

Modelling, Simulation and Verification of Large Biological Regulatory Networks

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Overview

Computer science for systems biology

- Models for dynamical concurrent systems.
- Validation of the model / control of the system.
- We focus on Biological Regulatory Networks (BRNs).
- We introduce a new modelling framework: the Process Hitting.

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The Process Hitting [Paulevé, Magnin, Roux in TCSB 2011]

- *Elementary* framework for dynamical complex systems;
- Applied to BRNs; not limited to.
- Stochastic and Time dimensions (simulation + standard model checking).
- Software available (PINT - <http://process.hitting.free.fr>).

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The Process Hitting [Paulevé, Magnin, Roux in TCSB 2011]

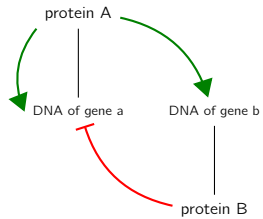
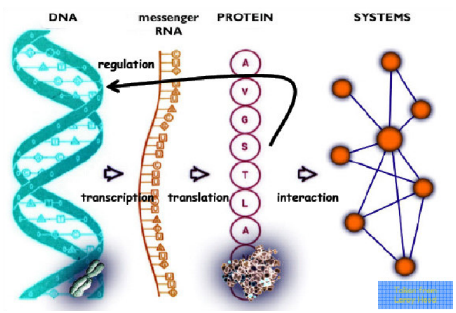
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Large-scale model checking (discrete dynamical properties)

- Cope with state space explosion.
- Our approach: **Static Analysis** of the model.
- Static analysis by **Abstract Interpretation**.

Biological Regulatory Networks (BRNs)

The interaction graph



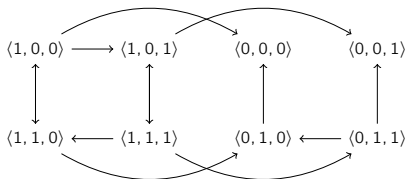
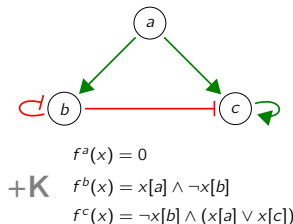
Interaction graph



Discrete Networks

- Each component has a finite set of **qualitative levels** ($\{0, 1, 2\}$).
- Functions associate the **next level** given the state of the regulators.

Boolean example:



[René Thomas in Journal of Theoretical Biology, 1973]

[Richard, Comet, Bernot in Modern Formal Methods and App., 2006]

Hybrid Modelling

Continuous features governing discrete transitions

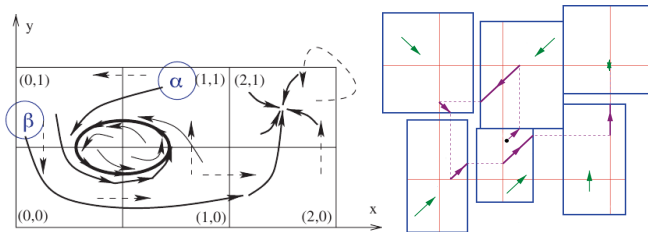
Introduce delays to actions

Stochastic Models

- Delays are **random variables** (generally exponential, i.e Markovian);
- \Rightarrow compute probabilities for observing behaviours.

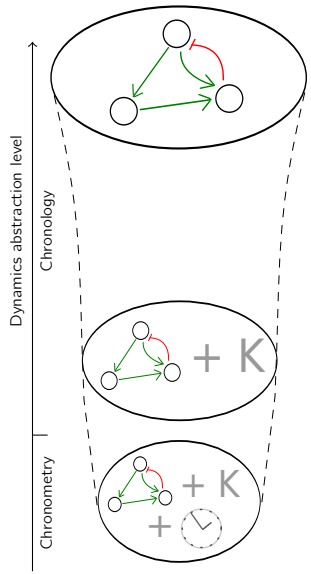
Stochastic Petri Nets / π -calculus, etc. [Heiner, Regev, Priami, Phillips, etc.]

Timed Models

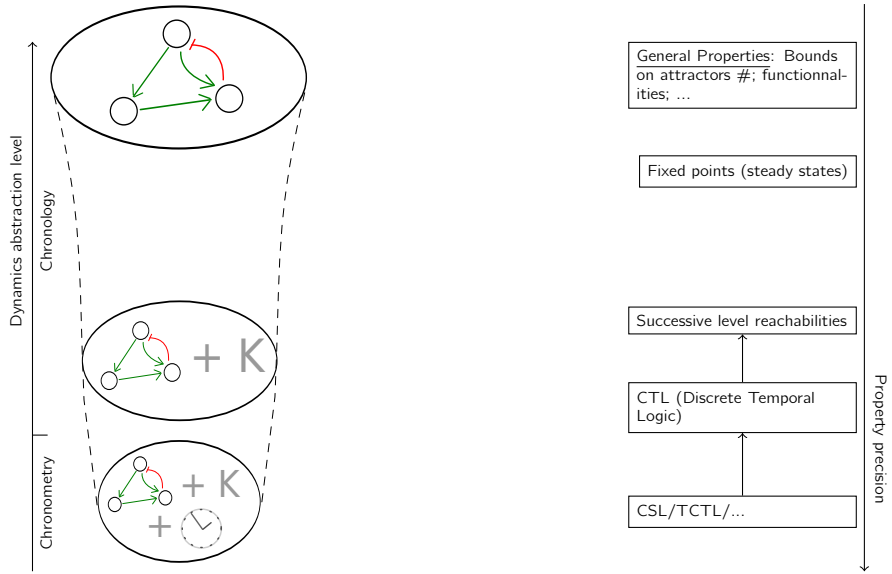


Timed / Hybrid Automata [Ahmad, Roux, Batt, Bockmayr, etc.]

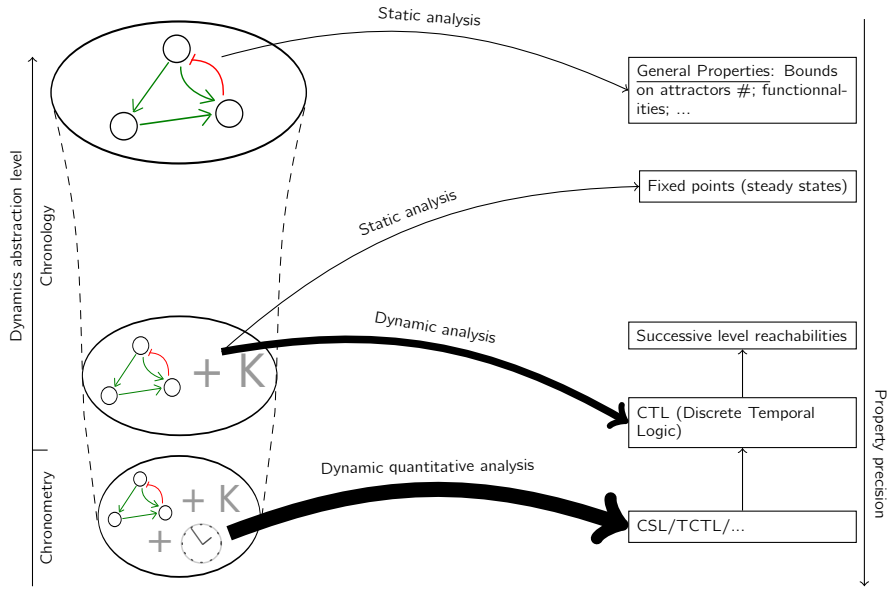
State of the Art



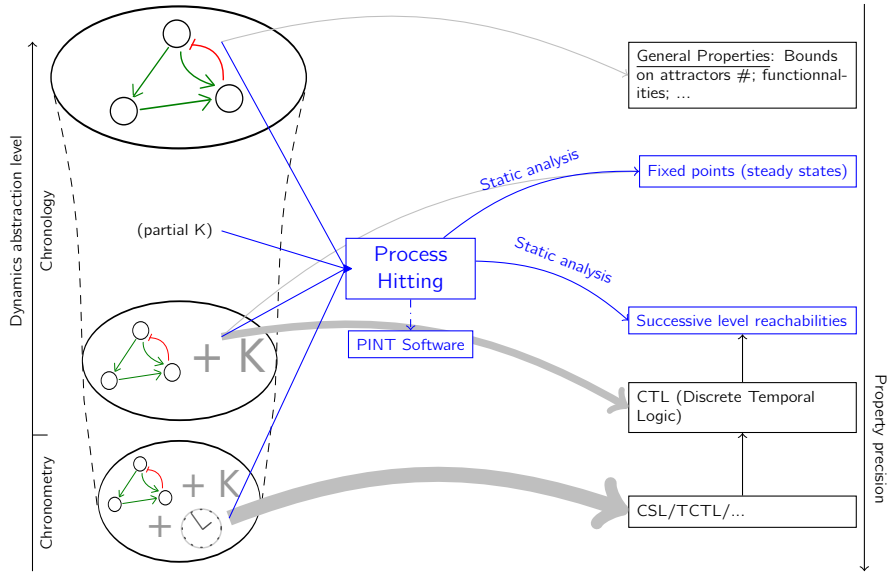
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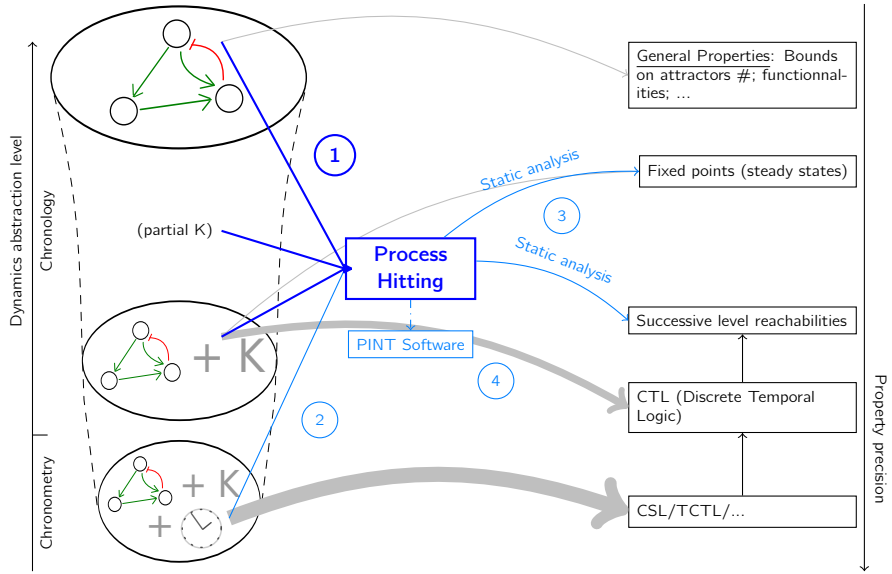
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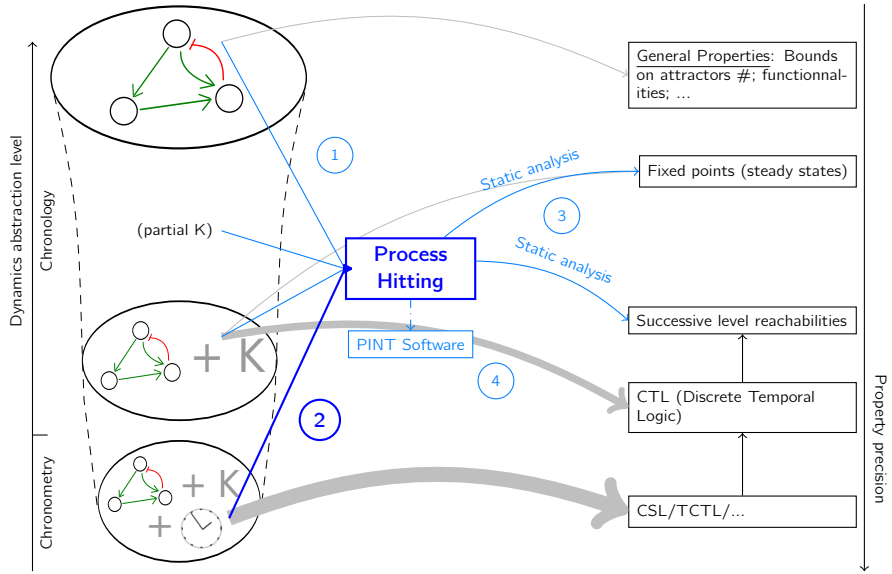
Contributions



