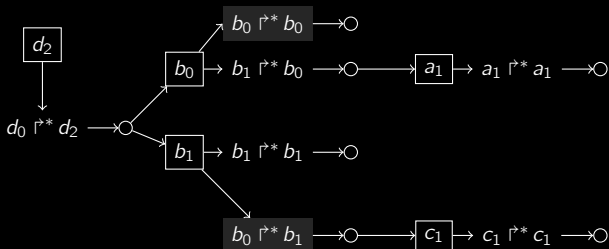
Example



Sufficient condition for $\gamma_\zeta(\omega) \neq \emptyset$:

- $\lceil \mathcal{B}_\zeta^\omega \rceil$ has **no cycle**;
- each objective has **at least one solution**.

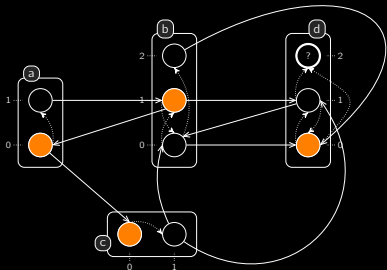
$\lceil \mathcal{B}_\zeta^\omega \rceil$: saturated \mathcal{A}_ζ^ω .



Yes

Un-ordered Under-approximation

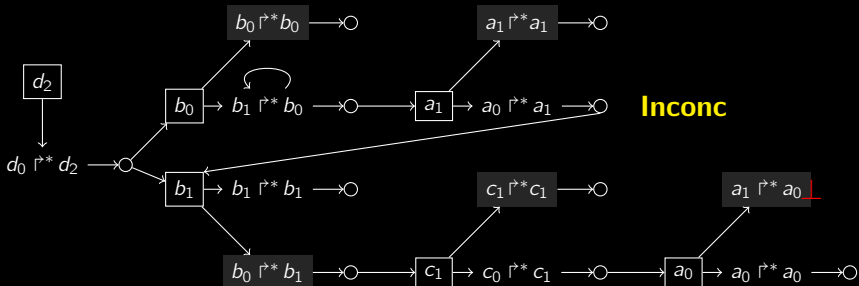
Example



Sufficient condition for $\gamma_\zeta(\omega) \neq \emptyset$:

- $\lceil \mathcal{B}_\zeta^\omega \rceil$ has **no cycle**;
- each objective has **at least one solution**.

$\lceil \mathcal{B}_\zeta^\omega \rceil$: saturated \mathcal{A}_ζ^ω .



Static Analysis of Successive Reachability

Over-
approximations

- Un-ordered approximation.
- Ordered approximation.
- Ordered Approximation with occurrences order constraints.

No / Inconc



Successive Reachability

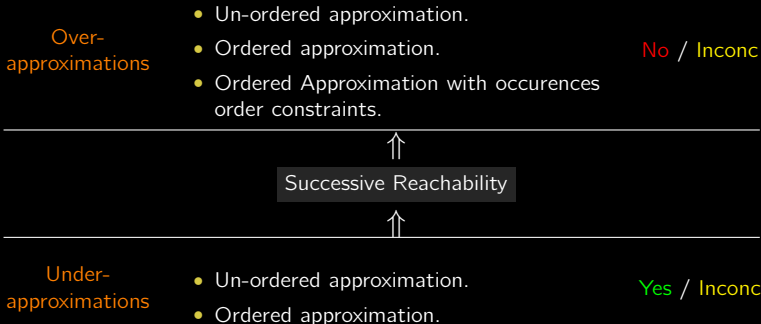


Under-
approximations

- Un-ordered approximation.
- Ordered approximation.

Yes / Inconc

Static Analysis of Successive Reachability



Still inconclusive?

- Require new analyses of the abstract structure
- \Rightarrow drive refinements of ω .

Complexity

Abstract Structures \mathcal{A}_ζ^ω , $\lceil \mathcal{B}_\zeta^\omega \rceil$

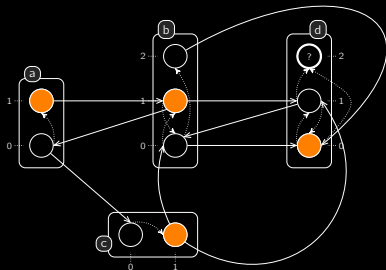
- \mathbf{BS}^\wedge computation: exponential in the number of processes within a single sort.
- Size of \mathbf{BS}^\wedge : combinations of $|\mathbf{Proc}_a|$ processes $\binom{|\mathbf{Proc}|}{|\mathbf{Proc}_a|}$.
- Size of \mathcal{A}_ζ^ω (and $\lceil \mathcal{B}_\zeta^\omega \rceil$): polynomial in processes number \times size of \mathbf{BS}^\wedge .