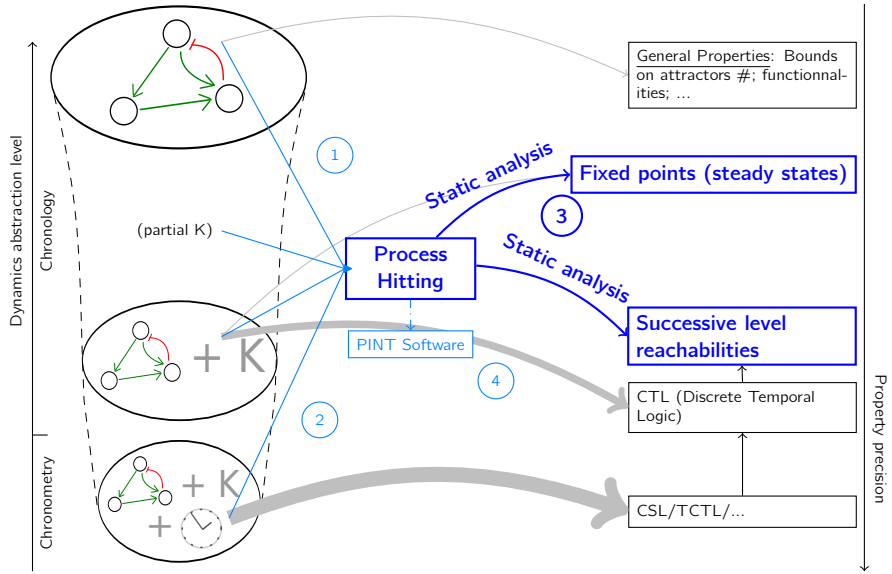
Outline



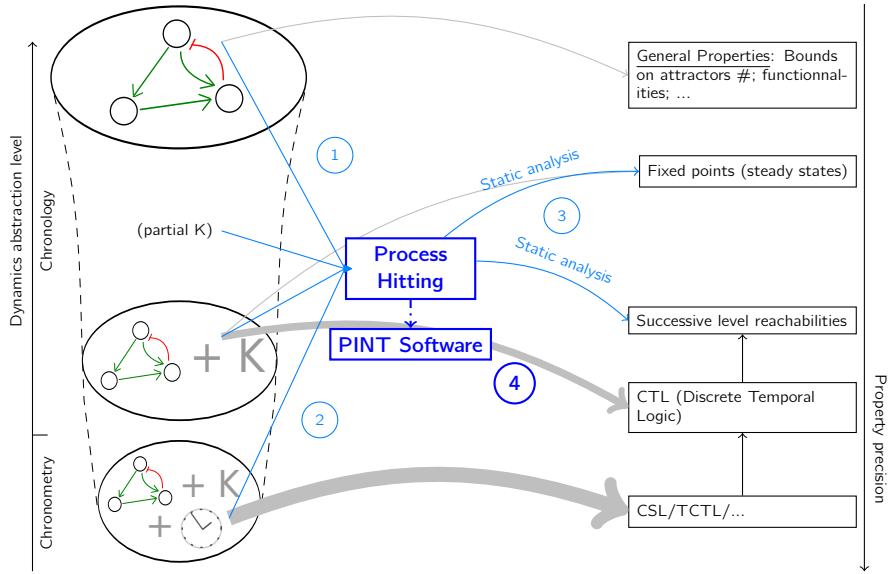
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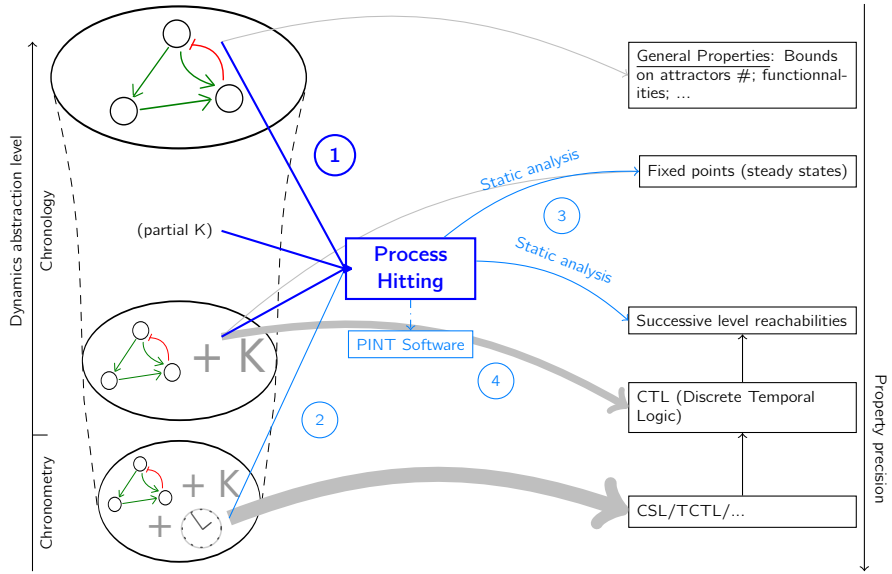
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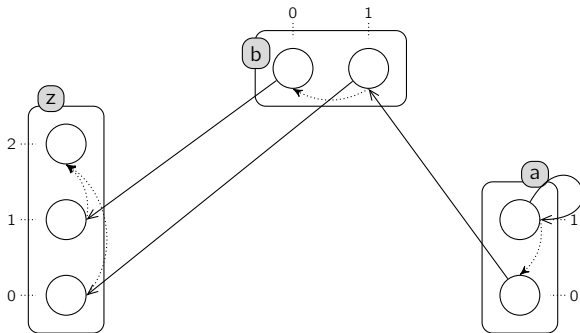


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The Process Hitting Framework

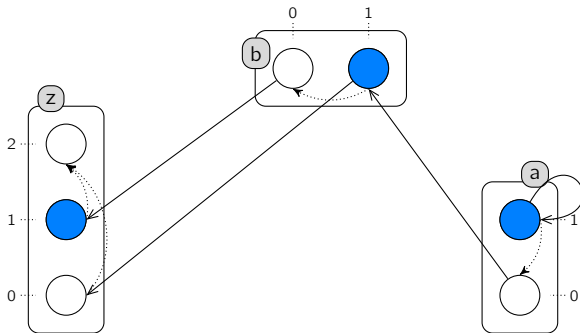
[Paulevé, Magnin, Roux in TCSB 2011]



- **Sorts:** a, b, z ; **Processes:** $a_0, a_1, b_0, b_1, z_0, z_1, z_2$;
- **Actions:** a_0 hits b_1 to make it bounce to b_0, \dots ;
- **States:** $\langle a_1, b_1, z_1 \rangle, \langle a_0, b_1, z_1 \rangle, \langle a_0, b_0, z_1 \rangle, \dots$;
- Restriction of Communicating Finite-State Machines (CFSM).

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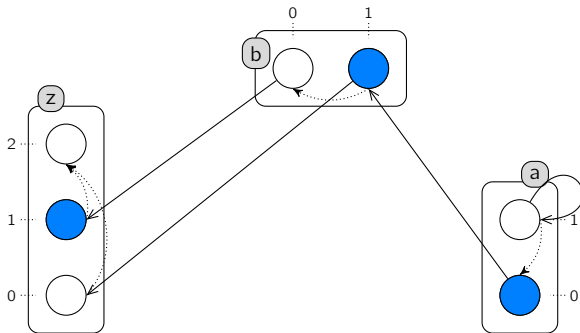
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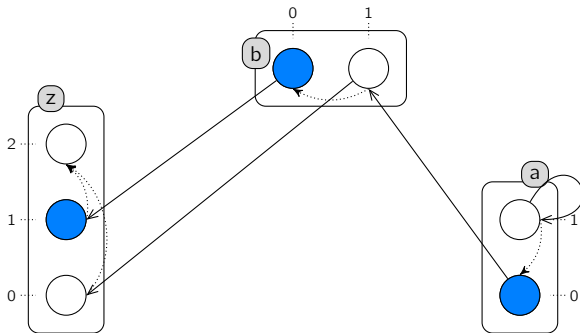
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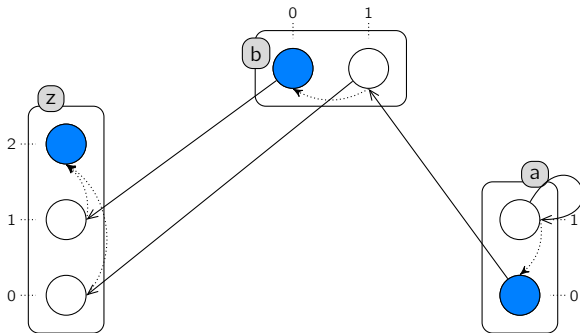
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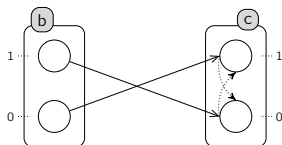


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- Idea: the **most permissive** dynamics [Paulevé, Magnin, Roux in TCSB 2011].
- **Without knowledge of functions** between components.