Analyses

- Over-approximations: polynomial in the size of \mathcal{A}_ζ^ω .
- Different strategies of under-approximation:
 - global: polynomial in the size of $\lceil \mathcal{B}_\zeta^\omega \rceil$;
 - per solution: \times exponential in the size of \mathbf{BS}^\wedge .

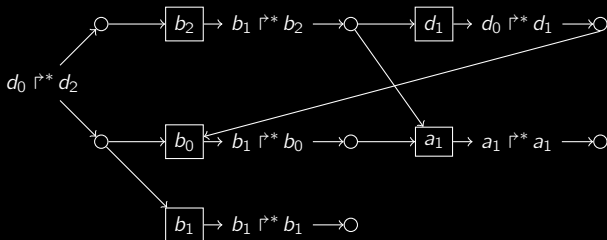
\Rightarrow efficient with a small number of processes per sort, while a very large number of sorts can be handled.

Extraction of Key Processes



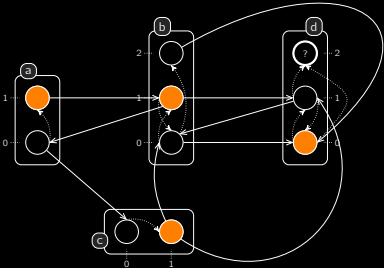
Necessary condition for $\gamma_\zeta(\omega) \neq \emptyset$:
 From each objective within ω , **there exists a traversal** of \mathcal{A}_ζ^ω such that:

- objective \rightarrow follow at least one solution;
- process \rightarrow follow all objectives;
- no cycle.



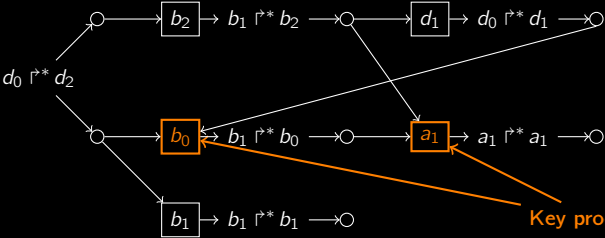
Inconc

Extraction of Key Processes



Necessary condition for $\gamma_\varsigma(\omega) \neq \emptyset$:
From each objective within ω , **there exists a traversal** of $\mathcal{A}_\varsigma^\omega$ such that:

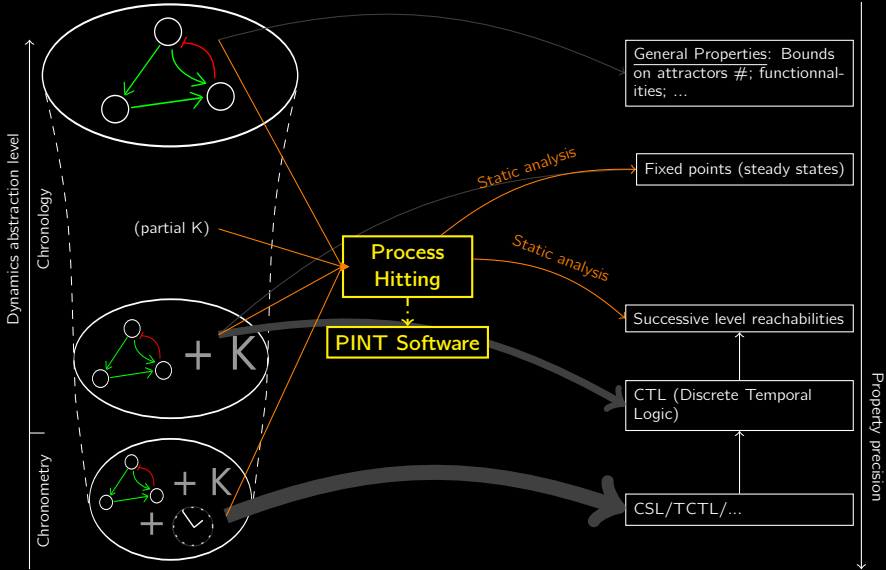
- objective \rightarrow follow at least one solution;
- process \rightarrow follow all objectives;
- no cycle.



Inconc

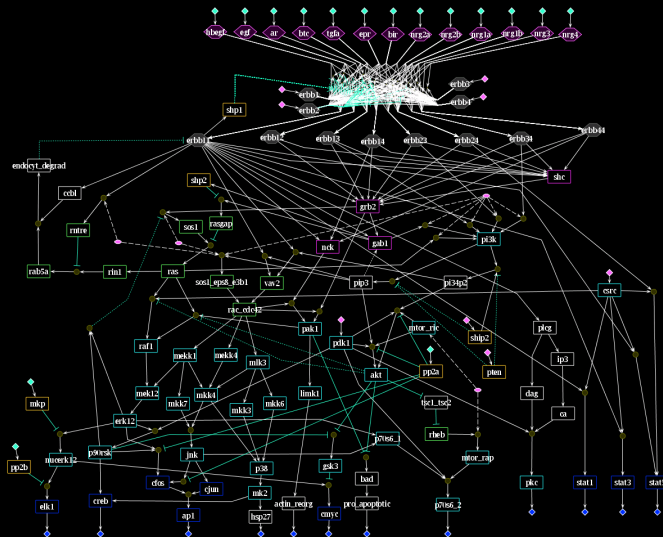
Key processes

Outline



EGFR/ErbB Signalling Network

(104 components)



[Samaga, *et al.* in
PLoS Comput Biol,
2009]

Process Hitting

193 sorts,
748 processes,
2356 actions:
 $\approx 2 \cdot 10^{96}$ states.

Execution times

- Real biological models.
- Wide-range of biological/arbitrary reachability analysis.
- **Always conclusive.**

| Model | sorts | procs | actions | states | Biocham ¹ | libDDD ² | PINT ³ |
|----------|-------|-------|---------|-----------|----------------------|---------------------|-------------------|
| egfr20 | 35 | 196 | 670 | 2^{64} | [3s-KO] | [1s-150s] | 0.007s |
| tcrsig40 | 54 | 156 | 301 | 2^{73} | [1s-KO] | [0.6s-KO] | 0.004s |
| tcrsig94 | 133 | 448 | 1124 | 2^{194} | KO | KO | 0.030s |
| egfr104 | 193 | 748 | 2356 | 2^{320} | KO | KO | 0.050s |

¹ <http://contraintes.inria.fr/biocham> (using NuSMV2)

² <http://move.lip6.fr/software/DDD>

³ <http://process.hitting.free.fr>

Current work: **signalling networks** (TGF- β) with more than **8000 components**.

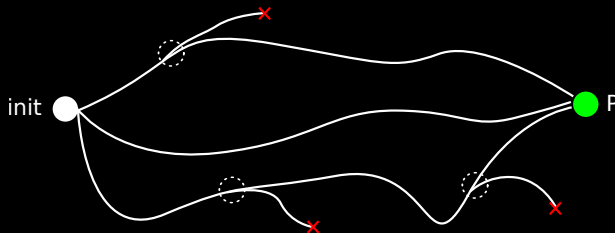
Conclusion

The Process Hitting

- Simple framework for **dynamical complex systems**;
- **Abstract modelling** of Biological Regulatory Networks;
- Future work: abstract modelling of biochemical networks.

Static Analysis by Abstract Interpretation of Process Hitting

- **Very efficient** over- and under-approximations of **process reachability**;
- Extract **necessary processes** for achieving reachabilities: **towards control**.
- Future work may establish other dynamical properties: attractors.



Towards Quantitative analysis

- Static **bifurcation analysis**.
- Process Hitting with Priorities; Stochastic and Time Process Hitting;
- Identify **key processes/actions/parameters** (controlling bifurcations).

•

Thank you for your attention.

Approximations of Successive Reachability

Over-
approximations

- Un-ordered approximation.
- Ordered approximation.
- Ordered Approximation with occurrences order constraints.

No / Inconc



Successive Reachability



Under-
approximations

- Un-ordered approximation.
- Ordered approximation.