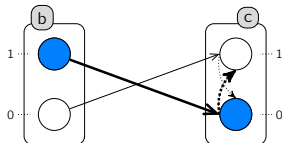
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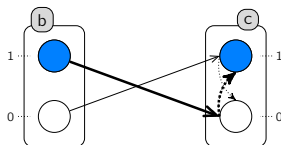
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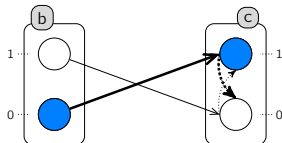
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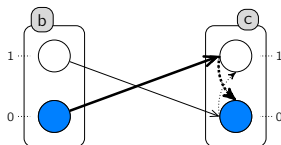
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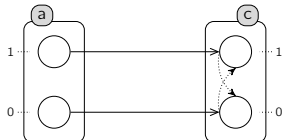
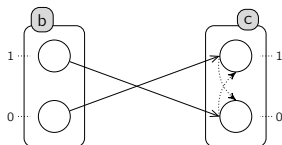
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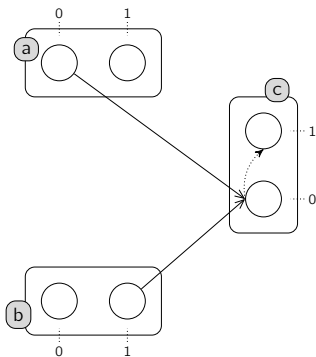
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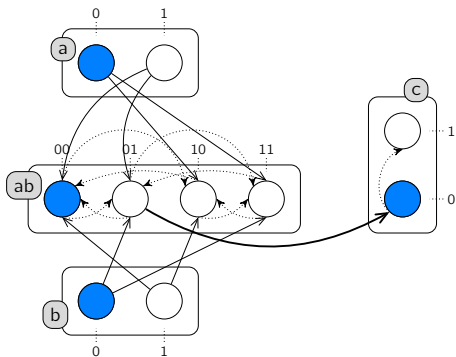
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- Idea: $c_0 \rightarrow c_1$ when a_0 and b_1 are present.
- Introduction of a **cooperative sort** reflecting the state of the sorts a and b .



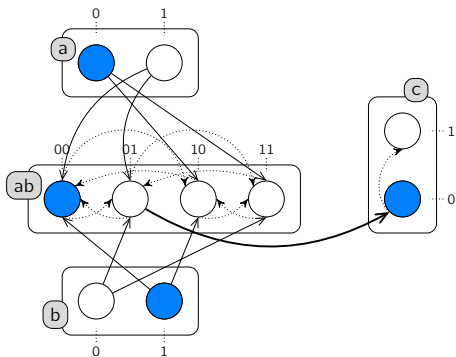
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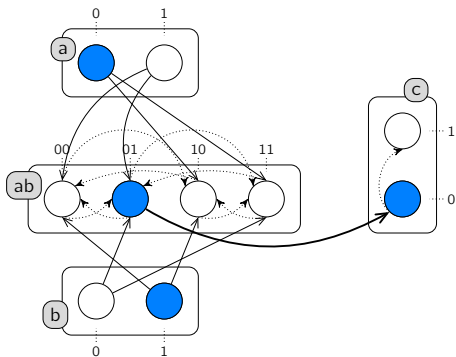
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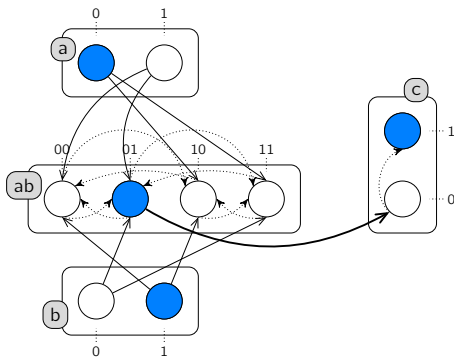
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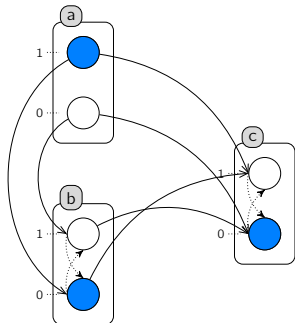
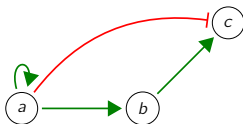
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⇒ introduce a temporal shift; **similar to complexes**.

Toy example

Incoherent feed-forward loop



$$\langle a_1, b_0, c_0 \rangle$$

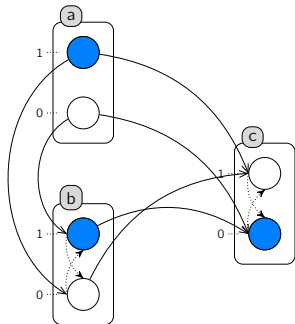
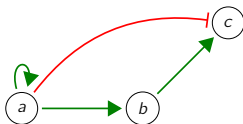


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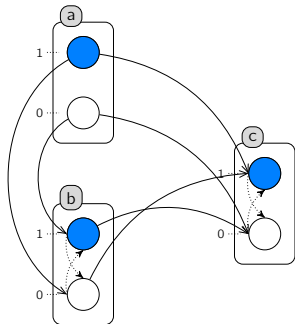
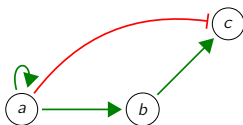
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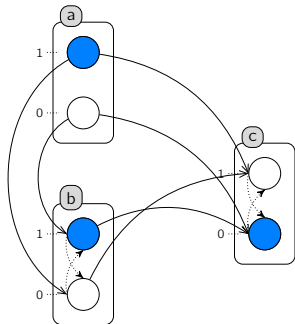
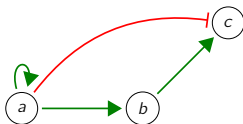


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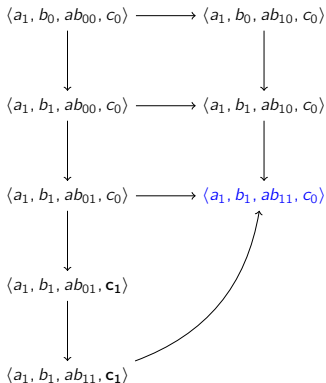
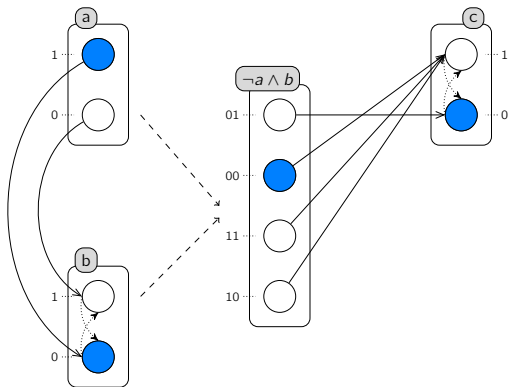
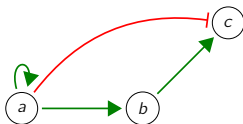
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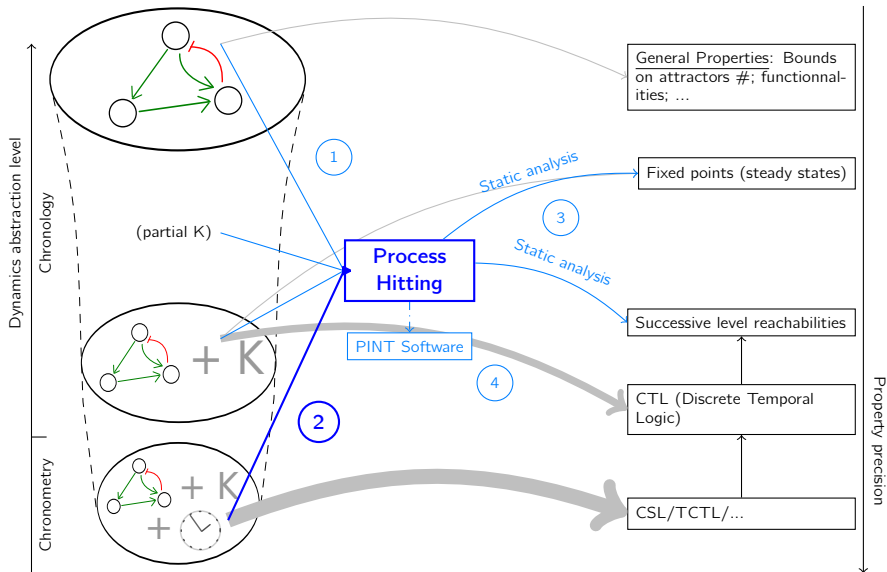
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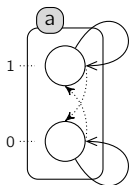
Introduction of Time and Stochastic Features

[Paulevé, Magnin, Roux in IEEE TSE, 2010]

Goal: **tune time features** within a stochastic framework.

Action parameters

- Rate r + **stochasticity absorption factor** sa .
- Action duration \approx **sum of** sa exponentials at **rate** $r.sa$.
- Mean duration: r^{-1} ; **variance**: $r^{-2}sa^{-1}$ (Erlang distribution).