Yes / Inconc

Ordered Over-approximation

Goal: $\gamma_{\varsigma}(a_1 \mapsto^* a_0 :: \omega) \neq \emptyset \implies \gamma_{\max_{\varsigma}}(\omega) \neq \emptyset$

- By default, use the **saturated context** of $\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil$:

$$\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil = \text{lfp} \left(\mathcal{A}_{\varsigma}^{\omega} \mapsto \mathcal{A}_{\varsigma \text{mprocs}(\mathcal{A}_{\varsigma}^{\omega})}^{\omega} \right) .$$

- $a_0 \notin \varsigma$, $\delta \in \gamma_{\varsigma}(a_1 \mapsto^* a_0 :: \omega)$
 $\implies \delta = \delta_{1..n} :: c_i \rightarrow a_i \mapsto^* a_0 :: \delta_{m..|\delta|}$ with $\delta_{m..|\delta|} \in \gamma_{\varsigma'}(\omega)$
 $\implies \max_{\varsigma}[a] = \{a_0\}$ and $\max_{\varsigma}[c] = \{c_i\}$.

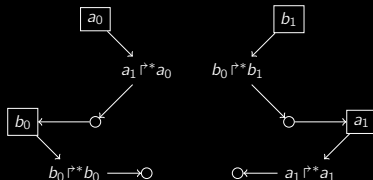
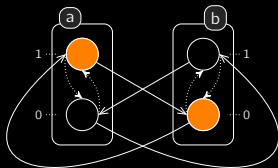
Ordered Over-approximation

Goal: $\gamma_{\varsigma}(a_1 \uparrow^* a_0 :: \omega) \neq \emptyset \implies \gamma_{\max \varsigma}(\omega) \neq \emptyset$

- By default, use the **saturated context** of $\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil$:

$$\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil = \text{lfp} \left(\mathcal{A}_{\varsigma}^{\omega} \mapsto \mathcal{A}_{\varsigma \text{ mprocs}(\mathcal{A}_{\varsigma}^{\omega})}^{\omega} \right) .$$

- $a_0 \notin \varsigma$, $\delta \in \gamma_{\varsigma}(a_1 \uparrow^* a_0 :: \omega)$
 $\implies \delta = \delta_{1..n} :: c_i \rightarrow a_i \uparrow^* a_0 :: \delta_{m..|\delta|}$ with $\delta_{m..|\delta|} \in \gamma_{\varsigma'}(\omega)$
 $\implies \max \varsigma[a] = \{a_0\}$ and $\max \varsigma[c] = \{c_i\}$.



$$\gamma_{\langle a_1, b_0 \rangle}(a_1 \uparrow^* a_0 :: b_0 \uparrow^* b_1) \neq \emptyset$$

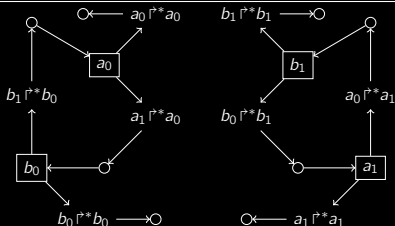
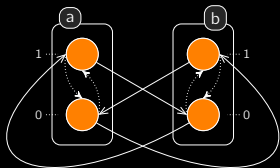
Ordered Over-approximation

Goal: $\gamma_{\varsigma}(a_1 \vdash^* a_0 :: \omega) \neq \emptyset \implies \gamma_{\max \varsigma}(\omega) \neq \emptyset$

- By default, use the **saturated context** of $\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil$:

$$\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil = \text{lfp} \left(\mathcal{A}_{\varsigma}^{\omega} \mapsto \mathcal{A}_{\varsigma \text{mprocs}(\mathcal{A}_{\varsigma}^{\omega})}^{\omega} \right) .$$

- $a_0 \notin \varsigma$, $\delta \in \gamma_{\varsigma}(a_1 \vdash^* a_0 :: \omega)$
 $\implies \delta = \delta_{1..n} :: c_i \rightarrow a_i \vdash^* a_0 :: \delta_{m..|\delta|}$ with $\delta_{m..|\delta|} \in \gamma_{\varsigma'}(\omega)$
 $\implies \max \varsigma[a] = \{a_0\}$ and $\max \varsigma[c] = \{c_i\}$.



$$\gamma_{(a_1, b_0)}(a_1 \vdash^* a_0 :: b_0 \vdash^* b_1) \neq \emptyset$$

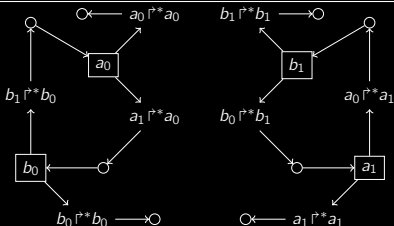
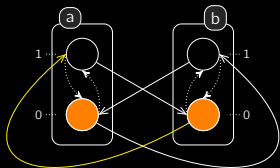
Ordered Over-approximation