(done in the stochastic π -calculus framework)

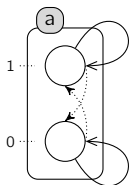
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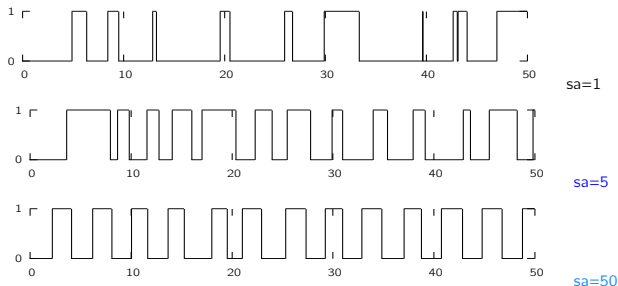
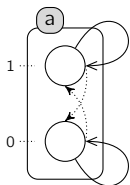
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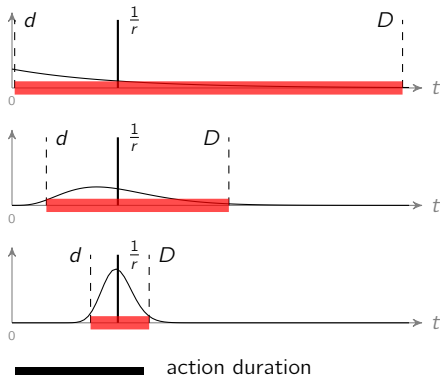
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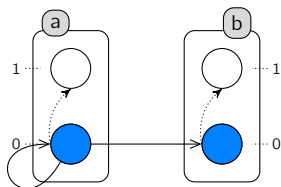
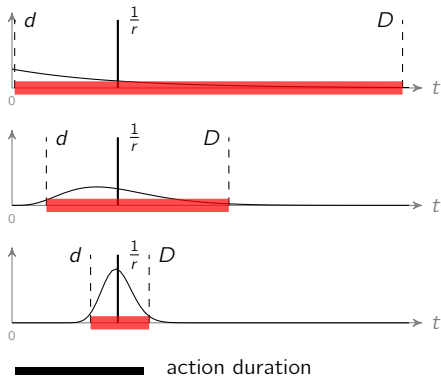
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$\Rightarrow b_1$ reached with a **very low probability**.

Simulation and formal verification

Simulation

- Non-Markovian simulation.
- Generic abstract machine for stochastic process calculi [Paulevé, Youssef, Lakin, Phillips in CMSB 2010]:
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Quantitative model checking

- Traduction from the Erlang-distributed π -calcul to PRISM [Paulevé, Magnin, Roux in IEEE TSE, 2010].
- Applies to Process Hitting.
- Combinatorial explosion with large stochasticity absorption factors;
- but there is hope in various methods using reduction/abstractions, etc.

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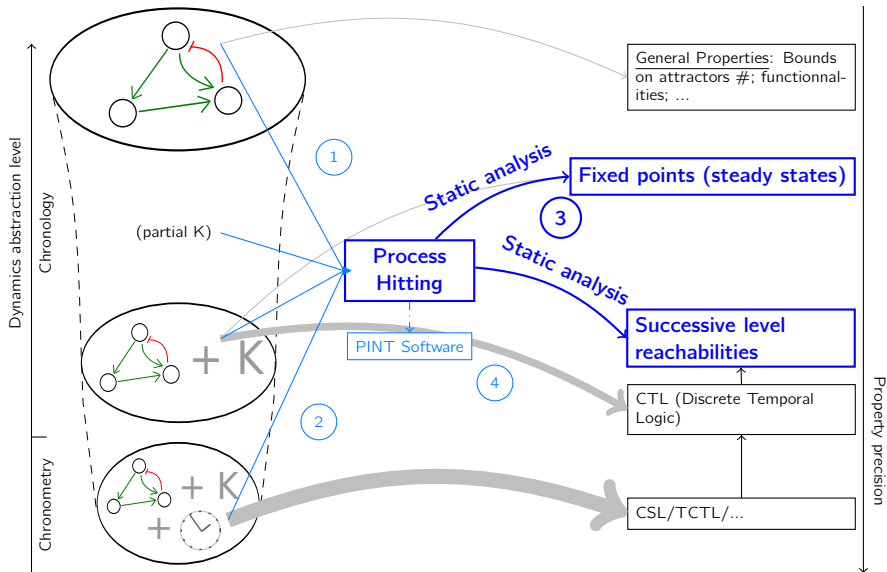
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Can we efficiently analyse Process Hittings?

Outline



Static Analysis of BRNs using the Interaction Graph

An interaction graph can describe a **large set of different dynamics**.



Relationships between the interaction graph and dynamical properties:

- Multi-stationnarity requires a positive circuit (René Thomas conjecture) [Soule in ComPlexUs, 2003] [Richard, Comet in Discrete Appl. Math., 2007].
- Sustained oscillations require a negative circuit (René Thomas conjecture) [Remy, et al. in Adv. Appl. Math., 2008] [Richard in Adv. Appl. Math., 2010].
- The maximum number of fixed points can be characterized [Aracena in Bul. of Mathematical Biology, 2008]; [Richard in Discrete Appl. Math., 2009].
- Topological Fixed Points [Paulevé, Richard in CRAS 2010].
- etc.

(See [Paulevé, Richard at SASB'11] for a short survey).

Static Analysis of Process Hittings

Intuition

- Simplicity of the Process Hitting \Rightarrow models with **simple structures**.
- **Efficient static derivation** of dynamical properties.

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Fixed Points

- Reduction to the n -cliques of an n -partite graph.
- Connected result: **Topological fixed points** within Boolean Networks [Paulevé, Richard in CRAS 2010].

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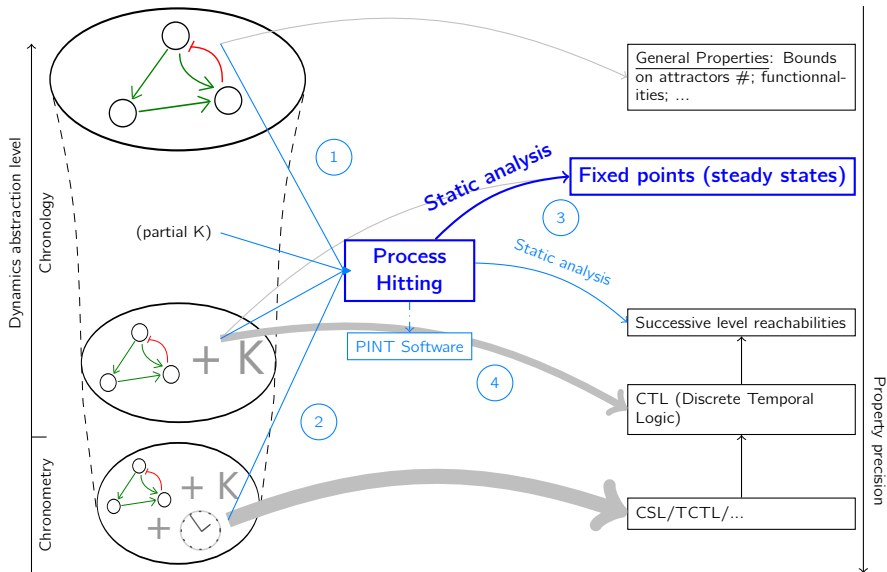
Fixed Points

- Reduction to the n -cliques of an n -partite graph.
- Connected result: **Topological fixed points** within Boolean Networks [Paulevé, Richard in CRAS 2010].

Successive reachability properties $\text{EF } a_i \wedge (\text{EF } b_j \wedge \dots)$

- **Limited complexity** but may be inconclusive (**Yes/No/Inconc**).
- Abstract interpretation techniques.
- Extraction of **key processes** (towards control).

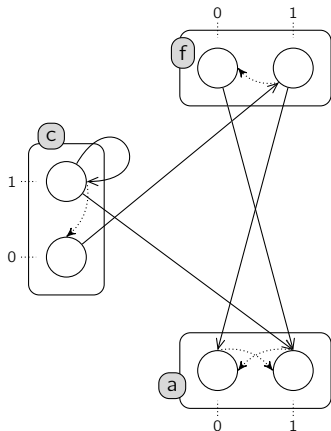
Outline



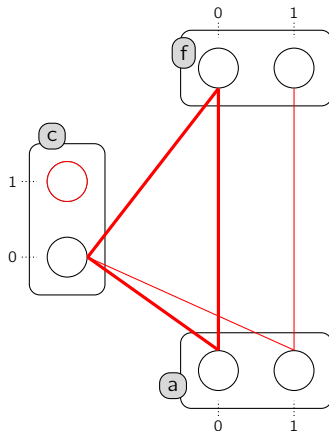
Fixed Points

[Paulevé, Magnin, Roux in TCSB 2011]

Process Hitting



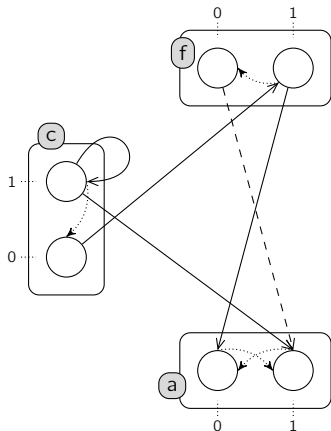
Hitless graph

 n -cliques are fixed points

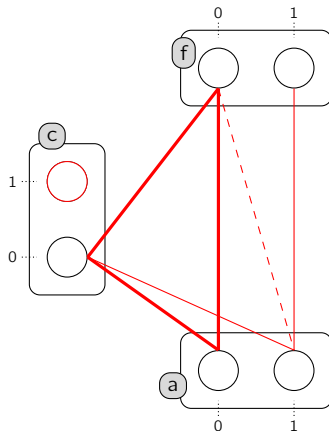
Fixed Points

[Paulevé, Magnin, Roux in TCSB 2011]

Process Hitting



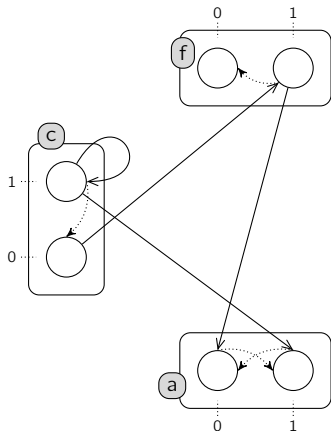
Hitless graph

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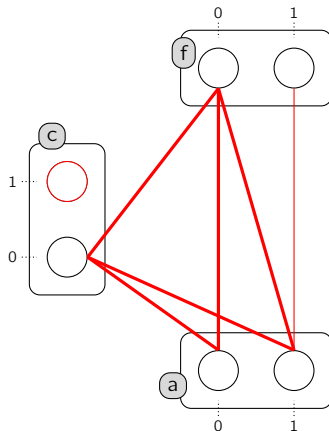
Fixed Points

[Paulevé, Magnin, Roux in TCSB 2011]

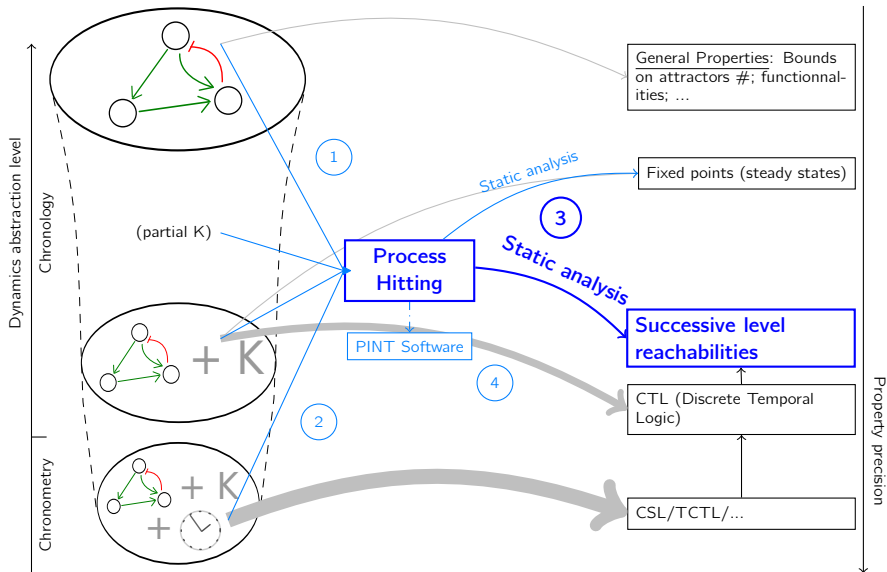
Process Hitting



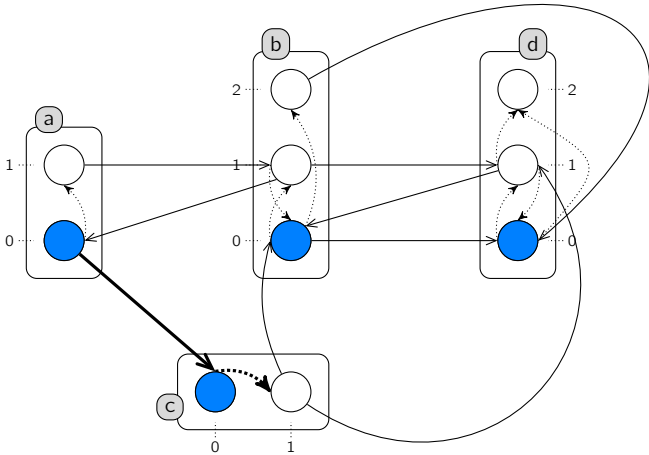
Hitless graph

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Outline

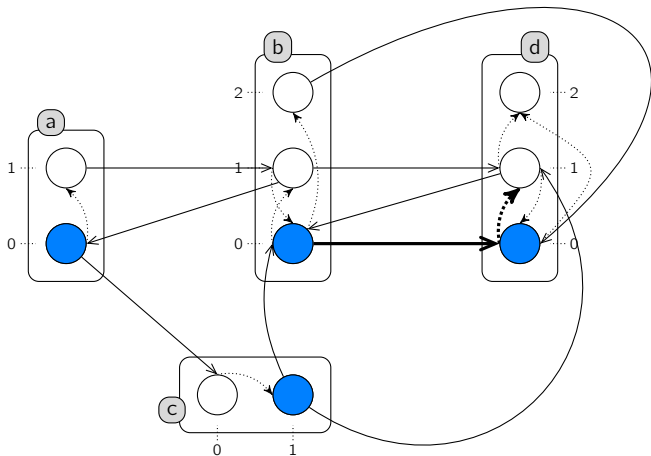


Scenarios



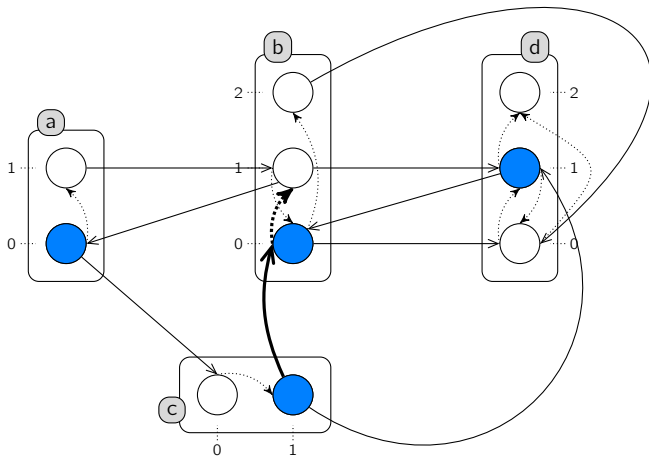
$a_0 \rightarrow c_0 \overset{!}{\rightarrow} c_1 :: b_0 \rightarrow d_0 \overset{!}{\rightarrow} d_1 :: c_1 \rightarrow b_0 \overset{!}{\rightarrow} b_1 :: b_1 \rightarrow d_1 \overset{!}{\rightarrow} d_2$

Scenarios



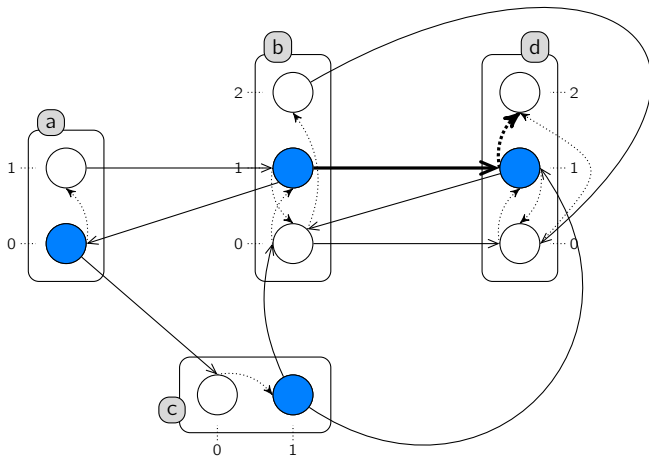
$$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$$

Scenarios



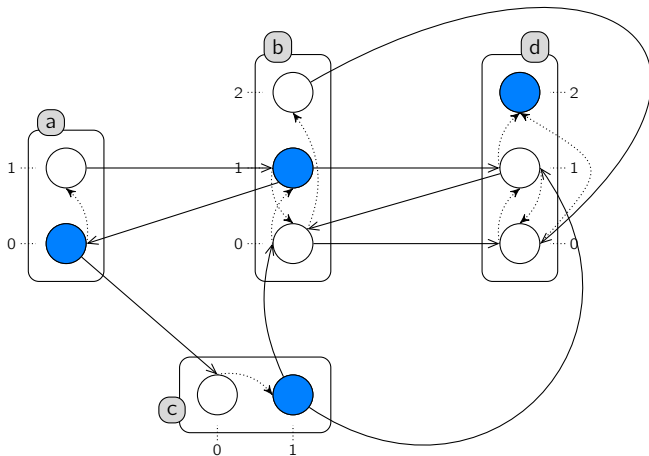
$$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$$

Scenarios



$$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: \textcolor{blue}{b_1 \rightarrow d_1 \uparrow d_2}$$

Scenarios



$$a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$$

Static Analysis of Successive Reachability Properties

Successive Reachability \mathcal{R}

- Given a Process Hitting \mathcal{PH} with an initial state,
- is it possible to reach the process a_i ? ...
- then the process b_j ? ... etc.

Static Analysis of Successive Reachability Properties

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Difficulties: combinatorial explosion of dynamics to explore.

Static Analysis of Successive Reachability Properties

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- is it possible to reach the process a_i ? ...
- then the process b_j ? ... etc.

Difficulties: combinatorial explosion of dynamics to explore.

Chosen approach

Over-approximations

\mathcal{PH} does not satisfy $\mathcal{P} \implies \mathcal{R}$ is impossible.

Under-approximations

\mathcal{PH} satisfies $\mathcal{Q} \implies \mathcal{R}$ is possible.

Requirement: checking \mathcal{P} (\mathcal{Q}) is fast.

Abstract Interpretation of Scenarios

[Paulevé, Magnin, Roux at SASB 2010 + MSCS submitted]

Scenarios – Successively playable actions.

- E.g. $\delta = a_0 \rightarrow c_0 \uparrow c_1 :: b_0 \rightarrow d_0 \uparrow d_1 :: c_1 \rightarrow b_0 \uparrow b_1 :: b_1 \rightarrow d_1 \uparrow d_2$.

Context — For each sort, subset of initial processes.

- E.g. $\varsigma = \langle a_0, \{b_0, b_2\}, c_0, d_0 \rangle$.

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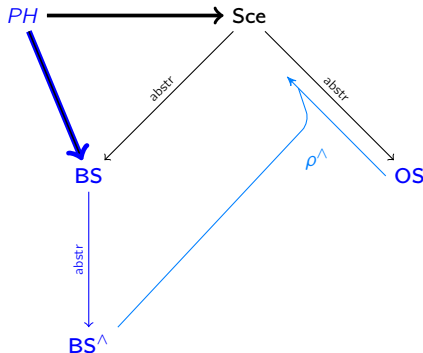
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Overall approach

- 2 orthogonal abstractions;
- Bounce Sequences **BS**;
- Objective Sequences **OS**;
- Concretization:
 $\gamma_{\varsigma} : \mathbf{OS} \mapsto \wp(\mathbf{Sce})$;
- Refinements:
 $\rho : \mathbf{OS} \mapsto \wp(\mathbf{OS})$;
- $\gamma_{\varsigma}(\omega) = \gamma_{\varsigma}(\rho(\omega))$.