Goal: $\gamma_{\varsigma}(a_1 \mapsto^* a_0 :: \omega) \neq \emptyset \implies \gamma_{\max \varsigma}(\omega) \neq \emptyset$

- By default, use the **saturated context** of $\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil$:

$$\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil = \text{lfp} \left(\mathcal{A}_{\varsigma}^{\omega} \mapsto \mathcal{A}_{\varsigma \text{procs}(\mathcal{A}_{\varsigma}^{\omega})}^{\omega} \right) .$$

- $a_0 \notin \varsigma$, $\delta \in \gamma_{\varsigma}(a_1 \mapsto^* a_0 :: \omega)$
 $\implies \delta = \delta_{1..n} :: c_i \mapsto a_? \mapsto^* a_0 :: \delta_{m..|\delta|}$ with $\delta_{m..|\delta|} \in \gamma_{\varsigma'}(\omega)$
 $\implies \max \varsigma[a] = \{a_0\}$ and $\max \varsigma[c] = \{c_i\}$.



$$\gamma_{\langle a_1, b_0 \rangle}(a_1 \mapsto^* a_0 :: b_0 \mapsto^* b_1) \neq \emptyset \implies \gamma_{\langle a_0, b_0 \rangle}(b_0 \mapsto^* b_1) \neq \emptyset$$

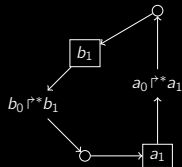
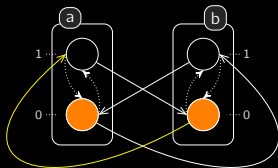
Ordered Over-approximation

Goal: $\gamma_{\varsigma}(a_1 \uparrow^* a_0 :: \omega) \neq \emptyset \implies \gamma_{\max \varsigma}(\omega) \neq \emptyset$

- By default, use the **saturated context** of $\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil$:

$$\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil = \text{lfp} \left(\mathcal{A}_{\varsigma}^{\omega} \mapsto \mathcal{A}_{\varsigma \text{ mprocs}(\mathcal{A}_{\varsigma}^{\omega})}^{\omega} \right) .$$

- $a_0 \notin \varsigma$, $\delta \in \gamma_{\varsigma}(a_1 \uparrow^* a_0 :: \omega)$
 $\implies \delta = \delta_{1..n} :: c_i \rightarrow a_i \uparrow^* a_0 :: \delta_{m..|\delta|}$ with $\delta_{m..|\delta|} \in \gamma_{\varsigma'}(\omega)$
 $\implies \max \varsigma[a] = \{a_0\}$ and $\max \varsigma[c] = \{c_i\}$.



$\gamma_{\langle a_1, b_0 \rangle}(a_1 \uparrow^* a_0 :: b_0 \uparrow^* b_1) \neq \emptyset \implies \gamma_{\langle a_0, b_0 \rangle}(b_0 \uparrow^* b_1) \neq \emptyset$ **FAILURE**

Approximations of Successive Reachability

Over-
approximations

- Un-ordered approximation.
- Ordered approximation.
- Ordered Approximation with occurrences order constraints.

No / Inconc



Successive Reachability



Under-
approximations

- Un-ordered approximation.
- Ordered approximation.

Yes / Inconc

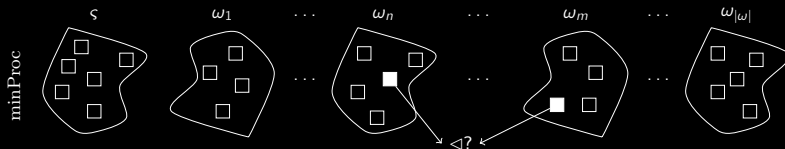
Process Occurrences Order Constraints

$a_j \triangleleft a_i \iff$ no scenario can be abstracted by $a_i \uparrow^* a_j$.

Uncovering Order Constraints

$\text{BS}(a_i \uparrow^* a_j) = \emptyset \implies a_j \triangleleft a_i$

Idea of Over-Approximation



Based on the ordered over-approximation:

- $\text{minProc}_{\varsigma}(\omega_n) = \{p \in \text{Proc} \mid p \text{ occurs in all solutions of } \omega_n\};$
- $\begin{cases} \{a_i \in \varsigma\} & \text{if } n = 0 \\ \text{minProc}_{\text{max}_{\varsigma}}(\omega_n) & \text{otherwise,} \end{cases}$
with $\text{max}_{\varsigma} = \text{maxCtx}(\varsigma, w, n - 1)$.