Two Orthogonal Abstractions

$$a_0 \rightarrow c_0 \dot{\vdash} c_1 :: b_0 \rightarrow d_0 \dot{\vdash} d_1 :: c_1 \rightarrow b_0 \dot{\vdash} b_1 :: b_1 \rightarrow d_1 \dot{\vdash} d_2$$

Abstraction by Objective Sequences

- $c_0 \dot{\vdash}^* c_1 :: d_0 \dot{\vdash}^* d_1 :: b_0 \dot{\vdash}^* b_1 :: d_1 \dot{\vdash}^* d_2;$

Two Orthogonal Abstractions

$$a_0 \rightarrow c_0 \mapsto^* c_1 :: b_0 \rightarrow d_0 \mapsto^* d_1 :: c_1 \rightarrow b_0 \mapsto^* b_1 :: b_1 \rightarrow d_1 \mapsto^* d_2$$

Abstraction by Objective Sequences

- $c_0 \mapsto^* c_1 :: d_0 \mapsto^* d_1 :: b_0 \mapsto^* b_1 :: d_1 \mapsto^* d_2$;
- $b_0 \mapsto^* b_1 :: d_0 \mapsto^* d_2$

Two Orthogonal Abstractions

$$a_0 \rightarrow c_0 \mapsto^* c_1 :: b_0 \rightarrow d_0 \mapsto^* d_1 :: c_1 \rightarrow b_0 \mapsto^* b_1 :: b_1 \rightarrow d_1 \mapsto^* d_2$$

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- $b_0 \mapsto^* b_1 :: d_0 \mapsto^* d_2$
- $d_0 \mapsto^* d_2, \dots$

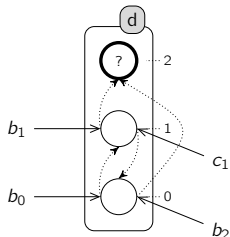
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Abstraction by Bounce Sequences



E.g.: $b_0 \rightarrow d_0 \uparrow^* d_1 :: b_1 \rightarrow d_1 \uparrow^* d_2$ ($d_0 \uparrow^* d_2$)

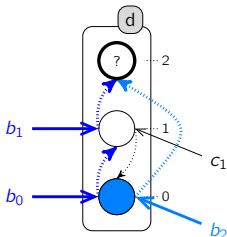
Two Orthogonal Abstractions

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- $c_0 \mapsto^* c_1 :: d_0 \mapsto^* d_1 :: b_0 \mapsto^* b_1 :: d_1 \mapsto^* d_2$;
- $b_0 \mapsto^* b_1 :: d_0 \mapsto^* d_2$
- $d_0 \mapsto^* d_2, \dots$

Abstraction by Bounce Sequences



E.g.: $b_0 \rightarrow d_0 \mapsto d_1 :: b_1 \rightarrow d_1 \mapsto d_2$ ($d_0 \mapsto^* d_2$)

\Rightarrow can be computed off-line:

- $\text{BS}(d_0 \mapsto^* d_2) = \{b_0 \rightarrow d_0 \mapsto d_1 :: b_1 \rightarrow d_1 \mapsto d_2, b_2 \rightarrow d_0 \mapsto d_2\};$
- $\text{BS}^\wedge(d_0 \mapsto^* d_2) = \{\{b_0, b_1\}, \{b_2\}\}.$

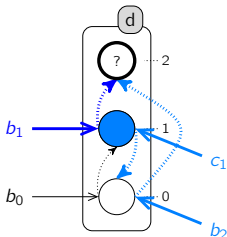
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Abstraction by Bounce Sequences



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- $\text{BS}^\wedge(d_1 \mapsto^* d_2) = \{\{b_1\}, \{b_2, c_1\}\}.$

Objective Sequence Refinements

$$\gamma_{\varsigma}(\omega) = \{\delta \in \mathbf{Sce} \mid \omega \text{ abstracts } \delta \wedge \text{support}(\delta) \subseteq \varsigma\}.$$

Idea: the more details we know, the better $\gamma_{\varsigma}(\omega)$ should be understood.

Objective Sequence Refinements

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Objective Refinement by \mathbf{BS}^{\wedge} : ρ^{\wedge}

$\mathbf{Obj} \times \wp(\mathbf{BS}^{\wedge})$	$\wp(\mathbf{OS})$
$d_0 \mapsto^* d_2$ $,$ $\{\{b_0, b_1\}, \{b_2\}\}$	$\star \mapsto^* b_0 :: b_0 \mapsto^* b_1 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_1 :: b_1 \mapsto^* b_0 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_2 :: d_0 \mapsto^* d_2$
$\gamma_{\varsigma}(d_0 \mapsto^* d_2)$	$= \gamma_{\varsigma}(\rho^{\wedge}(d_0 \mapsto^* d_2, \mathbf{BS}^{\wedge}(d_0 \mapsto^* d_2)))$

Objective Sequence Refinements

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Objective Refinement by \mathbf{BS}^{\wedge} : ρ^{\wedge}

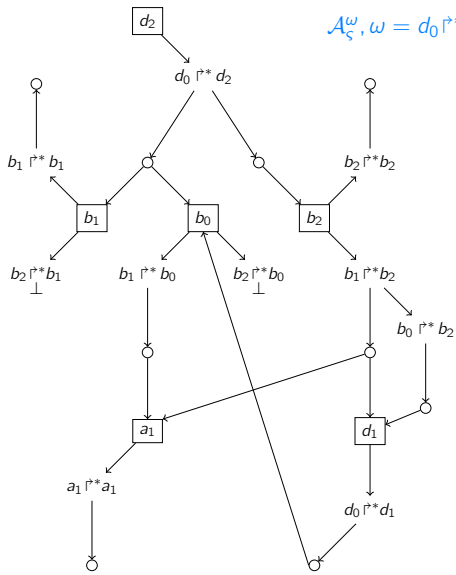
$\mathbf{Obj} \times \wp(\mathbf{BS}^{\wedge})$	$\wp(\mathbf{OS})$
$d_0 \mapsto^* d_2$ $,$ $\{\{b_0, b_1\}, \{b_2\}\}$	$\star \mapsto^* b_0 :: b_0 \mapsto^* b_1 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_1 :: b_1 \mapsto^* b_0 :: d_0 \mapsto^* d_2,$ $\star \mapsto^* b_2 :: d_0 \mapsto^* d_2$
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Generalization to OS refinements: $\tilde{\rho}$

$\mathbf{OS} \times \wp(\mathbf{BS}^{\wedge})$	$\wp(\mathbf{OS})$
$\omega, \mathbf{BS}^{\wedge}$	$\text{interleave} \left(\begin{matrix} \omega' \\ \omega_{1..n-1} \end{matrix} \right) :: \omega_{n.. \omega }$ where $n \in \mathbb{I}^{\omega}$ and $\omega' :: \omega_n \in \rho^{\wedge}(\omega_n, \mathbf{BS}^{\wedge}(\omega_n))$
$\gamma_{\varsigma}(\omega)$	$= \gamma_{\varsigma}(\tilde{\rho}(\omega, \mathbf{BS}^{\wedge}))$

Abstract Structure of Process Hitting

$\mathcal{A}_\zeta^\omega, \omega = d_0 \dot{\vdash}^* d_2, \varsigma = \langle a_1, \{b_1, b_2\}, c_1, d_0 \rangle$



Legend

Requirement

$a_i \longrightarrow a_i \dot{\vdash}^* a_j$

Solution

$(\{b_i, c_j\} \in \mathbf{BS}^\wedge(a_i \dot{\vdash}^* a_j))$

$a_i \dot{\vdash}^* a_j \longrightarrow$ (circle) $\begin{cases} b_i \\ c_j \end{cases}$

Continuity

$a_i \dot{\vdash}^* a_j \longrightarrow a_k \dot{\vdash}^* a_j$

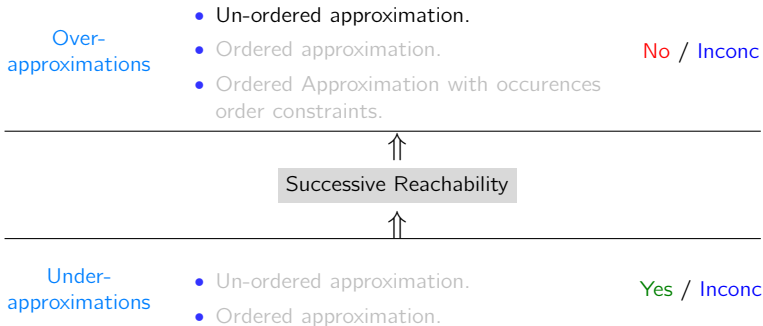
Trivial solution

$a_i \dot{\vdash}^* a_j \longrightarrow \bigcirc$

No solution

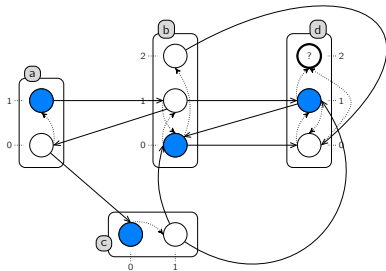
$a_i \dot{\vdash}^* a_j \perp$

Approximations of Successive Reachability



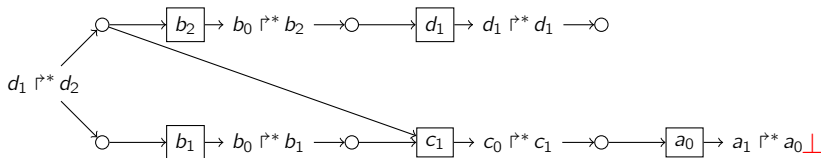
Un-ordered Over-approximation

Example



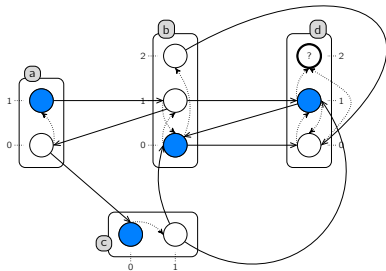
Necessary condition for $\gamma_{\zeta}(\omega) \neq \emptyset$:
 From each objective within ω , there exists a traversal of $\mathcal{A}_{\zeta}^{\omega}$ such that:

- objective \rightarrow follow at least one solution;
- process \rightarrow follow all objectives;
- no cycle.



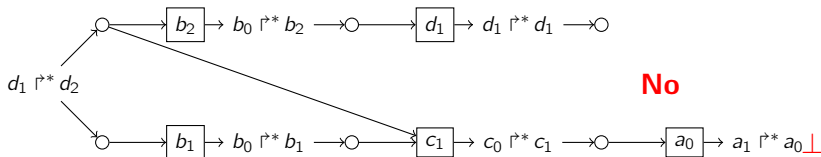
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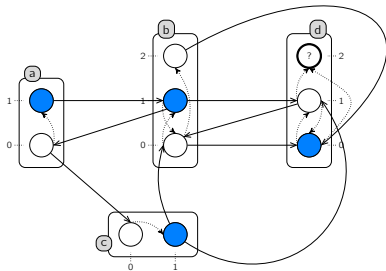
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No

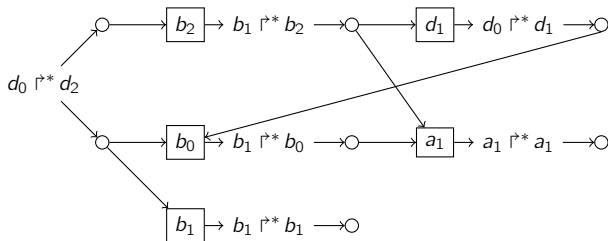
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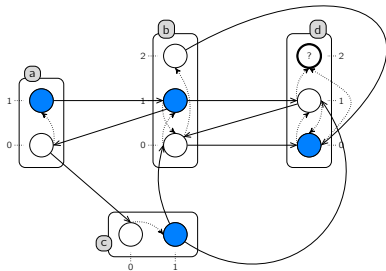
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**Inconc**

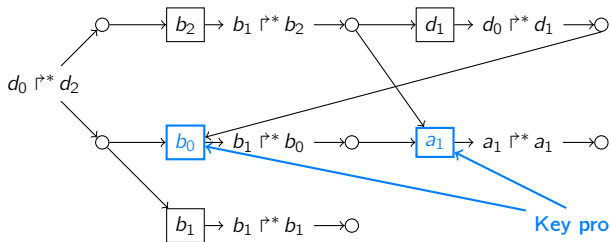
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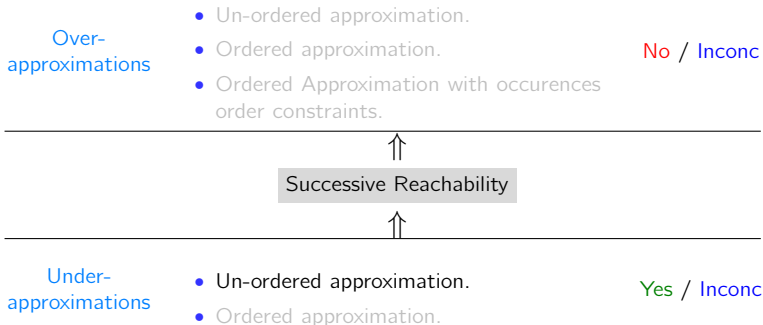
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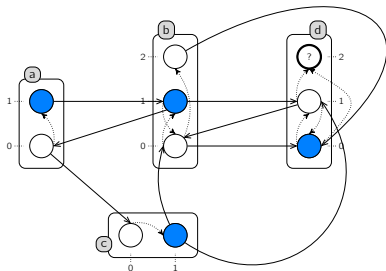
Key processes

Approximations of Successive Reachability

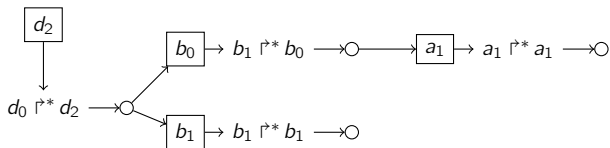


Un-ordered Under-approximation

Example

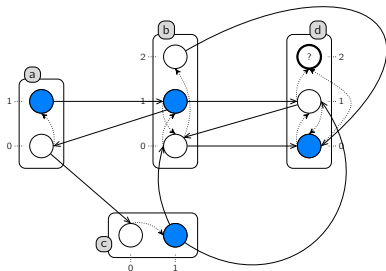
Sufficient condition for $\gamma_{\zeta}(\omega) \neq \emptyset$:

- $\lceil \mathcal{B}_{\zeta}^{\omega} \rceil$ has no cycle;
- each objective has at least one solution.

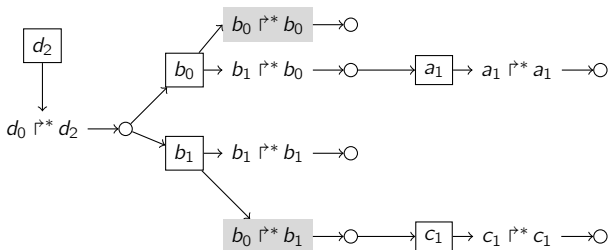
 $\lceil \mathcal{B}_{\zeta}^{\omega} \rceil$: saturated $\mathcal{A}_{\zeta}^{\omega}$.

Un-ordered Under-approximation

Example

Sufficient condition for $\gamma_\zeta(\omega) \neq \emptyset$:

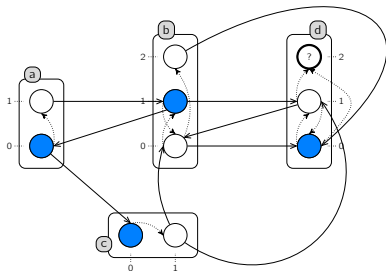
- $\lceil \mathcal{B}_\zeta^\omega \rceil$ has **no cycle**;
- each objective has **at least one solution**.

 $\lceil \mathcal{B}_\zeta^\omega \rceil$: saturated \mathcal{A}_ζ^ω .

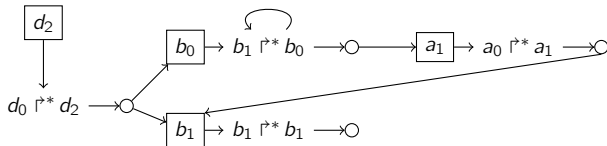
Yes

Un-ordered Under-approximation

Example

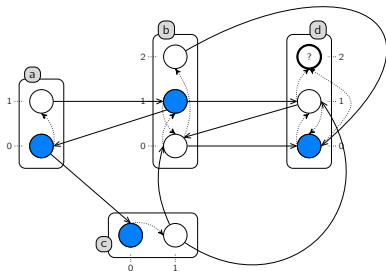
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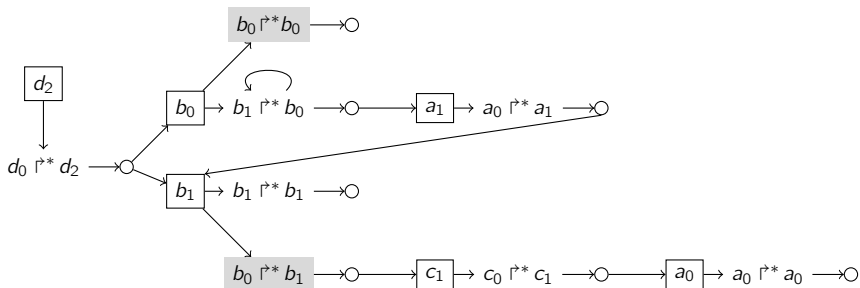
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Un-ordered Under-approximation

Example

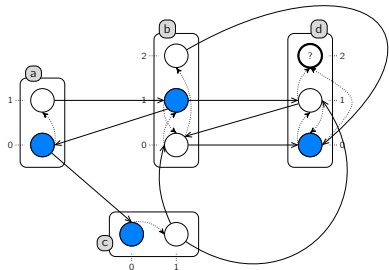
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 $\lceil \mathcal{B}_\zeta^\omega \rceil$: saturated \mathcal{A}_ζ^ω .

Un-ordered Under-approximation

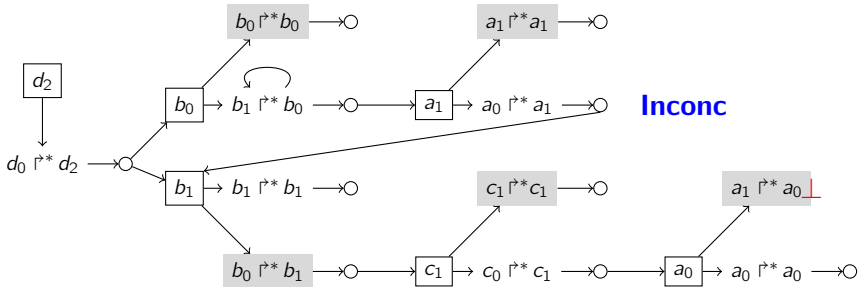
Example



Sufficient condition for $\gamma_\varsigma(\omega) \neq \emptyset$:

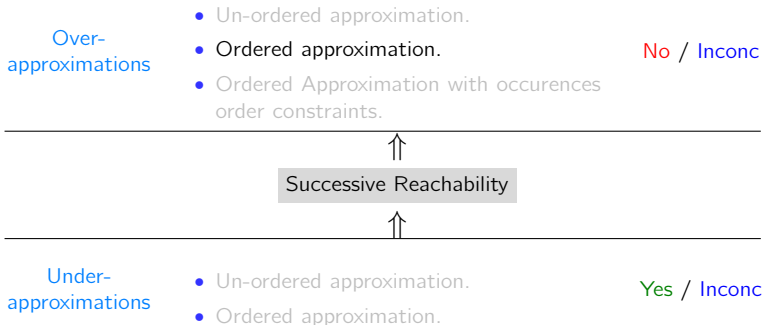
- $\lceil \mathcal{B}_\varsigma^\omega \rceil$ has no cycle;
- each objective has at least one solution.

$\lceil \mathcal{B}_\varsigma^\omega \rceil$: saturated $\mathcal{A}_\varsigma^\omega$.



Inconc

Approximations of Successive Reachability



Ordered Over-approximation

Goal: $\gamma_{\varsigma}(a_1 \uparrow^* a_0 :: \omega) \neq \emptyset \implies \gamma_{\max \varsigma}(\omega) \neq \emptyset$

- By default, use the **saturated context** of $\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil$:

$$\lceil \mathcal{A}_{\varsigma}^{\omega} \rceil = \text{lfp} \left(\mathcal{A}_{\varsigma}^{\omega} \mapsto \mathcal{A}_{\varsigma \text{mprocs}(\mathcal{A}_{\varsigma}^{\omega})}^{\omega} \right) .$$

- $a_0 \notin \varsigma$, $\delta \in \gamma_{\varsigma}(a_1 \uparrow^* a_0 :: \omega)$
 $\implies \delta = \delta_{1..n} :: c_i \rightarrow a_? \uparrow a_0 :: \delta_{m..|\delta|}$ with $\delta_{m..|\delta|} \in \gamma_{\varsigma'}(\omega)$
 $\implies \max_{\varsigma}[a] = \{a_0\}$ and $\max_{\varsigma}[c] = \{c_i\}$.

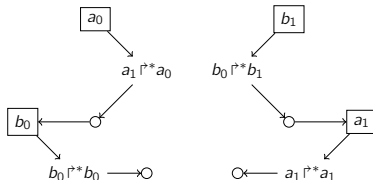
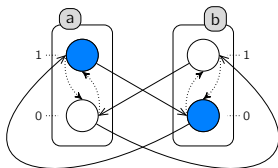
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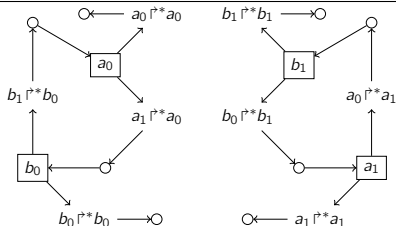
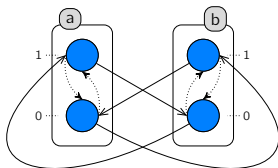
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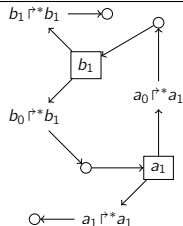
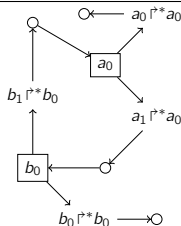
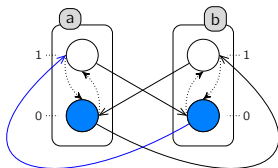
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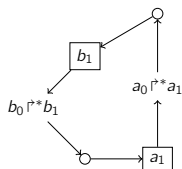
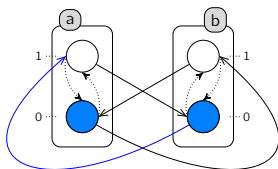
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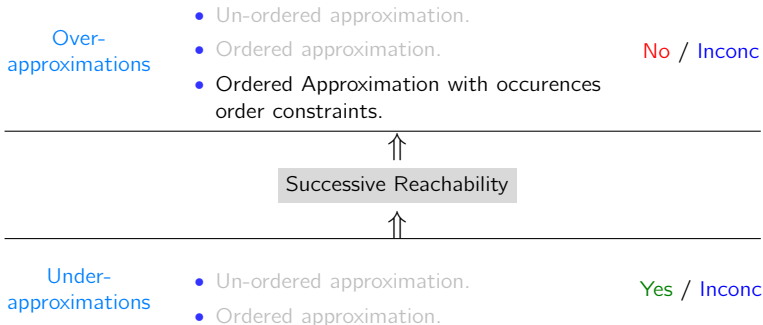
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Approximations of Successive Reachability



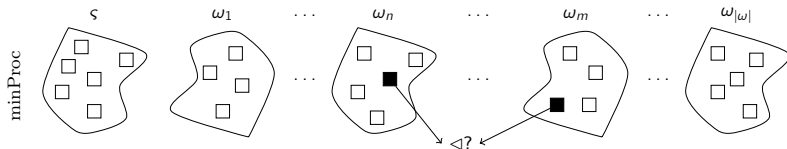
Process Occurrences Order Constraints

$a_j \triangleleft a_i \iff$ no scenario can be abstracted by $a_i \uparrow^* a_j$.

Uncovering Order Constraints

$\mathbf{BS}(a_i \uparrow^* a_j) = \emptyset \implies a_j \triangleleft a_i$

Idea of Over-Approximation



Based on the ordered over-approximation:

- $\text{minProc}_{\varsigma}(\omega_n) = \{p \in \mathbf{Proc} \mid p \text{ occurs in all solutions of } \omega_n\};$
- $$\begin{cases} \{a_i \in \varsigma\} & \text{if } n = 0 \\ \text{minProc}_{\text{max}\varsigma}(\omega_n) & \text{otherwise,} \end{cases}$$

with $\text{max}\varsigma = \text{maxCtx}(\varsigma, w, n - 1)$.

Static Analysis of Successive Reachability

Over-
approximations

- Un-ordered approximation.
- Ordered approximation.
- Ordered Approximation with occurrences order constraints.

No / Inconc



Successive Reachability

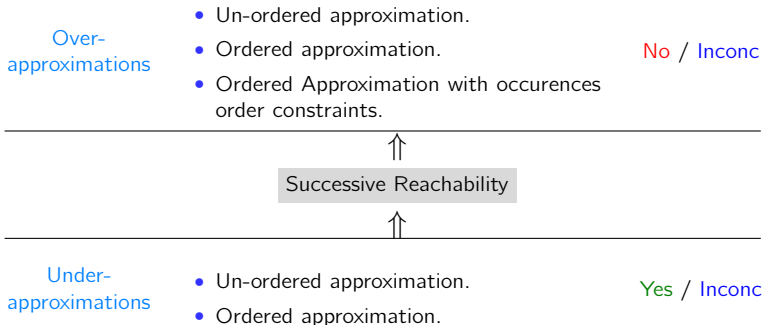


Under-
approximations

- Un-ordered approximation.
- Ordered approximation.

Yes / Inconc

Static Analysis of Successive Reachability



Still inconclusive?

- Require new analyses of the abstract structure
- \Rightarrow **drive refinements** of ω .

Complexity

Abstract Structures \mathcal{A}_ζ^ω , $\lceil \mathcal{B}_\zeta^\omega \rceil$

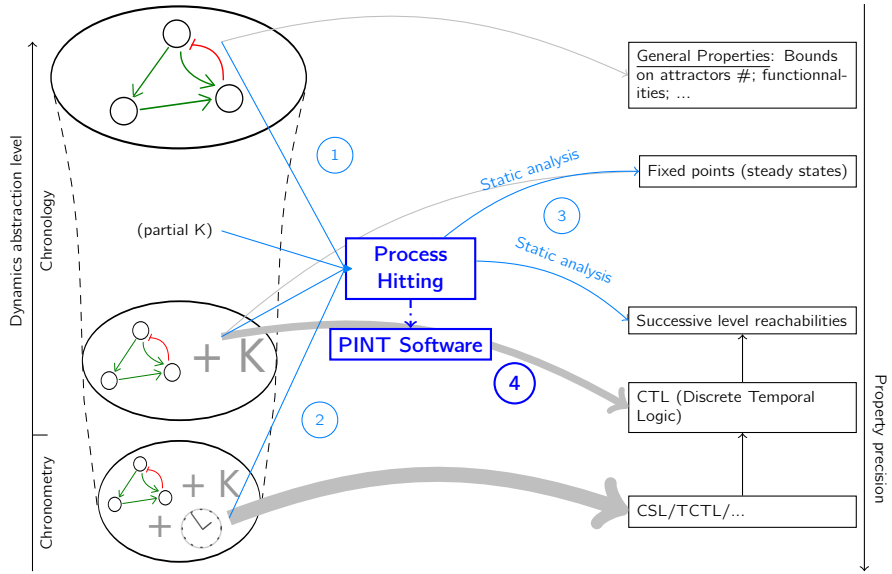
- \mathbf{BS}^\wedge computation: exponential in the number of processes within a single sort.
- Size of \mathbf{BS}^\wedge : combinaisons of $|\mathbf{Proc}_a|$ processes $\binom{|\mathbf{Proc}|}{|\mathbf{Proc}_a|}$.
- Size of \mathcal{A}_ζ^ω (and $\lceil \mathcal{B}_\zeta^\omega \rceil$): polynomial in processes number \times size of \mathbf{BS}^\wedge .

Analyses

- Over-approximations: polynomial in the size of \mathcal{A}_ζ^ω .
- Different strategies of under-approximation:
 - global: polynomial in the size of $\lceil \mathcal{B}_\zeta^\omega \rceil$;
 - per solution: \times exponential in the size of \mathbf{BS}^\wedge .

\implies efficient with a small number of processes per sort, while a very large number of sorts can be handled.

Outline



Software: PINT

Features

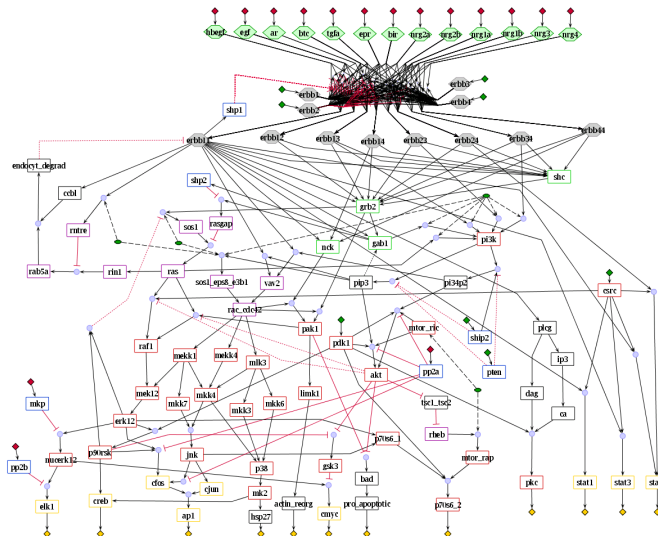
- Textual language describing Process Hittings.
- Simulation;
- Fixed points lister;
- Successive reachability analysis;
- Importations/exportations from/to various formats (including bio-oriented softwares: GINsim, CellNetAnalyzer, Biocham).

Technical points

- Implemented in OCaml; library; free software.
- Available at <http://process.hitting.free.fr> .
- Documentations + model repository.

EGFR/ErbB Signalling Network

(104 components)



[Samaga, *et al.* in
PLoS Comput Biol,
2009]

Process Hitting

193 sorts,
748 processes,
2356 actions:
 $\approx 2 \cdot 10^{96}$ states.

Execution times

For various reachability analysis:

Model	sorts	procs	actions	states	Biocham ¹	libddd ²	PINT
egfr20	35	196	670	2^{64}	[3s-KO]	[1s-150s]	0.007s
tcrsig40	54	156	301	2^{73}	[1s-KO]	[0.6s-KO]	0.004s
tcrsig94	133	448	1124	2^{194}	KO	KO	0.030s
egfr104	193	748	2356	2^{320}	KO	KO	0.050s

¹ [Inria Paris-Rocquencourt/Contraintes]

² [LIP6/Move]

Conclusion

The Process Hitting

- New formalism for abstract modelling of complex systems.
- Simple (one action type) but not simplist.
- Suitable for modelling Biological Regulatory Networks.

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- Specification of action duration using confidence interval.
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Static discrete analysis of Process Hittings

- Static listing of fixed points.
- Very efficient approximations of successive reachability properties.
- Key processes uncovering (necessary to a given reachability) (towards control).
- Make tractable the formal analysis of large BRNs.

Outlook (1/2)

Applicability extension

Biochemical reactions networks (e.g., Biocham)

- $A + B \rightarrow C + D$, etc.
- Involve transformations and complexations;
- Can be abstracted into Process Hitting (similar to Boolean semantics in Biocham).

Process Hitting with Priorities

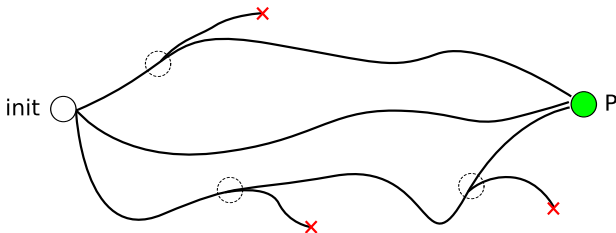
- Actions have (static) priorities of application.
- Allows a weak bisimulation of Petri Nets, etc.
- ... breaks under-approximations: TODO.

Outlook (2/2)

Analysis extension

Quantitative analysis

- Assign probabilities or time to behaviours;
- Static **bifurcation analysis**.
- **Key actions?** (controlling bifurcations)



+ Attractors, automatic refining using bio-data, parameters inference, etc.

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Thank you for your attention.